

Torment Spoiler
 Wizards of the Coast, Inc.
 (Released February 20, 2002)

143 Cards Total

Color: 40 Black, 28 Blue, 21 Green, 28 Red, 21 White, 5 Land

Rarity: 55 Common, 44 Uncommon, 44 Rare

Card Name: Angel of Retribution
 Card Color: W
 Mana Cost: 6W
 Type & Class: Creature - Angel
 Pow/Tou: 5/5
 Card Text: Flying, first strike
 Flavor Text: Bitter vengeance never glowed so bright nor sang so sweet.
 Artist: rk post
 Rarity: R
 Card #: 1/143

Card Name: Aven Trooper
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Bird Soldier
 Pow/Tou: 1/1
 Card Text: Flying. 2W, Discard a card from your hand: Aven Trooper gets +1/+2 until end of turn.
 Flavor Text: The very skies seethe with the aven's hatred for the Cabal.
 Artist: Greg Staples
 Rarity: C
 Card #: 2/143

Card Name: Cleansing Meditation
 Card Color: W
 Mana Cost: 1WW
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Destroy all enchantments. Threshold - Instead destroy all enchantments, then return to play all cards in your graveyard destroyed this way. (You have threshold if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Ron Spears
 Rarity: U
 Card #: 3/143

Card Name: Equal Treatment
 Card Color: W
 Mana Cost: 1W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: If any source would deal 1 or more damage to a creature or player this turn, it deals 2 damage to that creature or player instead. Draw a card.
 Flavor Text: n/a
 Artist: Greg & Tim Hildebrandt
 Rarity: U
 Card #: 4/143

Card Name: Floating Shield
 Card Color: W
 Mana Cost: 2W
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: As Floating Shield comes into play, choose a color. Enchanted

creature has protection from the chosen color. This effect doesn't remove Floating Shield. Sacrifice Floating Shield: Target creature gains protection from the chosen color until end of turn

Flavor Text: n/a
 Artist: Keith Garletts
 Rarity: C
 Card #: 5/143

Card Name: Frantic Purification
 Card Color: W
 Mana Cost: 2W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Destroy target enchantment. Madness W (You may play this card for its madness cost at the time you discard it from your hand.)
 Flavor Text: "By definition, madness ends in one of two ways: clarity... or death."
 Artist: Mark Brill
 Rarity: C
 Card #: 6/143

Card Name: Hypochondria
 Card Color: W
 Mana Cost: 1W
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: W, Discard a card from your hand: Prevent the next 3 damage that would be dealt to target creature or player this turn. W, Sacrifice Hypochondria: Prevent the next 3 damage that would be dealt to target creature or player this turn.
 Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: U
 Card #: 7/143

Card Name: Major Teroh
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Bird Soldier Legend
 Pow/Tou: 2/3
 Card Text: Flying. 3WW, Sacrifice Major Teroh: Remove all black creatures from the game.
 Flavor Text: "I am the holy wind that shall avenge the Cabal's victims."
 Artist: Daren Bader
 Rarity: R
 Card #: 8/143

Card Name: Militant Monk
 Card Color: W
 Mana Cost: 1WW
 Type & Class: Creature - Cleric
 Pow/Tou: 2/1
 Card Text: Attacking doesn't cause Militant Monk to tap. TAP: Prevent the next 1 damage that would be dealt to target creature or player this turn.
 Flavor Text: n/a
 Artist: Mark Brill
 Rarity: C
 Card #: 9/143

Card Name: Morningtide
 Card Color: W
 Mana Cost: 1W
 Type & Class: Sorcery

Pow/Tou: n/a
 Card Text: Remove all cards in all graveyards from the game.
 Flavor Text: "The spirits of the righteous shall rise into the sky. Even dirtwalkers will fly like aven." -Major Teroh
 Artist: Tony Szczudlo
 Rarity: R
 Card #: 10/143

Card Name: Mystic Familiar
 Card Color: W
 Mana Cost: 1W
 Type & Class: Creature - Bird
 Pow/Tou: 1/2
 Card Text: Flying. Threshold - Mystic Familiar gets +1/+1 and has protection from black. (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: "They soar, and the mystics follow."
 Artist: Edward P. Beard, Jr.
 Rarity: C
 Card #: 11/143

Card Name: Pay No Heed
 Card Color: W
 Mana Cost: W
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Prevent all damage a source of your choice would deal this turn.
 Flavor Text: "Inhale life. Exhale pain." -Mystic elder
 Artist: Adam Rex
 Rarity: C
 Card #: 12/143

Card Name: Possessed Nomad
 Card Color: W
 Mana Cost: 2WW
 Type & Class: Creature - Nomad Horror
 Pow/Tou: 3/3
 Card Text: Attacking doesn't cause Possessed Nomad to tap. Threshold - Possessed Nomad gets +1/+1, is black, and has "2B, TAP: Destroy target white creature." (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Eric Peterson
 Rarity: R
 Card #: 13/143

Card Name: Reborn Hero
 Card Color: W
 Mana Cost: 2W
 Type & Class: Creature - Soldier
 Pow/Tou: 2/2
 Card Text: Attacking doesn't cause Reborn Hero to tap. Threshold - When Reborn Hero is put into a graveyard from play, you may pay WW. If you do, return Reborn Hero to play under your control. (You have threshold if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Gary Ruddell
 Rarity: R
 Card #: 14/143

Card Name: Spirit Flare
 Card Color: W
 Mana Cost: 3W
 Type & Class: Instant

Pow/Tou: n/a
 Card Text: Tap target untapped creature you control. If you do, it deals damage equal to its power to target attacking or blocking creature an opponent controls. Flashback-1W, Pay 3 life. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
 Artist: rk post
 Rarity: C
 Card #: 15/143

Card Name: Stern Judge
 Card Color: W
 Mana Cost: 2W
 Type & Class: Creature - Cleric
 Pow/Tou: 2/2
 Card Text: TAP: Each player loses 1 life for each swamp he or she controls.
 Flavor Text: "How to punish the guilty is up to the Ancestor. Deciding who merits such punishment is up to me."
 Artist: Matt Cavotta
 Rarity: U
 Card #: 16/143

Card Name: Strength of Isolation
 Card Color: W
 Mana Cost: 1W
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +1/+2 and has protection from black. Madness W (You may play this card for its madness cost at the time you discard it from your hand.)
 Flavor Text: Don't mistake isolation for safety.
 Artist: Jerry Tiritilli
 Rarity: U
 Card #: 17/143

Card Name: Teroh's Faithful
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Cleric
 Pow/Tou: 1/4
 Card Text: When Teroh's Faithful comes into play, you gain 4 life.
 Flavor Text: The light of reason follows them even into battle.
 Artist: Greg & Tim Hildebrandt
 Rarity: C
 Card #: 18/143

Card Name: Teroh's Vanguard
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Nomad
 Pow/Tou: 2/3
 Card Text: You may play Teroh's Vanguard any time you could play an instant. Threshold - When Teroh's Vanguard comes into play, creatures you control gain protection from black until end of turn. (You have threshold if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Greg & Tim Hildebrandt
 Rarity: U
 Card #: 19/143

Card Name: Transcendence
 Card Color: W
 Mana Cost: 3WWW

Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: You don't lose the game for having 0 or less life. When you have 20 or more life, you lose the game. Whenever you lose life, you gain 2 life for each 1 life you lost. (Damage dealt to you causes you to lose life.)
 Flavor Text: n/a
 Artist: Rebecca Guay
 Rarity: R
 Card #: 20/143

Card Name: Vengeful Dreams
 Card Color: W
 Mana Cost: WW
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: As an additional cost to play Vengeful Dreams, discard X cards from your hand. Remove X target attacking creatures from the game
 Flavor Text: Teroh dreams of his enemies' doom.
 Artist: Mark Tedin
 Rarity: R
 Card #: 21/143

Card Name: Alter Reality
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Change the text of target permanent or spell by replacing all instances of one color word with another. (This effect doesn't end at end of turn.) Flashback 1U (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: n/a
 Artist: Justin Sweet
 Rarity: R
 Card #: 22/143

Card Name: Ambassador Laquatus
 Card Color: U
 Mana Cost: 1UU
 Type & Class: Creature - Merfolk Legend
 Pow/Tou: 1/3
 Card Text: 3: Target player puts the top three cards of his or her library into his or her graveyard.
 Flavor Text: "He smiles with poisoned lips." -Empress Llawan
 Artist: Eric Peterson
 Rarity: R
 Card #: 23/143

Card Name: Aquamoeba
 Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Beast
 Pow/Tou: 1/3
 Card Text: Discard a card from your hand: Switch Aquamoeba's power and toughness until end of turn.
 Flavor Text: Some tides need no moon.
 Artist: Arnie Swekel
 Rarity: C
 Card #: 24/143

Card Name: Balshan Collaborator
 Card Color: U

Mana Cost: 3U
 Type & Class: Creature - Bird Soldier
 Pow/Tou: 2/2
 Card Text: Flying. B: Balshan Collaborator gets +1/+1 until end of turn.
 Flavor Text: "Power, gold, crackers-every bird has its price." -Chainer, dementia master
 Artist: DiTerlizzi
 Rarity: U
 Card #: 25/143

Card Name: Breakthrough
 Card Color: U
 Mana Cost: XU
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Draw four cards, then choose X cards in your hand and discard the rest from it.
 Flavor Text: The ideas came flooding in so fast that they couldn't all be contained.
 Artist: Gary Ruddell
 Rarity: U
 Card #: 26/143

Card Name: Cephalid Aristocrat
 Card Color: U
 Mana Cost: 4U
 Type & Class: Creature - Cephalid
 Pow/Tou: 3/3
 Card Text: Whenever Cephalid Aristocrat becomes the target of a spell or ability, put the top two cards of your library into your graveyard.
 Flavor Text: It's easy to tell the difference between the devious cephalids and the trustworthy ones. The trustworthy ones are dead.
 Artist: Rob Alexander
 Rarity: C
 Card #: 27/143

Card Name: Cephalid Illusionist
 Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Cephalid Wizard
 Pow/Tou: 1/1
 Card Text: Whenever Cephalid Illusionist becomes the target of a spell or ability, put the top three cards of your library into your graveyard. 2U, TAP: This turn prevent all combat damage that would be dealt to and dealt by target creature you control.
 Flavor Text: n/a
 Artist: Pete Venters
 Rarity: U
 Card #: 28/143

Card Name: Cephalid Sage
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Cephalid
 Pow/Tou: 2/3
 Card Text: Threshold - When Cephalid Sage comes into play, draw three cards, then discard two cards from your hand. (You have threshold if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Keith Garletts
 Rarity: U
 Card #: 29/143

Card Name: Cephalid Snitch

Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Cephalid Wizard
 Pow/Tou: 1/1
 Card Text: Sacrifice Cephalid Snitch: Target creature loses protection from black until end of turn.
 Flavor Text: The cautious are wary of their enemies. The wise are also wary of their friends.
 Artist: Jerry Tiritilli
 Rarity: C
 Card #: 30/143

Card Name: Cephalid Vandal
 Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Cephalid
 Pow/Tou: 1/1
 Card Text: At the beginning of your upkeep, put a shred counter on Cephalid Vandal. Then put the top card of your library into your graveyard for each shred counter on Cephalid Vandal.
 Flavor Text: n/a
 Artist: Alex Horley
 Rarity: R
 Card #: 31/143

Card Name: Churning Eddy
 Card Color: U
 Mana Cost: 3U
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Return target creature and target land to their owners' hands.
 Flavor Text: "Magic is like the tide-both ebb, both flow, and both serve my whims." -Empress Llawan
 Artist: Thomas M. Baxa
 Rarity: C
 Card #: 32/143

Card Name: Circular Logic
 Card Color: U
 Mana Cost: 2U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Counter target spell unless its controller pays 1 for each card in your graveyard. Madness U (You may play this card for its madness cost at the time you discard it from your hand.)
 Flavor Text: n/a
 Artist: Anthony S. Waters
 Rarity: U
 Card #: 33/143

Card Name: Compulsion
 Card Color: U
 Mana Cost: 1U
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: 1U, Discard a card from your hand: Draw a card. 1U, Sacrifice Compulsion: Draw a card.
 Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: U
 Card #: 34/143

Card Name: Coral Net
 Card Color: U

Mana Cost: U
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Coral Net can enchant only a green or white creature. Enchanted creature has "At the beginning of your upkeep, sacrifice this creature unless you discard a card from your hand."

Flavor Text: n/a
 Artist: Roger Raupp
 Rarity: C
 Card #: 35/143

Card Name: Deep Analysis
 Card Color: U
 Mana Cost: 3U
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Target player draws two cards. Flashback-1U, Pay 3 life. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: "The specimen seems to be broken."
 Artist: Daren Bader
 Rarity: C
 Card #: 36/143

Card Name: False Memories
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Put the top seven cards of your library into your graveyard. At end of turn, remove seven cards in your graveyard from the game.

Flavor Text: "My enemies will forget everything but their anguish."
 -Ambassador Laquatus
 Artist: Ron Spencer
 Rarity: R
 Card #: 37/143

Card Name: Ghostly Wings
 Card Color: U
 Mana Cost: 1U
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +1/+1 and has flying. Discard a card from your hand: Return enchanted creature to its owner's hand.

Flavor Text: n/a
 Artist: David Martin
 Rarity: C
 Card #: 38/143

Card Name: Hydromorph Guardian
 Card Color: U
 Mana Cost: 2U
 Type & Class: Creature - Guardian
 Pow/Tou: 2/2
 Card Text: U, Sacrifice Hydromorph Guardian: Counter target spell that targets one or more creatures you control.
 Flavor Text: In front of every strong leader is a pool of loyal bodyguards.
 Artist: Glen Angus
 Rarity: C
 Card #: 39/143

Card Name: Hydromorph Gull
 Card Color: U

Mana Cost: 3UU
 Type & Class: Creature - Bird Guardian
 Pow/Tou: 3/3
 Card Text: Flying. U, Sacrifice Hydromorph Gull: Counter target spell that targets one or more creatures you control.
 Flavor Text: "The only kind of water that should fly through the air is rain." -Kamahl, pit fighter
 Artist: Arnie Swekel
 Rarity: U
 Card #: 40/143

Card Name: Liquify
 Card Color: U
 Mana Cost: 2U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Counter target spell with converted mana cost 3 or less. If it's countered this way, remove it from the game instead of putting it into its owner's graveyard.
 Flavor Text: n/a
 Artist: Ron Spencer
 Rarity: C
 Card #: 41/143

Card Name: Llawan, Cephalid Empress
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Cephalid Legend
 Pow/Tou: 2/3
 Card Text: When Llawan, Cephalid Empress comes into play, return all blue creatures your opponents control to their owners' hands. Your opponents can't play blue creature spells.
 Flavor Text: n/a
 Artist: Mark Zug
 Rarity: R
 Card #: 42/143

Card Name: Obsessive Search
 Card Color: U
 Mana Cost: U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Draw a card. Madness U (You may play this card for its madness cost at the time you discard it from your hand.)
 Flavor Text: The question strained his sanity. The answer snapped it in half.
 Artist: Jim Nelson
 Rarity: C
 Card #: 43/143

Card Name: Plagiarize
 Card Color: U
 Mana Cost: 3U
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Until end of turn, if target player would draw a card, instead that player skips that draw and you draw a card.
 Flavor Text: "Are you thinking what I'm thinking?"
 Artist: Ben Thompson
 Rarity: R
 Card #: 44/143

Card Name: Possessed Aven
 Card Color: U

Mana Cost: 2UU
 Type & Class: Creature - Bird Soldier Horror
 Pow/Tou: 3/3
 Card Text: Flying. Threshold - Possessed Aven gets +1/+1, is black, and has "2B, TAP: Destroy target blue creature." (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Scott M. Fischer
 Rarity: R
 Card #: 45/143

Card Name: Retraced Image
 Card Color: U
 Mana Cost: U
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Reveal a card in your hand, then put that card into play if it has the same name as a permanent in play.
 Flavor Text: "An army from a soldier, a flock from a bird, a school from a fish . . . a profit from an atrocity."
 Artist: Greg Staples
 Rarity: R
 Card #: 46/143

Card Name: Skywing Aven
 Card Color: U
 Mana Cost: 2U
 Type & Class: Creature - Bird Soldier
 Pow/Tou: 2/1
 Card Text: Flying. Discard a card from your hand: Return Skywing Aven to its owner's hand.
 Flavor Text: "I am as the wind that bears me: harsh yet gentle, fleeting yet ever-present. Together we fly beyond imagination."
 Artist: Matt Cavotta
 Rarity: C
 Card #: 47/143

Card Name: Stupefying Touch
 Card Color: U
 Mana Cost: 1U
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: When Stupefying Touch comes into play, draw a card. Enchanted creature's activated abilities can't be played.
 Flavor Text: Just because your eyes are open doesn't mean you're awake.
 Artist: Bradley Williams
 Rarity: U
 Card #: 48/143

Card Name: Turbulent Dreams
 Card Color: U
 Mana Cost: UU
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: As an additional cost to play Turbulent Dreams, discard X cards from your hand. Return X target nonland permanents to their owners' hands.
 Flavor Text: Laquatus dreams of seizing control.
 Artist: Wayne England
 Rarity: R
 Card #: 49/143

Card Name: Boneshard Slasher

Card Color: B
 Mana Cost: 1B
 Type & Class: Creature - Horror
 Pow/Tou: 1/1
 Card Text: Flying. Threshold - Boneshard Slasher gets +2/+2 and has "When Boneshard Slasher becomes the target of a spell or ability, sacrifice it." (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Ron Spencer
 Rarity: U
 Card #: 50/143

Card Name: Cabal Ritual
 Card Color: B
 Mana Cost: 1B
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Add BBB to your mana pool. Threshold - Instead add BBBBB to your mana pool. (You have threshold if seven or more cards are in your graveyard.)
 Flavor Text: "Each syllable chills your veins. Each word rattles your mind." -Cabal Patriarch
 Artist: Greg & Tim Hildebrandt
 Rarity: C
 Card #: 51/143

Card Name: Cabal Surgeon
 Card Color: B
 Mana Cost: 2BB
 Type & Class: Creature - Minion
 Pow/Tou: 2/1
 Card Text: 2BB, TAP, Remove two cards in your graveyard from the game: Return target creature card from your graveyard to your hand.
 Flavor Text: "Clerics give up when their patients die. Can I help it if I'm more compassionate?"
 Artist: Donato Giancola
 Rarity: C
 Card #: 52/143

Card Name: Cabal Torturer
 Card Color: B
 Mana Cost: 1BB
 Type & Class: Creature - Minion
 Pow/Tou: 1/1
 Card Text: B, TAP: Target creature gets -1/-1 until end of turn. Threshold - 3BB, TAP: Target creature gets -2/-2 until end of turn. (Play this ability only if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Pete Venters
 Rarity: C
 Card #: 53/143

Card Name: Carrion Rats
 Card Color: B
 Mana Cost: B
 Type & Class: Creature - Rat
 Pow/Tou: 2/1
 Card Text: Whenever Carrion Rats attacks or blocks, any player may remove a card in his or her graveyard from the game. If a player does, Carrion Rats deals no combat damage this turn.
 Flavor Text: "Just what I need-more competition." -Cabal grave robber
 Artist: Edward P. Beard, Jr.

Rarity: C
Card #: 54/143

Card Name: Carrion Wurm
Card Color: B
Mana Cost: 3BB
Type & Class: Creature - Zombie Wurm
Pow/Tou: 6/5
Card Text: Whenever Carrion Wurm attacks or blocks, any player may remove three cards in his or her graveyard from the game. If a player does, Carrion Wurm deals no combat damage this turn.

Flavor Text: "Since it eats only carrion, sometimes it needs to make some from scratch."

Artist: Glen Angus
Rarity: U
Card #: 55/143

Card Name: Chainer, Dementia Master
Card Color: B
Mana Cost: 3BB
Type & Class: Creature - Minion Legend
Pow/Tou: 3/3
Card Text: All Nightmares get +1/+1. BBB, Pay 3 life: Put target creature card from a graveyard into play under your control. That creature is black and is a Nightmare in addition to its creature types. When Chainer, Dementia Master leaves play, remove all Nightmares from the game.

Flavor Text: n/a
Artist: Mark Zug
Rarity: R
Card #: 56/143

Card Name: Chainer's Edict
Card Color: B
Mana Cost: 1B
Type & Class: Sorcery
Pow/Tou: n/a
Card Text: Target player sacrifices a creature. Flashback 5BB (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: The pits have their own form of mercy.
Artist: Ben Thompson
Rarity: U
Card #: 57/143

Card Name: Crippling Fatigue
Card Color: B
Mana Cost: 1BB
Type & Class: Sorcery
Pow/Tou: n/a
Card Text: Target creature gets -2/-2 until end of turn. Flashback-1B, Pay 3 life. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
Artist: Heather Hudson
Rarity: C
Card #: 58/143

Card Name: Dawn of the Dead
Card Color: B
Mana Cost: 2BBB
Type & Class: Enchantment
Pow/Tou: n/a

Card Text: At the beginning of your upkeep, you lose 1 life. At the beginning of your upkeep, you may return target creature card from your graveyard to play. That creature gains haste until end of turn. Remove it from the game at end of turn.

Flavor Text: n/a
 Artist: Pete Venters
 Rarity: R
 Card #: 59/143

Card Name: Faceless Butcher
 Card Color: B
 Mana Cost: 2BB
 Type & Class: Creature - Nightmare Horror
 Pow/Tou: 2/3

Card Text: When Faceless Butcher comes into play, remove target creature other than Faceless Butcher from the game. When Faceless Butcher leaves play, return the removed card to play under its owner's control.

Flavor Text: n/a
 Artist: Daren Bader
 Rarity: C
 Card #: 60/143

Card Name: Gloomdrifter
 Card Color: B
 Mana Cost: 3B
 Type & Class: Creature - Minion
 Pow/Tou: 2/2

Card Text: Flying. Threshold - When Gloomdrifter comes into play, nonblack creatures get -2/-2 until end of turn. (You have threshold if seven or more cards are in your graveyard.)

Flavor Text: n/a
 Artist: Adam Rex
 Rarity: U
 Card #: 61/143

Card Name: Gravegouger
 Card Color: B
 Mana Cost: 2B
 Type & Class: Creature - Nightmare Horror
 Pow/Tou: 2/2

Card Text: When Gravegouger comes into play, remove up to two target cards in a single graveyard from the game. When Gravegouger leaves play, return the removed cards to their owner's graveyard.

Flavor Text: n/a
 Artist: Daren Bader
 Rarity: C
 Card #: 62/143

Card Name: Grotesque Hybrid
 Card Color: B
 Mana Cost: 4B
 Type & Class: Creature - Zombie
 Pow/Tou: 3/3

Card Text: Whenever Grotesque Hybrid deals combat damage to a creature, destroy that creature. It can't be regenerated. Discard a card from your hand: Grotesque Hybrid gains flying and protection from green and from white until end of turn.

Flavor Text: n/a
 Artist: Terese Nielsen
 Rarity: U
 Card #: 63/143

Card Name: Hypnox
 Card Color: B
 Mana Cost: 8BBB
 Type & Class: Creature - Nightmare Horror
 Pow/Tou: 8/8
 Card Text: Flying. When Hypnox comes into play, if you played it from your hand, remove all cards in target opponent's hand from the game. When Hypnox leaves play, return the removed cards to their owner's hand.
 Flavor Text: n/a
 Artist: Greg Staples
 Rarity: R
 Card #: 64/143

Card Name: Ichorid
 Card Color: B
 Mana Cost: 3B
 Type & Class: Creature - Horror
 Pow/Tou: 3/1
 Card Text: Haste. At end of turn, sacrifice Ichorid. At the beginning of your upkeep, if Ichorid is in your graveyard, you may remove a black creature card in your graveyard other than Ichorid from the game. If you do, return Ichorid to play.
 Flavor Text: n/a
 Artist: rk post
 Rarity: R
 Card #: 65/143

Card Name: Insidious Dreams
 Card Color: B
 Mana Cost: 3B
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: As an additional cost to play Insidious Dreams, discard X cards from your hand. Search your library for X cards. Then shuffle your library and put those cards on top of it in any order.
 Flavor Text: Chainer dreams of ultimate knowledge.
 Artist: John Avon
 Rarity: R
 Card #: 66/143

Card Name: Laquatus's Champion
 Card Color: B
 Mana Cost: 4BB
 Type & Class: Creature - Nightmare Horror
 Pow/Tou: 6/3
 Card Text: When Laquatus's Champion comes into play, target player loses 6 life. When Laquatus's Champion leaves play, that player gains 6 life. B: Regenerate Laquatus's Champion.
 Flavor Text: Chainer's dark gift to a darker soul.
 Artist: Greg Staples
 Rarity: R
 Card #: 67/143

Card Name: Last Laugh
 Card Color: B
 Mana Cost: 2BB
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: Whenever a permanent other than Last Laugh is put into a graveyard from play, Last Laugh deals 1 damage to each creature and each player. When no creatures are in play, sacrifice Last Laugh.

Flavor Text: n/a
 Artist: John Matson
 Rarity: R
 Card #: 68/143

Card Name: Mesmeric Fiend
 Card Color: B
 Mana Cost: 1B
 Type & Class: Creature - Nightmare Horror
 Pow/Tou: 1/1
 Card Text: When Mesmeric Fiend comes into play, target opponent reveals his or her hand and you choose a nonland card from it. Remove that card from the game. When Mesmeric Fiend leaves play, return the removed card to its owner's hand.

Flavor Text: n/a
 Artist: Dana Knutson
 Rarity: C
 Card #: 69/143

Card Name: Mind Sludge
 Card Color: B
 Mana Cost: 4B
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Target player discards a card from his or her hand for each swamp you control.

Flavor Text: "When you get into the swamp, the swamp gets into you."
 Artist: Eric Peterson
 Rarity: U
 Card #: 70/143

Card Name: Mortal Combat
 Card Color: B
 Mana Cost: 2BB
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: At the beginning of your upkeep, if twenty or more creature cards are in your graveyard, you win the game.

Flavor Text: "The crowd roared, the fighters bled, and the dead piled high in the pits. Only the Cabal could win."
 Artist: Mike Ploog
 Rarity: R
 Card #: 71/143

Card Name: Mortiphobia
 Card Color: B
 Mana Cost: 1BB
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: 1B, Discard a card from your hand: Remove target card in a graveyard from the game. 1B, Sacrifice Mortiphobia: Remove target card in a graveyard from the game.

Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: U
 Card #: 72/143

Card Name: Mutilate
 Card Color: B
 Mana Cost: 2BB
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: All creatures get -1/-1 until end of turn for each

swamp you control.
 Flavor Text: "They appreciate my handiwork. I hear their joy in every scream." -Chainer, dementia master
 Artist: Eric Peterson
 Rarity: R
 Card #: 73/143

Card Name: Nantuko Shade
 Card Color: B
 Mana Cost: BB
 Type & Class: Creature - Insect Shade
 Pow/Tou: 2/1
 Card Text: B: Nantuko Shade gets +1/+1 until end of turn.
 Flavor Text: "If the Nantuko only knew what awaits them beyond death, they would abandon all they hold dear." -Cabal Patriarch
 Artist: Brian Snoddy
 Rarity: R
 Card #: 74/143

Card Name: Organ Grinder
 Card Color: B
 Mana Cost: 2B
 Type & Class: Creature - Zombie
 Pow/Tou: 3/1
 Card Text: TAP, Remove three cards in your graveyard from the game: Target player loses 3 life.
 Flavor Text: It knows what makes you tick. It knows how to make the ticking stop.
 Artist: Adam Rex
 Rarity: C
 Card #: 75/143

Card Name: Psychotic Haze
 Card Color: B
 Mana Cost: 2BB
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Psychotic Haze deals 1 damage to each creature and each player. Madness 1B (You may play this card for its madness cost at the time you discard it from your hand.)
 Flavor Text: n/a
 Artist: Alex Horley
 Rarity: C
 Card #: 76/143

Card Name: Putrid Imp
 Card Color: B
 Mana Cost: B
 Type & Class: Creature - Zombie Imp
 Pow/Tou: 1/1
 Card Text: Discard a card from your hand: Putrid Imp gains flying until end of turn. Threshold - Putrid Imp gets +1/+1 and can't block. (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Wayne England
 Rarity: C
 Card #: 77/143

Card Name: Rancid Earth
 Card Color: B
 Mana Cost: 1BB
 Type & Class: Sorcery
 Pow/Tou: n/a

Card Text: Destroy target land. Threshold - Instead destroy that land and Rancid Earth deals 1 damage to each creature and each player. (You have threshold if seven or more cards are in your graveyard.)

Flavor Text: n/a
 Artist: Ciruelo
 Rarity: C
 Card #: 78/143

Card Name: Restless Dreams
 Card Color: B
 Mana Cost: B
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: As an additional cost to play Restless Dreams, discard X cards from your hand. Return X target creature cards from your graveyard to your hand.

Flavor Text: Braids dreams of dark rebirth.
 Artist: John Matson
 Rarity: C
 Card #: 79/143

Card Name: Sengir Vampire
 Card Color: B
 Mana Cost: 3BB
 Type & Class: Creature - Vampire
 Pow/Tou: 4/4
 Card Text: Flying. Whenever a creature dealt damage by Sengir Vampire this turn is put into a graveyard, put a +1/+1 counter on Sengir Vampire.

Flavor Text: "Empires rise and fall, but evil is eternal."
 Artist: Kev Walker
 Rarity: R
 Card #: 80/143

Card Name: Shade's Form
 Card Color: B
 Mana Cost: 1BB
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature has "B: This creature gets +1/+1 until end of turn." When enchanted creature is put into a graveyard, return that creature to play under your control.

Flavor Text: n/a
 Artist: Clyde Caldwell
 Rarity: C
 Card #: 81/143

Card Name: Shambling Swarm
 Card Color: B
 Mana Cost: 1BBB
 Type & Class: Creature - Horror
 Pow/Tou: 3/3
 Card Text: When Shambling Swarm is put into a graveyard from play, distribute three -1/-1 counters among one, two, or three target creatures. Remove those counters at end of turn.

Flavor Text: "Chainer's madness personified, it exists only to slaughter the innocent."
 Artist: Arnie Swekel
 Rarity: R
 Card #: 82/143

Card Name: Sickening Dreams
 Card Color: B
 Mana Cost: 1B
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: As an additional cost to play Sickening Dreams, discard X cards from your hand. Sickening Dreams deals X damage to each creature and each player.
 Flavor Text: The Patriarch dreams of vile plague.
 Artist: Scott M. Fischer
 Rarity: U
 Card #: 83/143

Card Name: Slithery Stalker
 Card Color: B
 Mana Cost: 1BB
 Type & Class: Creature - Nightmare Horror
 Pow/Tou: 1/1
 Card Text: Swampwalk. When Slithery Stalker comes into play, remove target green or white creature an opponent controls from the game. When Slithery Stalker leaves play, return the removed card to play under its owner's control.
 Flavor Text: n/a
 Artist: John Avon
 Rarity: U
 Card #: 84/143

Card Name: Soul Scourge
 Card Color: B
 Mana Cost: 4B
 Type & Class: Creature - Nightmare Horror
 Pow/Tou: 3/2
 Card Text: Flying. When Soul Scourge comes into play, target player loses 3 life. When Soul Scourge leaves play, that player gains 3 life.
 Flavor Text: n/a
 Artist: Carl Critchlow
 Rarity: C
 Card #: 85/143

Card Name: Strength of Lunacy
 Card Color: B
 Mana Cost: 1B
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +2/+1 and has protection from white. Madness B (You may play this card for its madness cost at the time you discard it from your hand.)
 Flavor Text: Don't confuse lunacy with courage.
 Artist: Greg & Tim Hildebrandt
 Rarity: U
 Card #: 86/143

Card Name: Unhinge
 Card Color: B
 Mana Cost: 2B
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Target player discards a card from his or her hand. Draw a card.
 Flavor Text: "Don't let your mind wander-it might not come back."
 -Braids, dementia summoner
 Artist: Keith Garletts
 Rarity: C

Card #: 87/143
 Card Name: Waste Away
 Card Color: B
 Mana Cost: 4B
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: As an additional cost to play Waste Away, discard a card from your hand. Target creature gets -5/-5 until end of turn.
 Flavor Text: Chainer's insanity touched nearly every living thing-including viruses.
 Artist: Alan Pollack
 Rarity: C
 Card #: 88/143

Card Name: Zombie Trailblazer
 Card Color: B
 Mana Cost: BBB
 Type & Class: Creature - Zombie
 Pow/Tou: 2/2
 Card Text: Tap an untapped Zombie you control: Target land becomes a swamp until end of turn. Tap an untapped Zombie you control: Target creature gains swampwalk until end of turn.
 Flavor Text: Some zombies are natural-reborn leaders.
 Artist: Brian Snoddy
 Rarity: U
 Card #: 89/143

Card Name: Accelerate
 Card Color: R
 Mana Cost: 1R
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Target creature gains haste until end of turn. Draw a card.
 Flavor Text: "I've seen lightning move slower." -Nomad sentry
 Artist: Gary Ruddell
 Rarity: C
 Card #: 90/143

Card Name: Balthor the Stout
 Card Color: R
 Mana Cost: 1RR
 Type & Class: Creature - Dwarf Legend
 Pow/Tou: 2/2
 Card Text: All Barbarians get +1/+1. R: Target Barbarian gets +1/+0 until end of turn.
 Flavor Text: "I like to think of him as concentrated barbarian."
 -Kamahl, pit fighter
 Artist: Ron Spears
 Rarity: R
 Card #: 91/143

Card Name: Barbarian Outcast
 Card Color: R
 Mana Cost: 1R
 Type & Class: Creature - Barbarian Beast
 Pow/Tou: 2/2
 Card Text: When you control no swamps, sacrifice Barbarian Outcast.
 Flavor Text: "We offer power to anyone willing to take it. Sadly, few are unburdened enough by their prejudices to accept."
 -Cabal surgeon

Artist: Mark Tedin
 Rarity: C
 Card #: 92/143

Card Name: Crackling Club
 Card Color: R
 Mana Cost: R
 Type & Class: Enchant Creature
 Pow/Tou: n/a
 Card Text: Enchanted creature gets +1/+0. Sacrifice Crackling Club:
 Crackling Club deals 1 damage to target creature.
 Flavor Text: It adds injury to injury.
 Artist: Mike Ploog
 Rarity: C
 Card #: 93/143

Card Name: Crazy Firecat
 Card Color: R
 Mana Cost: 5RR
 Type & Class: Creature - Cat
 Pow/Tou: 4/4
 Card Text: When Crazy Firecat comes into play, flip a coin
 until you lose a flip. Put a +1/+1 counter on Crazy
 Firecat for each flip you win.
 Flavor Text: "The longer it's caged, the madder it gets." -Firecat
 handler
 Artist: Ron Spears
 Rarity: U
 Card #: 94/143

Card Name: Devastating Dreams
 Card Color: R
 Mana Cost: RR
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: As an additional cost to play Devastating Dreams,
 discard X cards at random from your hand. Each player
 sacrifices X lands. Devastating Dreams deals X damage
 to each creature.
 Flavor Text: Kamahl dreams of storms of fire.
 Artist: Tony Szczudlo
 Rarity: R
 Card #: 95/143

Card Name: Enslaved Dwarf
 Card Color: R
 Mana Cost: R
 Type & Class: Creature - Dwarf
 Pow/Tou: 1/1
 Card Text: R, Sacrifice Enslaved Dwarf: Target black creature gets
 +1/+0 and gains first strike until end of turn.
 Flavor Text: "Captive dwarves always regain their freedom, either
 through escape or through a desperate, fiery death."
 Artist: Terese Nielsen
 Rarity: C
 Card #: 96/143

Card Name: Fiery Temper
 Card Color: R
 Mana Cost: 1RR
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Fiery Temper deals 3 damage to target creature or player.
 Madness R (You may play this card for its madness cost at

the time you discard it from your hand.)
 Flavor Text: n/a
 Artist: Greg & Tim Hildebrandt
 Rarity: C
 Card #: 97/143

Card Name: Flaming Gambit
 Card Color: R
 Mana Cost: XR
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Flaming Gambit deals X damage to target player. That player may choose a creature he or she controls and have Flaming Gambit deal that damage to it instead. Flashback XRR (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
 Artist: Donato Giancola
 Rarity: U
 Card #: 98/143

Card Name: Flash of Defiance
 Card Color: R
 Mana Cost: 1R
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Players can't block with green and/or white creatures this turn. Flashback-1R, Pay 3 life. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
 Artist: Carl Critchlow
 Rarity: C
 Card #: 99/143

Card Name: Grim Lavamancer
 Card Color: R
 Mana Cost: R
 Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: R, TAP, Remove two cards in your graveyard from the game: Grim Lavamancer deals 2 damage to target creature or player.
 Flavor Text: "Fools dig for water, corpses, or gold. The earth's real treasure is far deeper."
 Artist: Jim Nelson
 Rarity: R
 Card #: 100/143

Card Name: Hell-Bent Raider
 Card Color: R
 Mana Cost: 1RR
 Type & Class: Creature - Barbarian
 Pow/Tou: 2/2
 Card Text: First strike, haste. Discard a card at random from your hand: Hell-Bent Raider gains protection from white until end of turn.
 Flavor Text: He doesn't slow until his spear is weighted with corpses.
 Artist: Mike Ploog
 Rarity: R
 Card #: 101/143

Card Name: Kamahl's Sledge
 Card Color: R
 Mana Cost: 5RR

Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Kamahl's Sledge deals 4 damage to target creature.
 Threshold - Instead Kamahl's Sledge deals 4 damage to that creature and 4 damage to that creature's controller. (You have threshold if seven or more cards are in your graveyard.)

Flavor Text: n/a
 Artist: Don Hazeltine
 Rarity: C
 Card #: 102/143
 Card Name: Longhorn Firebeast
 Card Color: R
 Mana Cost: 2R
 Type & Class: Creature - Beast
 Pow/Tou: 3/2
 Card Text: When Longhorn Firebeast comes into play, any opponent may have it deal 5 damage to him or her. If a player does, sacrifice Longhorn Firebeast.

Flavor Text: "Its blast can fuse armor to bone, leaving skeletons that glint brightly in the sun."

Artist: Glen Angus
 Rarity: C
 Card #: 103/143

Card Name: Overmaster
 Card Color: R
 Mana Cost: R
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: The next instant or sorcery spell you play this turn can't be countered by spells or abilities. Draw a card.

Flavor Text: "Trickery can't defeat raw power." -Matoc, lavamancer
 Artist: Anthony S. Waters
 Rarity: R
 Card #: 104/143

Card Name: Pardic Arsonist
 Card Color: R
 Mana Cost: 2RR
 Type & Class: Creature - Barbarian
 Pow/Tou: 3/3
 Card Text: Threshold - When Pardic Arsonist comes into play, it deals 3 damage to target creature or player. (You have threshold if seven or more cards are in your graveyard.)

Flavor Text: Otaria's epidemic of insanity didn't affect certain barbarians-but no one noticed.
 Artist: rk post
 Rarity: U
 Card #: 105/143

Card Name: Pardic Collaborator
 Card Color: R
 Mana Cost: 3R
 Type & Class: Creature - Barbarian
 Pow/Tou: 2/2
 Card Text: First strike. B: Pardic Collaborator gets +1/+1 until end of turn.

Flavor Text: "We've been taught that strength is everything. So how can an alliance with the strongest be a betrayal?"
 Artist: Pete Venters
 Rarity: U
 Card #: 106/143

Card Name: Pardic Lancer
 Card Color: R
 Mana Cost: 4R
 Type & Class: Creature - Barbarian
 Pow/Tou: 3/2
 Card Text: Discard a card at random from your hand: Pardic Lancer gets +1/+0 and gains first strike until end of turn.
 Flavor Text: He gets to the point right away.
 Artist: Justin Sweet
 Rarity: C
 Card #: 107/143

Card Name: Petradon
 Card Color: R
 Mana Cost: 6RR
 Type & Class: Creature - Nightmare Beast
 Pow/Tou: 5/6
 Card Text: When Petradon comes into play, remove two target lands from the game. When Petradon leaves play, return the removed cards to play under their owners' control. R: Petradon gets +1/+0 until end of turn.
 Flavor Text: n/a
 Artist: Jim Nelson
 Rarity: R
 Card #: 108/143

Card Name: Petravark
 Card Color: R
 Mana Cost: 3R
 Type & Class: Creature - Nightmare Beast
 Pow/Tou: 2/2
 Card Text: When Petravark comes into play, remove target land from the game. When Petravark leaves play, return the removed card to play under its owner's control.
 Flavor Text: n/a
 Artist: Wayne England
 Rarity: C
 Card #: 109/143

Card Name: Pitchstone Wall
 Card Color: R
 Mana Cost: 2R
 Type & Class: Creature - Wall
 Pow/Tou: 2/5
 Card Text: (Walls can't attack.) Whenever you discard a card from your hand, you may sacrifice Pitchstone Wall. If you do, return the discarded card from your graveyard to your hand.
 Flavor Text: "Its material may not be precious, but the minds it protects are."
 Artist: David Martin
 Rarity: U
 Card #: 110/143

Card Name: Possessed Barbarian
 Card Color: R
 Mana Cost: 2RR
 Type & Class: Creature - Barbarian Horror
 Pow/Tou: 3/3
 Card Text: First strike. Threshold - Possessed Barbarian gets +1/+1, is black, and has "2B, TAP: Destroy target red creature." (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text: n/a
 Artist: Scott M. Fischer
 Rarity: R
 Card #: 111/143

Card Name: Pyromania
 Card Color: R
 Mana Cost: 2R
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: 1R, Discard a card at random from your hand: Pyromania deals 1 damage to target creature or player. 1R, Sacrifice Pyromania: Pyromania deals 1 damage to target creature or player.

Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: U
 Card #: 112/143

Card Name: Radiate
 Card Color: R
 Mana Cost: 3RR
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Choose target instant or sorcery spell that targets only a single permanent or player. For each other permanent or player that spell could target, put a copy of the spell onto the stack. Each copy targets a different one of those permanents and players.

Flavor Text: n/a
 Artist: Carl Critchlow
 Rarity: R
 Card #: 113/143

Card Name: Skullscorch
 Card Color: R
 Mana Cost: RR
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Target player discards two cards at random from his or her hand unless that player has Skullscorch deal 4 damage to him or her.

Flavor Text: "A good whack on the head usually has the same effect."
 -Kamahl, pit fighter
 Artist: Bradley Williams
 Rarity: R
 Card #: 114/143

Card Name: Sonic Seizure
 Card Color: R
 Mana Cost: R
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: As an additional cost to play Sonic Seizure, discard a card at random from your hand. Sonic Seizure deals 3 damage to target creature or player.

Flavor Text: n/a
 Artist: Terese Nielsen
 Rarity: C
 Card #: 115/143

Card Name: Temporary Insanity
 Card Color: R
 Mana Cost: 3R

Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Untap target creature with power less than the number of cards in your graveyard and gain control of it until end of turn. That creature gains haste until end of turn.

Flavor Text: n/a
 Artist: Mark Romanoski
 Rarity: U
 Card #: 116/143

Card Name: Violent Eruption
 Card Color: R
 Mana Cost: 1RRR
 Type & Class: Instant
 Pow/Tou: n/a
 Card Text: Violent Eruption deals 4 damage divided as you choose among any number of target creatures and/or players. Madness 1RR (You may play this card for its madness cost at the time you discard it from your hand.)

Flavor Text: n/a
 Artist: Bob Petillo
 Rarity: U
 Card #: 117/143

Card Name: Acorn Harvest
 Card Color: G
 Mana Cost: 3G
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Put two 1/1 green Squirrel creature tokens into play. Flashback-1G, Pay 3 life. (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: n/a
 Artist: Edward P. Beard, Jr.
 Rarity: C
 Card #: 118/143

Card Name: Anurid Scavenger
 Card Color: G
 Mana Cost: 2G
 Type & Class: Creature - Beast
 Pow/Tou: 3/3
 Card Text: Protection from black. At the beginning of your upkeep, sacrifice Anurid Scavenger unless you put a card from your graveyard on the bottom of your library.

Flavor Text: Krosa's topmost bottom feeder.
 Artist: Bob Petillo
 Rarity: U
 Card #: 119/143

Card Name: Arrogant Wurm
 Card Color: G
 Mana Cost: 3GG
 Type & Class: Creature - Wurm
 Pow/Tou: 4/4
 Card Text: Trample. Madness 2G (You may play this card for its madness cost at the time you discard it from your hand.)

Flavor Text: It's hard to be humble when the whole world is bite size.
 Artist: John Avon
 Rarity: U
 Card #: 120/143

Card Name: Basking Rootwalla
 Card Color: G
 Mana Cost: G
 Type & Class: Creature - Lizard
 Pow/Tou: 1/1
 Card Text: 1G: Basking Rootwalla gets +2/+2 until end of turn.
 Play this ability only once each turn. Madness 0 (You
 may play this card for its madness cost at the time
 you discard it from your hand.)
 Flavor Text: n/a
 Artist: Heather Hudson
 Rarity: C
 Card #: 121/143

Card Name: Centaur Chieftain
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Centaur
 Pow/Tou: 3/3
 Card Text: Haste. Threshold - When Centaur Chieftain comes into
 play, creatures you control get +1/+1 and gain trample
 until end of turn. (You have threshold if seven or more
 cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Justin Sweet
 Rarity: U
 Card #: 122/143

Card Name: Centaur Veteran
 Card Color: G
 Mana Cost: 5G
 Type & Class: Creature - Centaur
 Pow/Tou: 3/3
 Card Text: Trample. G, Discard a card from your hand: Regenerate
 Centaur Veteran.
 Flavor Text: "He wears his scars like badges of honor, warning
 his foes that he's not easily defeated.
 Artist: Mark Zug
 Rarity: C
 Card #: 123/143

Card Name: Dwell on the Past
 Card Color: G
 Mana Cost: G
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Target player shuffles up to four target cards from
 his or her graveyard into his or her library.
 Flavor Text: None can find what hasn't been lost. -Nantuko teaching
 Artist: Rebecca Guay
 Rarity: U
 Card #: 124/143

Card Name: Far Wanderings
 Card Color: G
 Mana Cost: 2G
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: Search your library for a basic land card and put
 that card into play tapped. Then shuffle your library.
 Threshold - Instead search your library for three basic
 land cards and put them into play tapped. Then shuffle
 your library. (You have threshold if seven or more
 cards are in your graveyard.)

Flavor Text: n/a
 Artist: Darrell Riche
 Rarity: C
 Card #: 125/143

Card Name: Gurzigost
 Card Color: G
 Mana Cost: 3GG
 Type & Class: Creature - Beast
 Pow/Tou: 6/8
 Card Text: At the beginning of your upkeep, sacrifice Gurzigost unless you put two cards from your graveyard on the bottom of your library. GG, Discard a card from your hand: You may have Gurzigost deal its combat damage to defending player this turn as though it weren't blocked.

Flavor Text: n/a
 Artist: Scott M. Fischer
 Rarity: R
 Card #: 126/143

Card Name: Insist
 Card Color: G
 Mana Cost: G
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: The next creature spell you play this turn can't be countered by spells or abilities. Draw a card.

Flavor Text: "Finesse is no match for brute force." -Seton, centaur druid
 Artist: Franz Vohwinkel
 Rarity: R
 Card #: 127/143

Card Name: Invigorating Falls
 Card Color: G
 Mana Cost: 2GG
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: You gain life equal to the number of creature cards in all graveyards.
 Flavor Text: "Krosan druids do not fear death, for they know that nature will only prosper from their passing."
 Artist: Rebecca Guay
 Rarity: C
 Card #: 128/143

Card Name: Krosan Constrictor
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Snake
 Pow/Tou: 2/2
 Card Text: Swampwalk. TAP: Target black creature gets -2/-0 until end of turn.
 Flavor Text: "It's a slithering, coldblooded menace. I've gotta respect that." -Braids, dementia summoner
 Artist: Jim Nelson
 Rarity: C
 Card #: 129/143

Card Name: Krosan Restorer
 Card Color: G
 Mana Cost: 2G
 Type & Class: Creature - Druid

Pow/Tou: 1/2
 Card Text: TAP: Untap target land. Threshold - TAP: Untap up to three target lands. (Play this ability only if seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Clyde Caldwell
 Rarity: C
 Card #: 130/143

Card Name: Nantuko Blightcutter
 Card Color: G
 Mana Cost: 2G
 Type & Class: Creature - Insect Druid
 Pow/Tou: 2/2
 Card Text: Protection from black. Threshold - Nantuko Blightcutter gets +1/+1 for each black permanent your opponents control. (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Matt Cavotta
 Rarity: R
 Card #: 131/143

Card Name: Nantuko Calmer
 Card Color: G
 Mana Cost: 2GG
 Type & Class: Creature - Insect Druid
 Pow/Tou: 2/3
 Card Text: G, TAP, Sacrifice Nantuko Calmer: Destroy target enchantment. Threshold - Nantuko Calmer gets +1/+1. (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Mark Romanoski
 Rarity: C
 Card #: 132/143

Card Name: Nantuko Cultivator
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Insect Druid
 Pow/Tou: 2/2
 Card Text: When Nantuko Cultivator comes into play, you may discard any number of land cards from your hand. Put that many +1/+1 counters on Nantuko Cultivator and draw that many cards."
 Flavor Text: n/a
 Artist: Darrell Riche
 Rarity: R
 Card #: 133/143

Card Name: Narcissism
 Card Color: G
 Mana Cost: 2G
 Type & Class: Enchantment
 Pow/Tou: n/a
 Card Text: G, Discard a card from your hand: Target creature gets +2/+2 until end of turn. G, Sacrifice Narcissism: Target creature gets +2/+2 until end of turn.
 Flavor Text: n/a
 Artist: Christopher Moeller
 Rarity: U
 Card #: 134/143

Card Name: Nostalgic Dreams
 Card Color: G
 Mana Cost: GG
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: As an additional cost to play Nostalgic Dreams, discard X cards from your hand. Return X target cards from your graveyard to your hand. Remove Nostalgic Dreams from the game.
 Flavor Text: Seton dreams of life renewed.
 Artist: Darrell Riche
 Rarity: R
 Card #: 135/143

Card Name: Parallel Evolution
 Card Color: G
 Mana Cost: 3GG
 Type & Class: Sorcery
 Pow/Tou: n/a
 Card Text: For each creature token in play, its controller puts a creature token into play that's a copy of that creature. Flashback 4GGG (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)
 Flavor Text: n/a
 Artist: Matt Cavotta
 Rarity: R
 Card #: 136/143

Card Name: Possessed Centaur
 Card Color: G
 Mana Cost: 2GG
 Type & Class: Creature - Centaur Horror
 Pow/Tou: 3/3
 Card Text: Trample. Threshold - Possessed Centaur gets +1/+1, is black, and has ""2B, TAP: Destroy target green creature." (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Alex Horley
 Rarity: R
 Card #: 137/143

Card Name: Seton's Scout
 Card Color: G
 Mana Cost: 1G
 Type & Class: Creature - Centaur Druid
 Pow/Tou: 2/1
 Card Text: Seton's Scout may block as though it had flying. Threshold - Seton's Scout gets +2/+2. (You have threshold as long as seven or more cards are in your graveyard.)
 Flavor Text: n/a
 Artist: Mark Romanoski
 Rarity: U
 Card #: 138/143

Card Name: Cabal Coffers
 Card Color: L
 Mana Cost: n/a
 Type & Class: Land
 Pow/Tou: n/a
 Card Text: 2, TAP: Add B to your mana pool for each swamp

you control.
 Flavor Text: "Deep within the Cabal's vault, the Mirari pulsed like a dead sun-and its darkness radiated across Otaria."
 Artist: Don Hazeltine
 Rarity: U
 Card #: 139/143

Card Name: Tainted Field
 Card Color: L
 Mana Cost: n/a
 Type & Class: Land
 Pow/Tou: n/a
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add W or B to your mana pool. Play this ability only if you control a swamp.

Flavor Text: n/a
 Artist: Don Hazeltine
 Rarity: U
 Card #: 140/143

Card Name: Tainted Isle
 Card Color: L
 Mana Cost: n/a
 Type & Class: Land
 Pow/Tou: n/a
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add U or B to your mana pool. Play this ability only if you control a swamp.

Flavor Text: n/a
 Artist: Alan Pollack
 Rarity: U
 Card #: 141/143

Card Name: Tainted Peak
 Card Color: L
 Mana Cost: n/a
 Type & Class: Land
 Pow/Tou: n/a
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add B or R to your mana pool. Play this ability only if you control a swamp.

Flavor Text: n/a
 Artist: Tony Szczudlo
 Rarity: U
 Card #: 142/143

Card Name: Tainted Wood
 Card Color: L
 Mana Cost: n/a
 Type & Class: Land
 Pow/Tou: n/a
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add B or G to your mana pool. Play this ability only if you control a swamp.

Flavor Text: n/a
 Artist: Rob Alexander
 Rarity: U
 Card #: 143/143

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