

Judgment Spoiler List
 Wizards of the Coast, Inc.
 (Released May 21, 2002)

143 Cards Total
 Color: 16 Black, 26 Blue, 33 Green, 27 Red, 33 White, 3 Land,
 4 Multicolored

Rarity: 55 Common, 44 Uncommon, 44 Rare

Card Name: Ancestor's Chosen
 Card Color: W
 Mana Cost: 5WW
 Type & Class: Creature - Cleric
 Pow/Tou: 4/4
 Card Text: "First strike When Ancestor's Chosen comes into play,
 you gain 1 life for each card in your graveyard."
 Flavor Text: Empowered by generations of strength.
 Artist: Pete Venters
 Rarity: U
 Card #: 1/143

Card Name: Aven Warcraft
 Card Color: W
 Mana Cost: 2W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Creatures you control get +0/+2 until end of turn.
 Threshold - Creatures you control also gain protection
 from the color of your choice until end of turn. (You
 have threshold if seven or more cards are in your
 graveyard.)
 Flavor Text: n/a
 Artist: Roger Raupp
 Rarity: U
 Card #: 2/143

Card Name: Battle Screech
 Card Color: W
 Mana Cost: 2WW
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Put two 1/1 white Bird creature tokens with flying
 into play. Flashback-Tap three untapped white
 creatures you control. (You may play this card from
 your graveyard for its flashback cost. Then remove it
 from the game.)
 Flavor Text: n/a
 Artist: Randy Gallegos
 Rarity: U
 Card #: 3/143

Card Name: Battlewise Aven
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Bird Soldier
 Pow/Tou: 2/2
 Card Text: Flying. Threshold - Battlewise Aven gets +1/+1 and
 has first strike. (You have threshold as long as seven
 or more cards are in your graveyard.)
 Flavor Text: "Experience is a good teacher, not a kind one."
 Artist: Wayne England
 Rarity: C
 Card #: 4/143

Card Name: Benevolent Bodyguard
 Card Color: W
 Mana Cost: W
 Type & Class: Creature - Cleric
 Pow/Tou: 1/1
 Card Text: Sacrifice Benevolent Bodyguard: Target creature you control gains protection from the color of your choice until end of turn.
 Flavor Text: "My destiny is to save others so their destinies may be achieved."
 Artist: Roger Raupp
 Rarity: C
 Card #: 5/143

Card Name: Border Patrol
 Card Color: W
 Mana Cost: 4W
 Type & Class: Creature - Nomad
 Pow/Tou: 1/6
 Card Text: Attacking doesn't cause Border Patrol to tap.
 Flavor Text: "We have been victims of treachery, of the Cabal, and of our own ambitions. No more." -Commander Eesha
 Artist: Roger Raupp
 Rarity: C
 Card #: 6/143

Card Name: Cagemail
 Card Color: W
 Mana Cost: 1W
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +2/+2 and can't attack.
 Flavor Text: "Power often costs too high a price." -Commander Eesha
 Artist: Scott M. Fischer
 Rarity: C
 Card #: 7/143

Card Name: Chastise
 Card Color: W
 Mana Cost: 3W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Destroy target attacking creature. You gain life equal to its power.
 Flavor Text: "Why do we pray to the Ancestor? Because She listens."
 -Mystic elder
 Artist: Carl Critchlow
 Rarity: U
 Card #: 8/143

Card Name: Commander Eesha
 Card Color: W
 Mana Cost: 2WW
 Type & Class: Creature - Bird Soldier Legend
 Pow/Tou: 2/4
 Card Text: Flying, protection from creatures
 Flavor Text: "War glides on the simplest updrafts while peace struggles against hurricane winds. It is the way of the world. It must change."
 Artist: Rebecca Guay
 Rarity: R
 Card #: 9/143

Card Name: Funeral Pyre
 Card Color: W
 Mana Cost: W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Remove target card in a graveyard from the game. Its owner puts a 1/1 white Spirit creature token with flying into play.
 Flavor Text: "Raze the body. Raise the soul." -Mystic elder
 Artist: Carl Critchlow
 Rarity: C
 Card #: 10/143

Card Name: Glory
 Card Color: W
 Mana Cost: 3WW
 Type & Class: Creature - Incarnation
 Pow/Tou: 3/3
 Card Text: Flying. 2W: Creatures you control gain protection from the color of your choice until end of turn. Play this ability only if Glory is in your graveyard.
 Flavor Text: "Glory was gone; Glory was everywhere." -Scroll of Beginnings
 Artist: Donato Giancola
 Rarity: R
 Card #: 11/143

Card Name: Golden Wish
 Card Color: W
 Mana Cost: 3WW
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: "Choose an artifact or enchantment card you own from outside the game, reveal that card, and put it into your hand. Remove Golden Wish from the game."
 Flavor Text: "She wished for nobility, but not for a nation to honor it."
 Artist: Alan Pollack
 Rarity: R
 Card #: 12/143

Card Name: Guided Strike
 Card Color: W
 Mana Cost: 1W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Target creature gets +1/+0 and gains first strike until end of turn. Draw a card.
 Flavor Text: "May the Ancestor strengthen my hand and guide my blade."
 -Nomad war prayer
 Artist: Dave Dorman
 Rarity: C
 Card #: 13/143

Card Name: Lead Astray
 Card Color: W
 Mana Cost: 1W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Tap up to two target creatures.
 Flavor Text: "Never underestimate our enemy's strength, brutality, ... or stupidity." -Commander Eesha"
 Artist: Adam Rex
 Rarity: C
 Card #: 14/143

Card Name: Nomad Mythmaker
 Card Color: W
 Mana Cost: 2W
 Type & Class: Creature - Cleric
 Pow/Tou: 2/2
 Card Text: W, {tap}: Put target enchant creature card from a graveyard into play enchanting a creature you control. (You control that enchantment.)
 Flavor Text: Nomads weave tales thicker than tapestries.
 Artist: Eric Peterson
 Rarity: R
 Card #: 15/143

Card Name: Phantom Flock
 Card Color: W
 Mana Cost: 3WW
 Type & Class: Creature - Bird Soldier Spirit
 Pow/Tou: 0/0
 Card Text: Flying. Phantom Flock comes into play with three +1/+1 counters on it. If damage would be dealt to Phantom Flock, prevent that damage. Remove a +1/+1 counter from Phantom Flock.
 Flavor Text: n/a
 Artist: David Martin
 Rarity: U
 Card #: 16/143

Card Name: Phantom Nomad
 Card Color: W
 Mana Cost: 1W
 Type & Class: Creature - Nomad Spirit
 Pow/Tou: 0/0
 Card Text: Phantom Nomad comes into play with two +1/+1 counters on it. If damage would be dealt to Phantom Nomad, prevent that damage. Remove a +1/+1 counter from Phantom Nomad.
 Flavor Text: n/a
 Artist: Jim Nelson
 Rarity: C
 Card #: 17/143

Card Name: Prismatic Strands
 Card Color: W
 Mana Cost: 2W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Prevent all damage that sources of the color of your choice would deal this turn. Flashback-Tap an untapped white creature you control. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: n/a
 Artist: Eric Peterson
 Rarity: C
 Card #: 18/143

Card Name: Pulsemage Advocate
 Card Color: W
 Mana Cost: 2W
 Type & Class: Creature - Cleric
 Pow/Tou: 1/3
 Card Text: {tap}: Return three target cards in an opponent's graveyard to his or her hand. Return target creature card from your graveyard to play.
 Flavor Text: "Our unity revives our hopes."

Artist: Jeff Easley
 Rarity: R
 Card #: 19/143

Card Name: Ray of Revelation
 Card Color: W
 Mana Cost: 1W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Destroy target enchantment. Flashback G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: Webs of illusion unravel in the light of truth.
 Artist: Doug Chaffee
 Rarity: C
 Card #: 20/143

Card Name: Selfless Exorcist
 Card Color: W
 Mana Cost: 3WW
 Type & Class: Creature - Cleric
 Pow/Tou: 3/4
 Card Text: {tap}: Remove target creature card in a graveyard from the game. That card deals damage equal to its power to Selfless Exorcist. (A * on a card not in play is 0.)

Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: R
 Card #: 21/143

Card Name: Shieldmage Advocate
 Card Color: W
 Mana Cost: 2W
 Type & Class: Creature - Cleric
 Pow/Tou: 1/3
 Card Text: {tap}: Return target card in an opponent's graveyard to his or her hand. Prevent all damage that would be dealt to target creature or player this turn by a source of your choice.

Flavor Text: "Our unity conquers all fears."
 Artist: Christopher Moeller
 Rarity: C
 Card #: 22/143

Card Name: Silver Seraph
 Card Color: W
 Mana Cost: 5WWW
 Type & Class: Creature - Angel
 Pow/Tou: 6/6
 Card Text: Flying. Threshold - Other creatures you control get +2/+2. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text: A symbol of hope for hopeless times.
 Artist: Matthew D. Wilson
 Rarity: R
 Card #: 23/143

Card Name: Solitary Confinement
 Card Color: W
 Mana Cost: 2W
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: At the beginning of your upkeep, sacrifice Solitary Confinement unless you discard a card from your hand.

Skip your draw step. You can't be the target of spells or abilities. Prevent all damage that would be dealt to you.

Flavor Text: n/a
 Artist: Scott M. Fischer
 Rarity: R
 Card #: 24/143

Card Name: Soulcatchers' Aerie
 Card Color: W
 Mana Cost: 1W
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: Whenever a Bird is put into your graveyard from play, put a feather counter on Soulcatchers' Aerie. All Birds get +1/+1 for each feather counter on Soulcatchers' Aerie.

Flavor Text: n/a
 Artist: Rob Alexander
 Rarity: U
 Card #: 25/143

Card Name: Spirit Cairn
 Card Color: W
 Mana Cost: 2W
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: Whenever a player discards a card from his or her hand, you may pay W. If you do, put a 1/1 white Spirit creature token with flying into play.

Flavor Text: It marks the border between here and hereafter.
 Artist: Gary Ruddell
 Rarity: U
 Card #: 26/143

Card Name: Spurnmage Advocate
 Card Color: W
 Mana Cost: W
 Type & Class: Creature - Nomad
 Pow/Tou: 1
 Card Text: {tap}: Return two target cards in an opponent's graveyard to his or her hand. Destroy target attacking creature.

Flavor Text: "Our unity humbles our foes."
 Artist: Ron Spears
 Rarity: U
 Card #: 27/143

Card Name: Suntail Hawk
 Card Color: W
 Mana Cost: W
 Type & Class: Creature - Bird
 Pow/Tou: 1/1
 Card Text: Flying.
 Flavor Text: "Our forebears once flew like this-carefree, needing nothing but a warm nest and a full belly. Our intellect may be more burden than blessing." -Commander Eesha"
 Artist: Heather Hudson
 Rarity: C
 Card #: 28/143

Card Name: Test of Endurance
 Card Color: W
 Mana Cost: 2WW

Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: At the beginning of your upkeep, if you have 50 or more life, you win the game.
 Flavor Text: "If we have learned nothing else, we have learned to survive." -Mystic elder"
 Artist: Mike Ploog
 Rarity: R
 Card #: 29/143

Card Name: Trained Pronghorn
 Card Color: W
 Mana Cost: 1W
 Type & Class: Creature - Antelope
 Pow/Tou: 1/1
 Card Text: Discard a card from your hand: Prevent all damage that would be dealt to Trained Pronghorn this turn.
 Flavor Text: "The desert asked the Ancestor for children, and the antelope were born." -Nomad myth"
 Artist: John Matson
 Rarity: C
 Card #: 30/143

Card Name: Unquestioned Authority
 Card Color: W
 Mana Cost: 2W
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: When Unquestioned Authority comes into play, draw a card. Enchanted creature has protection from creatures.
 Flavor Text: "Only the Ancestor should be revered." -Mystic heretic
 Artist: Alex Horley
 Rarity: U
 Card #: 31/143

Card Name: Valor
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Incarnation
 Pow/Tou: 2/2
 Card Text: First strike As long as Valor is in your graveyard and you control a plains, creatures you control have first strike.
 Flavor Text: "The cracks widened, the shell crumbled, and Valor spread throughout the land." -Scroll of Beginnings"
 Artist: Kev Walker
 Rarity: U
 Card #: 32/143

Card Name: Vigilant Sentry
 Card Color: W
 Mana Cost: 1WW
 Type & Class: Creature - Nomad
 Pow/Tou: 2/2
 Card Text: Threshold - Vigilant Sentry gets +1/+1 and has "{tap}: Target attacking or blocking creature gets +3/+3 until end of turn." (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Eric Peterson
 Rarity: C
 Card #: 33/143

Card Name: Aven Fogbringer

Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Bird Wizard
 Pow/Tou: 2/1
 Card Text: Flying. When Aven Fogbringer comes into play, return target land to its owner's hand.
 Flavor Text: "I cover the land with blankets and it sleeps."
 Artist: Edward P. Beard, Jr.
 Rarity: C
 Card #: 34/143

Card Name: Cephalid Constable
 Card Color: U
 Mana Cost: 1UU
 Type & Class: Creature - Cephalid Wizard
 Pow/Tou: 1/1
 Card Text: Whenever Cephalid Constable deals combat damage to a player, return up to X target permanents that player controls to their owners' hands, where X is the damage it dealt to that player.
 Flavor Text: Cephalids don't police people. They police loyalties.
 Artist: Alan Pollack
 Rarity: R
 Card #: 35/143

Card Name: Cephalid Inkshrouder
 Card Color: U
 Mana Cost: 2U
 Type & Class: Creature - Cephalid
 Pow/Tou: 2/1
 Card Text: Discard a card from your hand: Cephalid Inkshrouder can't be the target of spells or abilities and is unblockable this turn.
 Flavor Text: Cephalids shrink from the harsh glare of scrutiny.
 Artist: Tony Szczudlo
 Rarity: U
 Card #: 36/143

Card Name: Cunning Wish
 Card Color: U
 Mana Cost: 2U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Choose an instant card you own from outside the game, reveal that card, and put it into your hand. Remove Cunning Wish from the game.
 Flavor Text: "He wished for knowledge, but not for the will to apply it."
 Artist: Jim Nelson
 Rarity: R
 Card #: 37/143

Card Name: Defy Gravity
 Card Color: U
 Mana Cost: U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Target creature gains flying until end of turn. Flashback U (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: "Magical or not, it's still a cloud."
 Artist: Ben Thompson
 Rarity: C

Card #: 38/143
 Card Name: Envelop
 Card Color: U
 Mana Cost: U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Counter target sorcery spell.
 Flavor Text: "What you made will be unmade. What you learned will be unlearned. And when you're done, you will be undone." -Ambassador Laquatus"
 Artist: Don Hazeltine
 Rarity: C
 Card #: 39/143

Card Name: Flash of Insight
 Card Color: U
 Mana Cost: X1U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Look at the top X cards of your library. Put one of them into your hand and the rest on the bottom of your library. Flashback-1U, Remove X blue cards in your graveyard from the game. (You can't remove Flash of Insight to pay for its own flashback cost.)
 Flavor Text: n/a
 Artist: Ben Thompson
 Rarity: U
 Card #: 40/143

Card Name: Grip of Amnesia
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Counter target spell unless its controller removes his or her graveyard from the game. Draw a card.
 Flavor Text: "Would you abandon your past to save your future?" -Ambassador Laquatus
 Artist: Bradley Williams
 Rarity: C
 Card #: 41/143

Card Name: Hapless Researcher
 Card Color: U
 Mana Cost: U
 Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: Sacrifice Hapless Researcher: Draw a card, then discard a card from your hand.
 Flavor Text: Scholars possess such lofty knowledge that it shouldn't be surprising when they fall.
 Artist: Ron Spears
 Rarity: C
 Card #: 42/143

Card Name: Keep Watch
 Card Color: U
 Mana Cost: 2U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Draw a card for each attacking creature.
 Flavor Text: "I see their moral dilemmas. I see their raw courage. I see their self-sacrifice. I see our

victory."
 Artist: Fred Rahmqvist
 Rarity: C
 Card #: 43/143

Card Name: Laquatus's Disdain
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Counter target spell played from a graveyard.
 Draw a card.
 Flavor Text: "The first time was amusing, but now you're
 getting tiresome."
 Artist: Pete Venters
 Rarity: U
 Card #: 44/143

Card Name: Lost in Thought
 Card Color: U
 Mana Cost: 1U
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature can't attack or block and
 its activated abilities can't be played. Its
 controller may remove three cards in his or
 her graveyard from the game to ignore this
 ability until end of turn.
 Flavor Text: n/a
 Artist: Ben Thompson
 Rarity: C
 Card #: 45/143

Card Name: Mental Note
 Card Color: U
 Mana Cost: U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Put the top two cards of your library into
 your graveyard. Draw a card.
 Flavor Text: Some minds are more open than others.
 Artist: Bradley Williams
 Rarity: C
 Card #: 46/143

Card Name: Mirror Wall
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Wall
 Pow/Tou: 3/4
 Card Text: (Walls can't attack.) W: Mirror Wall may
 attack this turn as though it weren't a Wall.
 Flavor Text: "Breaking it would be about four hundred years
 bad luck." -Nomad sentry
 Artist: Mark Brill
 Rarity: C
 Card #: 47/143

Card Name: Mist of Stagnation
 Card Color: U
 Mana Cost: 3UU
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: Permanents don't untap during their controllers'

untap steps. At the beginning of each player's upkeep, that player untaps a permanent for each card in his or her graveyard.

Flavor Text: n/a
 Artist: Mike Ploog
 Rarity: R
 Card #: 48/143

Card Name: Quiet Speculation
 Card Color: U
 Mana Cost: 1U
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Search target player's library for up to three cards with flashback and put them into that player's graveyard. Then the player shuffles his or her library.

Flavor Text: "The best foresight is hindsight." -Empress Llawan

Artist: John Avon
 Rarity: U
 Card #: 49/143

Card Name: Scalpelexis
 Card Color: U
 Mana Cost: 4U
 Type & Class: Creature - Beast
 Pow/Tou: 1/5
 Card Text: Flying. Whenever Scalpelexis deals combat damage to a player, that player removes the top four cards of his or her library from the game. If two or more of those cards have the same name, repeat this process.

Flavor Text: n/a
 Artist: Mark Tedin
 Rarity: R
 Card #: 50/143

Card Name: Spelljack
 Card Color: U
 Mana Cost: 3UUU
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Counter target spell. If it's countered this way, remove it from the game instead of putting it into its owner's graveyard. As long as it remains removed from the game, you may play it as though it were in your hand without paying its mana cost. If it has X in its mana cost, X is 0.

Flavor Text: n/a
 Artist: Pete Venters
 Rarity: R
 Card #: 51/143

Card Name: Telekinetic Bonds
 Card Color: U
 Mana Cost: 2UUU
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: Whenever a player discards a card from his or her hand, you may pay 1U. If you do, tap or untap target permanent.

Flavor Text: "Nature's been fired. The oceans are under

new management." -Ambassador Laquatus
 Artist: Jim Nelson
 Rarity: R
 Card #: 52/143

Card Name: Web of Inertia
 Card Color: U
 Mana Cost: 2U
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: At the beginning of each opponent's combat phase, that player may remove a card in his or her graveyard from the game. If the player doesn't, creatures he or she controls can't attack you this turn.

Flavor Text: Cephalids specialize in lose-lose situations.
 Artist: Don Hazeltine
 Rarity: U
 Card #: 53/143

Card Name: Wonder
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Incarnation
 Pow/Tou: 2/2
 Card Text: Flying. As long as Wonder is in your graveyard and you control an island, creatures you control have flying.

Flavor Text: "The awestruck birds gazed at Wonder. Slowly, timidly, they rose into the air." -Scroll of Beginnings
 Artist: Rebecca Guay
 Rarity: U
 Card #: 54/143

Card Name: Wormfang Behemoth
 Card Color: U
 Mana Cost: 3UU
 Type & Class: Creature - Nightmare Beast
 Pow/Tou: 5/5
 Card Text: When Wormfang Behemoth comes into play, remove all cards in your hand from the game. When Wormfang Behemoth leaves play, return the removed cards to their owner's hand.

Flavor Text: n/a
 Artist: Heather Hudson
 Rarity: R
 Card #: 55/143

Card Name: Wormfang Crab
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Nightmare Crab
 Pow/Tou: 3/6
 Card Text: Wormfang Crab is unblockable. When Wormfang Crab comes into play, an opponent chooses a permanent you control and removes it from the game. When Wormfang Crab leaves play, return the removed card to play under its owner's control.

Flavor Text: n/a
 Artist: Glen Angus
 Rarity: U
 Card #: 56/143

Card Name: Wormfang Drake
 Card Color: U
 Mana Cost: 2U
 Type & Class: Creature - Nightmare Drake
 Pow/Tou: 3/4
 Card Text: Flying. When Wormfang Drake comes into play, sacrifice it unless you remove a creature you control other than Wormfang Drake from the game. When Wormfang Drake leaves play, return the removed card to play under its owner's control.
 Flavor Text: n/a
 Artist: Thomas M. Baxa
 Rarity: C
 Card #: 57/143

Card Name: Wormfang Manta
 Card Color: U
 Mana Cost: 5UU
 Type & Class: Creature - Nightmare Beast
 Pow/Tou: 6/1
 Card Text: Flying. When Wormfang Manta comes into play, you skip your next turn. When Wormfang Manta leaves play, you take an extra turn after this one.
 Flavor Text: n/a
 Artist: Heather Hudson
 Rarity: R
 Card #: 58/143

Card Name: Wormfang Newt
 Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Nightmare Beast
 Pow/Tou: 2/2
 Card Text: When Wormfang Newt comes into play, remove a land you control from the game. When Wormfang Newt leaves play, return the removed card to play under its owner's control.
 Flavor Text: Spawned by mages emulating the insane.
 Artist: Doug Chaffee
 Rarity: C
 Card #: 59/143

Card Name: Wormfang Turtle
 Card Color: U
 Mana Cost: 2U
 Type & Class: Creature - Nightmare Beast
 Pow/Tou: 2/4
 Card Text: When Wormfang Turtle comes into play, remove a land you control from the game. When Wormfang Turtle leaves play, return the removed card to play under its owner's control.
 Flavor Text: Chainer's admirers keep his dreams alive.
 Artist: John Avon
 Rarity: U
 Card #: 60/143

Card Name: Balthor the Defiled
 Card Color: B
 Mana Cost: 2BB
 Type & Class: Creature - Zombie Dwarf Legend
 Pow/Tou: 2/2
 Card Text: All Minions get +1/+1. BBB, Remove Balthor the Defiled from the game: Each player returns all black and all red creature cards from his

or her graveyard to play.

Flavor Text: He remembers enough of his life to weep for what he has lost.

Artist: Carl Critchlow

Rarity: R

Card #: 61/143

Card Name: Cabal Therapy

Card Color: B

Mana Cost: B

Type & Class: Sorcery

Pow/Tou: n/a

Card Text: Name a nonland card. Target player reveals his or her hand and discards from it all cards with that name. Flashback-Sacrifice a creature. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a

Artist: Ron Spencer

Rarity: U

Card #: 62/143

Card Name: Cabal Trainee

Card Color: B

Mana Cost: B

Type & Class: Creature - Minion

Pow/Tou: 1/1

Card Text: Sacrifice Cabal Trainee: Target creature gets -2/-0 until end of turn.

Flavor Text: "Ah, a faceshredder. Very rare. Nearly unstoppable. Good luck!" -Cabal instructor"

Artist: Pete Venters

Rarity: C

Card #: 63/143

Card Name: Death Wish

Card Color: B

Mana Cost: 1BB

Type & Class: Sorcery

Pow/Tou: n/a

Card Text: Choose a card you own from outside the game and put it into your hand. You lose half your life, rounded up. Remove Death Wish from the game.

Flavor Text: "He wished for power, but not for the longevity to abuse it."

Artist: Jeff Easley

Rarity: R

Card #: 64/143

Card Name: Earsplitting Rats

Card Color: B

Mana Cost: 3B

Type & Class: Creature - Rat

Pow/Tou: 2/1

Card Text: When Earsplitting Rats comes into play, each player discards a card from his or her hand. Discard a card from your hand: Regenerate Earsplitting Rats.

Flavor Text: Rats come in one amount: too many.

Artist: Heather Hudson

Rarity: C

Card #: 65/143

Card Name: Filth
 Card Color: B
 Mana Cost: 3B
 Type & Class: Creature - Incarnation
 Pow/Tou: 2/2
 Card Text: Swampwalk As long as Filth is in your graveyard and you control a swamp, creatures you control have swampwalk.
 Flavor Text: "As the portal closed, Filth oozed through. The stench of evil followed it in." -Scroll of Beginnings"
 Artist: Thomas M. Baxa
 Rarity: U
 Card #: 66/143

Card Name: Grave Consequences
 Card Color: B
 Mana Cost: 1B
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Each player may remove any number of cards in his or her graveyard from the game. Then each player loses 1 life for each card in his or her graveyard. Draw a card.
 Flavor Text: "You call that a nightmare?" -Braids, dementia summoner"
 Artist: Tim Hildebrandt
 Rarity: U
 Card #: 67/143

Card Name: Guiltfeeder
 Card Color: B
 Mana Cost: 3BB
 Type & Class: Creature - Horror
 Pow/Tou: 0/4
 Card Text: Guiltfeeder can't be blocked except by artifact creatures and/or black creatures. Whenever Guiltfeeder attacks and isn't blocked, defending player loses 1 life for each card in his or her graveyard.
 Flavor Text: n/a
 Artist: Mark Tedin
 Rarity: R
 Card #: 68/143

Card Name: Masked Gorgon
 Card Color: B
 Mana Cost: 4B
 Type & Class: Creature - Gorgon
 Pow/Tou: 5/5
 Card Text: Green creatures and white creatures have protection from Gorgons. Threshold - Masked Gorgon has protection from green and from white. (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Matthew D. Wilson
 Rarity: R
 Card #: 69/143

Card Name: Morality Shift
 Card Color: B
 Mana Cost: 5BB

Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Exchange your graveyard and library. Then shuffle your library.
 Flavor Text: "The mind sings, though at times it sings a dirge."
 Artist: Jerry Tiritilli
 Rarity: R
 Card #: 70/143

Card Name: Rats' Feast
 Card Color: B
 Mana Cost: XB
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Remove X target cards in a single graveyard from the game.
 Flavor Text: "That does it-I quit!" -Cabal grave robber
 Artist: Bob Petillo
 Rarity: C
 Card #: 71/143

Card Name: Stitch Together
 Card Color: B
 Mana Cost: BB
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Return target creature card from your graveyard to your hand. Threshold - Instead return that card from your graveyard to play. (You have threshold if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Arnie Swekel
 Rarity: U
 Card #: 72/143

Card Name: Sutured Ghoul
 Card Color: B
 Mana Cost: 4BBB
 Type & Class: Creature - Zombie
 Pow/Tou: */*
 Card Text: Trample. As Sutured Ghoul comes into play, remove any number of creature cards in your graveyard from the game. Sutured Ghoul's power is equal to the total power of the removed cards and its toughness is equal to their total toughness. (A * on a card not in play is 0.)
 Flavor Text: n/a
 Artist: Carl Critchlow
 Rarity: R
 Card #: 73/143

Card Name: Toxic Stench
 Card Color: B
 Mana Cost: 1B
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Target nonblack creature gets -1/-1 until end of turn. Threshold - Instead destroy that creature. It can't be regenerated. (You have threshold if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Bradley Williams
 Rarity: C
 Card #: 74/143

Card Name: Treacherous Vampire
 Card Color: B
 Mana Cost: 4B
 Type & Class: Creature - Vampire
 Pow/Tou: 4/4
 Card Text: Flying. Whenever Treacherous Vampire attacks or blocks, sacrifice it unless you remove a card in your graveyard from the game. Threshold - Treacherous Vampire gets +2/+2 and has "When Treacherous Vampire is put into a graveyard from play, you lose 6 life."
 Flavor Text: n/a
 Artist: Kev Walker
 Rarity: U
 Card #: 75/143

Card Name: Treacherous Werewolf
 Card Color: B
 Mana Cost: 2B
 Type & Class: Creature - Minion Wolf
 Pow/Tou: 2/2
 Card Text: Threshold - Treacherous Werewolf gets +2/+2 and has "When Treacherous Werewolf is put into a graveyard from play, you lose 4 life." (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Mark Tedin
 Rarity: C
 Card #: 76/143

Card Name: Anger
 Card Color: R
 Mana Cost: 3R
 Type & Class: Creature - Incarnation
 Pow/Tou: 2/2
 Card Text: Haste. As long as Anger is in your graveyard and you control a mountain, creatures you control have haste.
 Flavor Text: "For its time as a mortal, Anger chose a shell of boiling rock." -Scroll of Beginnings"
 Artist: John Avon
 Rarity: U
 Card #: 77/143

Card Name: Arcane Teachings
 Card Color: R
 Mana Cost: 2R
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +2/+2 and has "{tap}: This creature deals 1 damage to target creature or player."
 Flavor Text: "Dwarves may teach at the speed of stone, but their results are solid."
 Artist: Mark Brill
 Rarity: C
 Card #: 78/143

Card Name: Barbarian Bully
 Card Color: R
 Mana Cost: 2R
 Type & Class: Creature - Barbarian
 Pow/Tou: 2/2
 Card Text: Discard a card at random from your hand: Barbarian Bully gets +2/+2 until end of turn unless a player has Barbarian Bully deal 4 damage to him or her.

Play this ability only once each turn.
 Flavor Text: "Out of my way!"
 Artist: Mike Ploog
 Rarity: C
 Card #: 79/143

Card Name: Book Burning
 Card Color: R
 Mana Cost: 1R
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Unless a player has Book Burning deal 6 damage to him or her, put the top six cards of target player's library into his or her graveyard.
 Flavor Text: The wizard's spellbook was full of burning questions.
 Artist: Dave Dorman
 Rarity: C
 Card #: 80/143

Card Name: Breaking Point
 Card Color: R
 Mana Cost: 1RR
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Destroy all creatures unless a player has Breaking Point deal 6 damage to him or her. Creatures destroyed this way can't be regenerated.
 Flavor Text: "Enough!"
 Artist: Matthew D. Wilson
 Rarity: R
 Card #: 81/143

Card Name: Browbeat
 Card Color: R
 Mana Cost: 2R
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Unless a player has Browbeat deal 5 damage to him or her, target player draws three cards.
 Flavor Text: "Even the threat of power has power." -Jeska, warrior adept"
 Artist: Mark Tedin
 Rarity: U
 Card #: 82/143

Card Name: Burning Wish
 Card Color: R
 Mana Cost: 1R
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Choose a sorcery card you own from outside the game, reveal that card, and put it into your hand. Remove Burning Wish from the game.
 Flavor Text: "She wished for a weapon, but not for the skill to wield it."
 Artist: Scott M. Fischer
 Rarity: R
 Card #: 83/143

Card Name: Dwarven Bloodboiler
 Card Color: R
 Mana Cost: RRR
 Type & Class: Creature - Dwarf
 Pow/Tou: 2/2

Card Text: Tap an untapped Dwarf you control: Target creature gets +2/+0 until end of turn.
 Flavor Text: His battle cry unleashes an avalanche of dwarves.
 Artist: Arnie Swekel
 Rarity: R
 Card #: 84/143

Card Name: Dwarven Driller
 Card Color: R
 Mana Cost: 3R
 Type & Class: Creature - Dwarf
 Pow/Tou: 2/2
 Card Text: {tap}: Destroy target land unless its controller has Dwarven Driller deal 2 damage to him or her.
 Flavor Text: "Drill the planet, it's no trouble: Mining granite, making rubble." -Dwarven drilling song"
 Artist: Edward P. Beard, Jr.
 Rarity: U
 Card #: 85/143

Card Name: Dwarven Scorcher
 Card Color: R
 Mana Cost: R
 Type & Class: Creature - Dwarf
 Pow/Tou: 1/1
 Card Text: Sacrifice Dwarven Scorcher: Dwarven Scorcher deals 1 damage to target creature unless that creature's controller has Dwarven Scorcher deal 2 damage to him or her.
 Flavor Text: Barbarians invented the blaze of glory. Dwarves perfected it.
 Artist: Thomas M. Baxa
 Rarity: C
 Card #: 86/143

Card Name: Ember Shot
 Card Color: R
 Mana Cost: 6R
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Ember Shot deals 3 damage to target creature or player. Draw a card.
 Flavor Text: "Dwarves bring poor coal to market, use good coal in their homes, and throw their best coal away."
 Artist: Alan Pollack
 Rarity: C
 Card #: 87/143

Card Name: Firecat Blitz
 Card Color: R
 Mana Cost: XRR
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Put X 1/1 red Cat creature tokens with haste into play. Remove them from the game at end of turn. Flashback-RR, Sacrifice X mountains. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: n/a
 Artist: David Martin
 Rarity: U
 Card #: 88/143

Card Name: Flaring Pain
 Card Color: R
 Mana Cost: 1R
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Damage can't be prevented this turn.
 Flashback R (You may play this card from your
 graveyard for its flashback cost. Then remove
 it from the game.)
 Flavor Text: "I don't rub salt in wounds. I use sulfur."
 -Matoc, lavamancer
 Artist: Glen Angus
 Rarity: C
 Card #: 89/143

Card Name: Fledgling Dragon
 Card Color: R
 Mana Cost: 2RR
 Type & Class: Creature - Dragon
 Pow/Tou: 2/2
 Card Text: Flying. Threshold - Fledgling Dragon gets +3/+3
 and has "R: Fledgling Dragon gets +1/+0 until
 end of turn." (You have threshold as long as
 seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Greg Staples
 Rarity: R
 Card #: 90/143

Card Name: Goretusk Firebeast
 Card Color: R
 Mana Cost: 5R
 Type & Class: Creature - Beast
 Pow/Tou: 2/2
 Card Text: When Goretusk Firebeast comes into play, it
 deals 4 damage to target player.
 Flavor Text: "As a youth, Kamahl took one for a pet. His
 hair has yet to grow back."
 Artist: Keith Garletts
 Rarity: C
 Card #: 91/143

Card Name: Infectious Rage
 Card Color: R
 Mana Cost: 1R
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +2/-1. When enchanted
 creature is put into a graveyard, choose a
 creature at random Infectious Rage can enchant.
 Return Infectious Rage to play enchanting that
 creature.
 Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: U
 Card #: 92/143

Card Name: Jeska, Warrior Adept
 Card Color: R
 Mana Cost: 2RR
 Type & Class: Creature - Barbarian Legend
 Pow/Tou: 3/1
 Card Text: First strike, haste. {tap}: Jeska, Warrior Adept

deals 1 damage to target creature or player.
 Flavor Text: "My brother and I both come from Balthor's forge. Kamahl has a temper of fire. I have a temper of steel."
 Artist: rk post
 Rarity: R
 Card #: 93/143

Card Name: Lava Dart
 Card Color: R
 Mana Cost: R
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Lava Dart deals 1 damage to target creature or player. Flashback-Sacrifice a mountain. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
 Artist: Darrell Riche
 Rarity: C
 Card #: 94/143

Card Name: Liberated Dwarf
 Card Color: R
 Mana Cost: R
 Type & Class: Creature - Dwarf
 Pow/Tou: 1/1
 Card Text: R, Sacrifice Liberated Dwarf: Target green creature gets +1/+0 and gains first strike until end of turn.

Flavor Text: "Freed from their chains, these dwarves are bound only by honor."
 Artist: Greg Hildebrandt
 Rarity: C
 Card #: 95/143

Card Name: Lightning Surge
 Card Color: R
 Mana Cost: 3RR
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Lightning Surge deals 4 damage to target creature or player. Threshold - Instead Lightning Surge deals 6 damage to that creature or player and the damage can't be prevented. Flashback 5RR (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
 Artist: Ron Spears
 Rarity: R
 Card #: 96/143

Card Name: Planar Chaos
 Card Color: R
 Mana Cost: 2R
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: At the beginning of your upkeep, flip a coin. If you lose the flip, sacrifice Planar Chaos. Whenever a player plays a spell, that player flips a coin. If he or she loses the flip, counter that spell.

Flavor Text: n/a

Artist: Ron Spencer
 Rarity: U
 Card #: 97/143

Card Name: Shaman's Trance
 Card Color: R
 Mana Cost: 2R
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Until end of turn, other players can't play cards from their graveyards, and you may play cards from other players' graveyards as though they were in your graveyard.

Flavor Text: n/a
 Artist: Greg Hildebrandt
 Rarity: R
 Card #: 98/143

Card Name: Soulgorger Orgg
 Card Color: R
 Mana Cost: 3RR
 Type & Class: Creature - Nightmare Orgg
 Pow/Tou: 6/6
 Card Text: Trample. When Soulgorger Orgg comes into play, you lose all but 1 life. When Soulgorger Orgg leaves play, you gain life equal to the life you lost when it came into play.

Flavor Text: n/a
 Artist: John Matson
 Rarity: U
 Card #: 99/143

Card Name: Spellgorger Barbarian
 Card Color: R
 Mana Cost: 3R
 Type & Class: Creature - Nightmare Barbarian
 Pow/Tou: 3/1
 Card Text: When Spellgorger Barbarian comes into play, discard a card at random from your hand. When Spellgorger Barbarian leaves play, draw a card.
 Flavor Text: The epidemic insanity had a lasting effect on certain barbarians-but no one noticed.

Artist: Mark Romanoski
 Rarity: C
 Card #: 100/143

Card Name: Swelter
 Card Color: R
 Mana Cost: 3R
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Swelter deals 2 damage to each of two target creatures.

Flavor Text: "No circle has a beginning, but many have foreseeable ends."
 Artist: Ben Thompson
 Rarity: U
 Card #: 101/143

Card Name: Swirling Sandstorm
 Card Color: R
 Mana Cost: 3R
 Type & Class: Sorcery
 Pow/Tou: n/a

Card Text: Threshold - Swirling Sandstorm deals 5 damage to each creature without flying. (You have threshold if seven or more cards are in your graveyard.)

Flavor Text: "As dust swept out, vultures swept in."

Artist: Tony Szczudlo

Rarity: C

Card #: 102/143

Card Name: Worldgorger Dragon

Card Color: R

Mana Cost: 3RRR

Type & Class: Creature - Nightmare Dragon

Pow/Tou: 7/7

Card Text: Flying, trample. When Worldgorger Dragon comes into play, remove all other permanents you control from the game. When Worldgorger Dragon leaves play, return the removed cards to play under their owners' control.

Flavor Text: n/a

Artist: Wayne England

Rarity: R

Card #: 103/143

Card Name: Anurid Barkripper

Card Color: G

Mana Cost: 1GG

Type & Class: Creature - Beast

Pow/Tou: 2/2

Card Text: Threshold - Anurid Barkripper gets +2/+2. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text: "When it croaks, so do you."

Artist: Randy Gallegos

Rarity: C

Card #: 104/143

Card Name: Anurid Swarmsnapper

Card Color: G

Mana Cost: 2G

Type & Class: Creature - Beast

Pow/Tou: 1/4

Card Text: Anurid Swarmsnapper may block as though it had flying. 1G: Anurid Swarmsnapper may block an additional creature this turn.

Flavor Text: Anurids have the problem of airborne invaders licked.

Artist: John Matson

Rarity: U

Card #: 105/143

Card Name: Battlefield Scrounger

Card Color: G

Mana Cost: 3GG

Type & Class: Creature - Centaur

Pow/Tou: 3/3

Card Text: Threshold - Put three cards from your graveyard on the bottom of your library: Battlefield Scrounger gets +3/+3 until end of turn. Play this ability only once each turn. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text: n/a

Artist: Daren Bader

Rarity: C
 Card #: 106/143

 Card Name: Brawn
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Incarnation
 Pow/Tou: 3/3
 Card Text: Trample. As long as Brawn is in your graveyard and you control a forest, creatures you control have trample.
 Flavor Text: "I have arrived," bellowed Brawn, and the plane shuddered." -Scroll of Beginnings"
 Artist: Matt Cavotta
 Rarity: U
 Card #: 107/143

 Card Name: Canopy Claws
 Card Color: G
 Mana Cost: G
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Target creature loses flying until end of turn. Flashback G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: n/a
 Artist: Matthew Mitchell
 Rarity: C
 Card #: 108/143

 Card Name: Centaur Rootcaster
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Centaur Druid
 Pow/Tou: 2/2
 Card Text: Whenever Centaur Rootcaster deals combat damage to a player, you may search your library for a basic land card and put that card into play tapped. If you do, shuffle your library.
 Flavor Text: n/a
 Artist: Eric Peterson
 Rarity: C
 Card #: 109/143

 Card Name: Crush of Wurms
 Card Color: G
 Mana Cost: 6GGG
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Put three 6/6 green Wurm creature tokens into play. Flashback 9GGG (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: R
 Card #: 110/143

 Card Name: Elephant Guide
 Card Color: G
 Mana Cost: 2G
 Type & Class: Enchant Creature
 Pow/Tou: n/a

Card Text: Enchanted creature gets +3/+3. When enchanted creature is put into a graveyard, put a 3/3 green Elephant creature token into play.
 Flavor Text: Nature's strength outlives the strong.
 Artist: Jim Nelson
 Rarity: U
 Card #: 111/143

Card Name: Epic Struggle
 Card Color: G
 Mana Cost: 2GG
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: At the beginning of your upkeep, if you control twenty or more creatures, you win the game.
 Flavor Text: "If our foes will not listen to words, perhaps hooves and claws will make them take notice."
 -Seton, centaur druid
 Artist: Greg & Tim Hildebrandt
 Rarity: R
 Card #: 112/143

Card Name: Erhnam Djinn
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Djinn
 Pow/Tou: 4/5
 Card Text: At the beginning of your upkeep, target non-Wall creature an opponent controls gains forestwalk until your next upkeep.
 Flavor Text: He provides a safe path to nowhere.
 Artist: Greg Staples
 Rarity: R
 Card #: 113/143

Card Name: Exoskeletal Armor
 Card Color: G
 Mana Cost: 1G
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +X/+X, where X is the number of creature cards in all graveyards.
 Flavor Text: "We use only what we need-but in times of strife, our need becomes great." -Centaur warrior"
 Artist: Wayne England
 Rarity: U
 Card #: 114/143

Card Name: Folk Medicine
 Card Color: G
 Mana Cost: 2G
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: You gain 1 life for each creature you control. Flashback 1W (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: Sometimes the healers need healing.
 Artist: Matt Cavotta
 Rarity: C
 Card #: 115/143

Card Name: Forcemage Advocate
 Card Color: G

Mana Cost: 1G
 Type & Class: Creature - Centaur
 Pow/Tou: 2/1
 Card Text: {tap}: Return target card in an opponent's graveyard to his or her hand. Put a +1/+1 counter on target creature.

Flavor Text: "Our unity renews our strength."
 Artist: Darrell Riche
 Rarity: U
 Card #: 116/143

Card Name: Genesis
 Card Color: G
 Mana Cost: 4G
 Type & Class: Creature - Incarnation
 Pow/Tou: 4/4
 Card Text: At the beginning of your upkeep, if Genesis is in your graveyard, you may pay 2G. If you do, return target creature card from your graveyard to your hand."

Flavor Text: "First through the Riftstone was Genesis - and the world was lifeless no more."
 - Scroll of Beginnings

Artist: Mark Zug
 Rarity: R
 Card #: 117/143

Card Name: Giant Warthog
 Card Color: G
 Mana Cost: 5G
 Type & Class: Creature - Beast
 Pow/Tou: 5/5
 Card Text: Trample
 Flavor Text: "When the Ancestor saw the cruelty her human children were capable of, Her fury shook the world. From this outburst sprang the warthogs." -Nomad myth

Artist: Kev Walker
 Rarity: C
 Card #: 118/143

Card Name: Grizzly Fate
 Card Color: G
 Mana Cost: 3GG
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Put two 2/2 green Bear creature tokens into play. Threshold - Instead put four 2/2 green Bear creature tokens into play. Flashback 5GG (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
 Artist: Dave Dorman
 Rarity: U
 Card #: 119/143

Card Name: Harvester Druid
 Card Color: G
 Mana Cost: 1G
 Type & Class: Creature - Druid
 Pow/Tou: 1/1
 Card Text: {tap}: Add to your mana pool one mana of any color that a land you control could produce.

Flavor Text: "In the end, the same soil lies atop the field, within the mountain, and under the sea."

Artist: David Martin
Rarity: C
Card #: 120/143

Card Name: Ironshell Beetle
Card Color: G
Mana Cost: 1G
Type & Class: Creature - Insect
Pow/Tou: 1/1
Card Text: When Ironshell Beetle comes into play, put a +1/+1 counter on target creature.

Flavor Text: "Why waste time creating weapons? Nature provides us with all we need." -Centaur warrior

Artist: Heather Hudson
Rarity: C
Card #: 121/143

Card Name: Krosan Reclamation
Card Color: G
Mana Cost: 1G
Type & Class: Instant
Pow/Tou: n/a
Card Text: Target player shuffles up to two target cards from his or her graveyard into his or her library. Flashback 1G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
Artist: Gary Ruddell
Rarity: U
Card #: 122/143

Card Name: Krosan Wayfarer
Card Color: G
Mana Cost: G
Type & Class: Creature - Druid
Pow/Tou: 1/1
Card Text: Sacrifice Krosan Wayfarer: Put a land card from your hand into play.

Flavor Text: "The Krosan Forest lives, and druids are its seeds." -Seton, centaur druid

Artist: Edward P. Beard, Jr.
Rarity: C
Card #: 123/143

Card Name: Living Wish
Card Color: G
Mana Cost: 1G
Type & Class: Sorcery
Pow/Tou: n/a
Card Text: Choose a creature or land card you own from outside the game, reveal that card, and put it into your hand. Remove Living Wish from the game.

Flavor Text: "He wished for growth, but not for a way to control it."

Artist: Eric Peterson
Rarity: R
Card #: 124/143

Card Name: Nantuko Tracer
 Card Color: G
 Mana Cost: 1G
 Type & Class: Creature - Insect Druid
 Pow/Tou: 2/1
 Card Text: When Nantuko Tracer comes into play, you may put target card from a graveyard on the bottom of its owner's library.
 Flavor Text: Your past is a map to where you will go.
 -Nantuko teaching
 Artist: Greg Staples
 Rarity: C
 Card #: 125/143

Card Name: Nullmage Advocate
 Card Color: G
 Mana Cost: 2G
 Type & Class: Creature - Insect Druid
 Pow/Tou: 2/3
 Card Text: {tap}: Return two target cards in an opponent's graveyard to his or her hand. Destroy target artifact or enchantment.
 Flavor Text: "Our unity unmasks your deceit."
 Artist: Darrell Riche
 Rarity: C
 Card #: 126/143

Card Name: Phantom Centaur
 Card Color: G
 Mana Cost: 2GG
 Type & Class: Creature - Centaur Spirit
 Pow/Tou: 2/0
 Card Text: Protection from black. Phantom Centaur comes into play with three +1/+1 counters on it. If damage would be dealt to Phantom Centaur, prevent that damage. Remove a +1/+1 counter from Phantom Centaur.
 Flavor Text: n/a
 Artist: Carl Critchlow
 Rarity: U
 Card #: 127/143

Card Name: Phantom Nantuko
 Card Color: G
 Mana Cost: 2G
 Type & Class: Creature - Insect Spirit
 Pow/Tou: 0/0
 Card Text: Trample. Phantom Nantuko comes into play with two +1/+1 counters on it. If damage would be dealt to Phantom Nantuko, prevent that damage. Remove a +1/+1 counter from Phantom Nantuko.
 {tap}: Put a +1/+1 counter on Phantom Nantuko.
 Flavor Text: n/a
 Artist: Wayne England
 Rarity: R
 Card #: 128/143

Card Name: Phantom Tiger
 Card Color: G
 Mana Cost: 2G
 Type & Class: Creature - Cat Spirit
 Pow/Tou: 1/0
 Card Text: Phantom Tiger comes into play with two +1/+1 counters on it. If damage would be dealt to

Phantom Tiger, prevent that damage. Remove a +1/+1 counter from Phantom Tiger.

Flavor Text: n/a
 Artist: Brian Snoddy
 Rarity: C
 Card #: 129/143

Card Name: Seedtime
 Card Color: G
 Mana Cost: 1G
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Play Seedtime only during your turn. Take an extra turn after this one if an opponent played a blue spell this turn.

Flavor Text: The hippo grows wings to fight the condor.
 -Nantuko teaching

Artist: Rebecca Guay
 Rarity: R
 Card #: 130/143

Card Name: Serene Sunset
 Card Color: G
 Mana Cost: XG
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Prevent all combat damage X target creatures would deal this turn.

Flavor Text: "The armies paused, silent, as the warriors reflected on the sunsets of their youth."

Artist: David Martin
 Rarity: U
 Card #: 131/143

Card Name: Sudden Strength
 Card Color: G
 Mana Cost: 3G
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Target creature gets +3/+3 until end of turn. Draw a card.

Flavor Text: The Mirari's magic transformed the Krosan Forest - and its inhabitants.

Artist: Alan Pollack
 Rarity: C
 Card #: 132/143

Card Name: Sylvan Safekeeper
 Card Color: G
 Mana Cost: G
 Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: Sacrifice a land: Target creature you control can't be the target of spells or abilities this turn.

Flavor Text: "How could someone so small cause so much trouble?" -Nomad sentry

Artist: Pete Venters
 Rarity: R
 Card #: 133/143

Card Name: "Thriss, Nantuko Primus"
 Card Color: G
 Mana Cost: 5GG

Type & Class: Creature - Insect Druid Legend
 Pow/Tou: 5/5
 Card Text: G, {tap}: Target creature gets +5/+5 until end of turn.
 Flavor Text: "When you live for others, you live for yourself."
 Artist: John Avon
 Rarity: R
 Card #: 134/143

Card Name: Tunneler Wurm
 Card Color: G
 Mana Cost: 6GG
 Type & Class: Creature - Wurm
 Pow/Tou: 6/6
 Card Text: Discard a card from your hand: Regenerate Tunneler Wurm.
 Flavor Text: "If an anurid's lucky, it'll find a warm tunnel for bedtime. If a worm's lucky, it'll find a warm anurid for breakfast."
 Artist: Jeff Easley
 Rarity: U
 Card #: 135/143

Card Name: Venomous Vines
 Card Color: G
 Mana Cost: 2GG
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Destroy target enchanted permanent.
 Flavor Text: "True strength comes from within. The false promise of unnatural power only incurs Krosa's wrath." -Seton, centaur druid"
 Artist: Ron Spencer
 Rarity: C
 Card #: 136/143

Card Name: Anurid Brushhopper
 Card Color: Z
 Mana Cost: 1GW
 Type & Class: Creature - Beast
 Pow/Tou: 3/4
 Card Text: Discard two cards from your hand: Remove Anurid Brushhopper from the game. Return it to play under its owner's control at end of turn.
 Flavor Text: It's so tough it can frighten itself into hiding.
 Artist: Arnie Swekel
 Rarity: R
 Card #: 137/143

Card Name: Hunting Grounds
 Card Color: Z
 Mana Cost: GW
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: Threshold - Whenever an opponent plays a spell, you may put a creature card from your hand into play. (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: "In the heavy hush of Krosa, drawing on mana is like ringing a dinner bell."

Artist: Mark Brill
 Rarity: R
 Card #: 138/143

Card Name: Mirari's Wake
 Card Color: Z
 Mana Cost: 3GW
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: Creatures you control get +1/+1. Whenever you tap a land for mana, add one mana to your mana pool of any type that land produced.
 Flavor Text: The land drank power from the Mirari as though it had thirsted forever.

Artist: David Martin
 Rarity: R
 Card #: 139/143

Card Name: Phantom Nishoba
 Card Color: Z
 Mana Cost: 5GW
 Type & Class: Creature - Beast Spirit
 Pow/Tou: 0/0
 Card Text: Trample. Phantom Nishoba comes into play with seven +1/+1 counters on it. Whenever Phantom Nishoba deals damage, you gain that much life. If damage would be dealt to Phantom Nishoba, prevent that damage. Remove a +1/+1 counter from Phantom Nishoba.

Flavor Text: n/a
 Artist: Arnie Swekel
 Rarity: R
 Card #: 140/143

Card Name: Krosan Verge
 Card Color: L
 Mana Cost:
 Type & Class: Land
 Pow/Tou: n/a
 Card Text: Krosan Verge comes into play tapped.
 {tap}: Add one colorless mana to your mana pool.
 2, {tap}, Sacrifice Krosan Verge: Search your library for a forest card and a plains card and put them into play tapped. Then shuffle your library.

Flavor Text: n/a
 Artist: Tony Szczudlo
 Rarity: U
 Card #: 141/143

Card Name: Nantuko Monastery
 Card Color: L
 Mana Cost:
 Type & Class: Land
 Pow/Tou: n/a
 Card Text: {tap}: Add one colorless mana to your mana pool.
 Threshold - GW: Nantuko Monastery becomes a 4/4 green and white creature with first strike until end of turn. It's still a land. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text: n/a
 Artist: Rob Alexander
 Rarity: U

Card #: 142/143

Card Name: Riftstone Portal
Card Color: L
Mana Cost:
Type & Class: Land
Pow/Tou: n/a
Card Text: {tap}: Add one colorless mana to your mana pool.
As long as Riftstone Portal is in your graveyard,
lands you control have "{tap}: Add G or W to
your mana pool."
Flavor Text: n/a
Artist: Don Hazeltine
Rarity: U
Card #: 143/143

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