

Odyssey Spoiler List  
 Wizards of the Coast, Inc.  
 (Released Sep 21, 2001)

350 Cards Total

Color: 57 Black, 57 Blue, 57 Green, 57 Red, 57 White, 15 Artifacts,  
 39 Land, 11 Multi

Rarity: 110 Common, 110 Uncommon, 110 Rare, 20 Land

Card Name: Aegis of Honor  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: 1: The next time an instant or sorcery  
 spell would deal damage to you this turn, that spell  
 deals that damage to its controller instead.

Flavor Text:  
 Artist: Ron Spears  
 Rarity: R  
 Card #: 1/350

Card Name: Ancestral Tribute  
 Card Color: W  
 Mana Cost: 5WW  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: You gain 2 life for each card in your  
 graveyard. Flashback 9WWW (You may play this card from  
 your graveyard for its flashback cost. Then remove  
 it from the game.)

Flavor Text:  
 Artist: Edward P. Beard, Jr.  
 Rarity: R  
 Card #: 2/350

Card Name: Angelic Wall  
 Card Color: W  
 Mana Cost: 1W  
 Type & Class: Creature - Wall  
 Pow/Tou: 0/4  
 Card Text: (Walls can't attack.) Flying  
 Flavor Text: "The Ancestor protects us in ways we  
 can't begin to comprehend." -Mystic elder  
 Artist: John Avon  
 Rarity: C  
 Card #: 3/350

Card Name: Animal Boneyard  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Enchant Land  
 Pow/Tou:  
 Card Text: Enchanted land has "Tap, Sacrifice a  
 creature: You gain life equal to that creature's toughness."  
 Flavor Text: "The animal spirits are the Ancestor's  
 grandchildren. Remember them." -Mystic elder  
 Artist: Edward P. Beard, Jr.  
 Rarity: U  
 Card #: 4/350

Card Name: Auramancer  
 Card Color: W  
 Mana Cost: 2W

Type & Class: Creature - Wizard  
 Pow/Tou: 2/2  
 Card Text: When Auramancer comes into play, you may return target enchantment card from your graveyard to your hand.  
 Flavor Text: Beauty stirs the memory like a sweet perfume excites the air.  
 Artist: Rebecca Guay  
 Rarity: C  
 Card #: 5/350

Card Name: Aven Archer  
 Card Color: W  
 Mana Cost: 3WW  
 Type & Class: Creature - Bird Soldier  
 Pow/Tou: 2/2  
 Card Text: Flying 2W, Tap: Aven Archer deals 2 damage to target attacking or blocking creature.  
 Flavor Text: Aimed by the eyes of eagles, their arrows never miss the mark.  
 Artist: Mark Zug  
 Rarity: U  
 Card #: 6/350

Card Name: Aven Cloudchaser  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Creature - Bird Soldier  
 Pow/Tou: 2/2  
 Card Text: Flying When Aven Cloudchaser comes into play, destroy target enchantment.  
 Flavor Text: "At the Reapportionment, Eagle begged to be human. The Ancestor granted half that prayer."  
 -Nomad myth  
 Artist: Justin Sweet  
 Rarity: C  
 Card #: 7/350

Card Name: Aven Flock  
 Card Color: W  
 Mana Cost: 4W  
 Type & Class: Creature - Bird Soldier  
 Pow/Tou: 2/3  
 Card Text: Flying W: Aven Flock gets +0/+1 until end of turn.  
 Flavor Text: Just as each added feather steadies the wing, so does the flock grow stronger with each new member.  
 Artist: Greg & Tim Hildebrandt  
 Rarity: C  
 Card #: 8/350

Card Name: Aven Shrine  
 Card Color: W  
 Mana Cost: 1WW  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a player plays a spell, that player gains X life, where X is the number of cards in all graveyards with the same name as that spell.  
 Flavor Text:  
 Artist: Wayne England  
 Rarity: R  
 Card #: 9/350

Card Name: Balancing Act  
 Card Color: W  
 Mana Cost: 2WW  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Each player chooses a number of permanents he or she controls equal to the number of permanents controlled by the player who controls the fewest, then sacrifices the rest. Each player discards cards from his or her hand the same way.  
 Flavor Text:  
 Artist: Scott M. Fischer  
 Rarity: R  
 Card #: 10/350

Card Name: Beloved Chaplain  
 Card Color: W  
 Mana Cost: 1W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/1  
 Card Text: Protection from creatures  
 Flavor Text: Nomad and Nantuko, eagle and elephant; all the birds and beasts are charmed by his quiet dignity.  
 Artist: Darrell Riche  
 Rarity: U  
 Card #: 11/350

Card Name: Blessed Orator  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/4  
 Card Text: Other creatures you control get +0/+1  
 Flavor Text: His quiet words fade into the night's chill, yet they burn into his listeners' minds with all the power of a thousand suns.  
 Artist: Terese Nielson  
 Rarity: U  
 Card #: 12/350

Card Name: Cantivore  
 Card Color: W  
 Mana Cost: 1WW  
 Type & Class: Creature - Lhurgoyf  
 Pow/Tou: \*/\*  
 Card Text: Attacking doesn't cause Cantivore to tap. Cantivore's power and toughness are equal to the number of enchantment cards in all graveyards.  
 Flavor Text:  
 Artist: Daren Bader  
 Rarity: R  
 Card #: 13/350

Card Name: Cease-Fire  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Target player can't play creature spells this turn. Draw a card.  
 Flavor Text: When the crimson fades from the magical embers, a final wisp of smoke will rise. Soon after, hostilities will begin anew.

Artist: Darrell Riche  
 Rarity: C  
 Card #: 14/350

Card Name: Confessor  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/1  
 Card Text: Whenever a player discards a card from his or her hand, you may gain 1 life.  
 Flavor Text: "There will be gains for our losses. There will be rights for our wrongs."

Artist: John Avon  
 Rarity: C  
 Card #: 15/350

Card Name: Dedicated Martyr  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/1  
 Card Text: W, Sacrifice Dedicated Martyr: You gain 3 life.  
 Flavor Text: "If he's so willing to suffer for his cause, then by all means, let us oblige him." -Cabal Patriarch

Artist: Dave Dorman  
 Rarity: C  
 Card #: 16/350

Card Name: Delaying Shield  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: If you would be dealt damage, put that many delay counters on Delaying Shield instead. At the beginning of your upkeep, remove all delay counters from Delaying Shield. For each delay counter removed this way, you lose 1 life unless you pay 1W.

Flavor Text:  
 Artist: Luca Zontini  
 Rarity: R  
 Card #: 17/350

Card Name: Devoted Caretaker  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/2  
 Card Text: W, Tap: Target permanent you control gains protection from instant spells and from sorcery spells until end of turn.  
 Flavor Text: Her eyes blaze with the strength of twenty shields. Every glance is a salvation.

Artist: Clyde Caldwell  
 Rarity: R  
 Card #: 18/350

Card Name: Divine Sacrament  
 Card Color: W  
 Mana Cost: 1WW  
 Type & Class: Enchantment

Pow/Tou:  
 Card Text: White creatures get +1/+1. Threshold  
 - White creatures get an additional +1/+1. (You have  
 threshold as long as seven or more cards are in your  
 graveyard.)  
 Flavor Text: Their whispered prayers rally the nomads  
 better than any war cry could.  
 Artist: Ray Lago  
 Rarity: R  
 Card #: 19/350

Card Name: Dogged Hunter  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Creature - Nomad  
 Pow/Tou: 1/1  
 Card Text: Tap: Destroy target creature token.  
 Flavor Text: The relationship between hunter and  
 hunted knows nothing of alliances.  
 Artist: rk post  
 Rarity: R  
 Card #: 20/350

Card Name: Earnest Fellowship  
 Card Color: W  
 Mana Cost: 1W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Each creature has protection from its  
 colors.  
 Flavor Text: "The world has enough strife as it is.  
 Where would we be if we turned against each other?"  
 -Pianna, nomad captain  
 Artist: Heather Hudson  
 Rarity: R  
 Card #: 21/350

Card Name: Embolden  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Prevent the next 4 damage that would  
 be dealt this turn to any number of target creatures  
 and/or players divided as you choose. Flashback 1W  
 (You may play this card from your graveyard for its  
 flashback cost. Then remove it from the game.)  
 Flavor Text:  
 Artist: Rebecca Guay  
 Rarity: C  
 Card #: 22/350

Card Name: Gallantry  
 Card Color: W  
 Mana Cost: 1W  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Target blocking creature gets +4/+4  
 until end of turn. Draw a card.  
 Flavor Text: The courageous accomplish more in a  
 single moment than the cowardly do in a lifetime.  
 Artist: Mark Tedin  
 Rarity: U  
 Card #: 23/350

Card Name: Graceful Antelope  
 Card Color: W  
 Mana Cost: 2WW  
 Type & Class: Creature - Antelope  
 Pow/Tou: 1/4  
 Card Text: Plainswalk Whenever Graceful Antelope deals combat damage to a player, you may have target land become a plains until Graceful Antelope leaves play.

Flavor Text:  
 Artist: Heather Hudson  
 Rarity: R  
 Card #: 24/350

Card Name: Hallowed Healer  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/1  
 Card Text: Tap: Prevent the next 2 damage that would be dealt to target creature or player this turn. Threshold - Tap: Prevent the next 4 damage that would be dealt to target creature or player this turn. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Ben Thompson  
 Rarity: C  
 Card #: 25/350

Card Name: Karmic Justice  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a spell or ability an opponent controls destroys a noncreature permanent you control, you may destroy target permanent that opponent controls.

Flavor Text:  
 Artist: Ray Lago  
 Rarity: R  
 Card #: 26/350

Card Name: Kirtar's Desire  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Enchanted creature can't attack. Threshold - Enchanted creature can't block. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Pete Venters  
 Rarity: C  
 Card #: 27/350

Card Name: Kirtar's Wrath  
 Card Color: W  
 Mana Cost: 4WW  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Destroy all creatures. They can't be regenerated. Threshold - Instead destroy all creatures,

then put two 1/1 white Spirit creature tokens with flying into play. Creatures destroyed this way can't be regenerated. (You have threshold if seven or more cards are in your graveyard.)

Flavor Text:

Artist: Kev Walker  
Rarity: R  
Card #: 28/350

Card Name: Lieutenant Kirtar  
Card Color: W  
Mana Cost: 1WW  
Type & Class: Creature - Bird Soldier Legend  
Pow/Tou: 2/2  
Card Text: Flying 1W, Sacrifice Lieutenant Kirtar:

Remove target attacking creature from the game.

Flavor Text: "His strengths are pride, devotion, and ambition. His weaknesses are the same." -Pianna, nomad captain

Artist: Paolo Parente  
Rarity: R  
Card #: 29/350

Card Name: Life Burst  
Card Color: W  
Mana Cost: 1W  
Type & Class: Instant  
Pow/Tou:

Card Text: Target player gains 4 life, then gains 4 life for each Life Burst card in each graveyard.

Flavor Text: As uplifting as a mystic's dreams.

Artist: John Avon  
Rarity: C  
Card #: 30/350

Card Name: Luminous Guardian  
Card Color: W  
Mana Cost: 3W  
Type & Class: Creature - Guardian  
Pow/Tou: 1/4  
Card Text: W: Luminous Guardian gets +0/+1 until

end of turn. 2: Luminous Guardian may block an additional creature this turn.

Flavor Text: "There is no victory without virtue."

Artist: Terese Nielson  
Rarity: U  
Card #: 31/350

Card Name: Master Apothecary  
Card Color: W  
Mana Cost: WWW  
Type & Class: Creature - Cleric  
Pow/Tou: 2/2  
Card Text: Tap an untapped Cleric you control:

Prevent the next 2 damage that would be dealt to target creature or player this turn.

Flavor Text: It takes a remarkable cleric to turn a group of healers into a hospital.

Artist: Terese Nielson  
Rarity: R  
Card #: 32/350

Card Name: Mystic Crusader  
Card Color: W

Mana Cost: 1WW  
 Type & Class: Creature - Nomad Mystic  
 Pow/Tou: 2/1  
 Card Text: Protection from black and from red Threshold  
 - Mystic Crusader gets +1/+1 and has flying. (You have  
 threshold as long as seven or more cards are in your  
 graveyard.)  
 Flavor Text:  
 Artist: Kev Walker  
 Rarity: R  
 Card #: 33/350

Card Name: Mystic Penitent  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Creature - Nomad Mystic  
 Pow/Tou: 1/1  
 Card Text: Attacking doesn't cause Mystic Penitent  
 to tap. Threshold - Mystic Penitent gets +1/+1 and  
 has flying. (You have threshold as long as seven or  
 more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Larry Elmore  
 Rarity: U  
 Card #: 34/350

Card Name: Mystic Visionary  
 Card Color: W  
 Mana Cost: 1W  
 Type & Class: Creature - Nomad Mystic  
 Pow/Tou: 2/1  
 Card Text: Threshold - Mystic Visionary has flying.  
 (You have threshold as long as seven or more cards  
 are in your graveyard.)  
 Flavor Text: "The aven are heralds of divinity. The  
 greatest glory is to join them in the sky."  
 Artist: Matt Cavatto  
 Rarity: C  
 Card #: 35/350

Card Name: Mystic Zealot  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Creature - Nomad Mystic  
 Pow/Tou: 2/4  
 Card Text: Threshold - Mystic Zealot gets +1/+1  
 and has flying. (You have threshold as long as seven  
 or more cards are in your graveyard.)  
 Flavor Text: Nomad youths aspire to one of two roles  
 in the tribe: priest or warrior. Their secret dream  
 is to become both.  
 Artist: Paolo Parente  
 Rarity: C  
 Card #: 36/350

Card Name: Nomad Decoy  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Creature - Nomad  
 Pow/Tou: 1/2  
 Card Text: W, Tap: Tap target creature. Threshold  
 - WW, Tap: Tap two target creatures. (Play this ability  
 only as long as seven or more cards are in your graveyard.)  
 Flavor Text: If you can take something from a nomad,

it's probably bait.  
 Artist: Pete Venters  
 Rarity: U  
 Card #: 37/350

Card Name: Patrol Hound  
 Card Color: W  
 Mana Cost: 1W  
 Type & Class: Creature - Hound  
 Pow/Tou: 2/2  
 Card Text: Discard a card from your hand: Patrol  
 Hound gains first strike until end of turn.  
 Flavor Text: To the camp, it was a fierce and loyal  
 protector. To the sentry's youngest daughter, it would  
 always be her "Wuv Muffin."

Artist: Daren Bader  
 Rarity: C  
 Card #: 38/350

Card Name: Pianna, Nomad Captain  
 Card Color: W  
 Mana Cost: 1WW  
 Type & Class: Creature - Nomad Legend  
 Pow/Tou: 2/2  
 Card Text: Whenever Pianna, Nomad Captain attacks,  
 attacking creatures get +1/+1 until end of turn.  
 Flavor Text: Some find inspiration in their swords.  
 Others find it in their leaders.

Artist: D. Alexander Gregory  
 Rarity: R  
 Card #: 39/350

Card Name: Pilgrim of Justice  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/3  
 Card Text: Protection from red W, Sacrifice Pilgrim  
 of Justice: The next time a red source of your choice  
 would deal damage this turn, prevent that damage.  
 Flavor Text: "I would die a thousand deaths before  
 I let you harm another."

Artist: Orizio Daniele  
 Rarity: C  
 Card #: 40/350

Card Name: Pilgrim of Virtue  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Creature - Cleric  
 Pow/Tou: 1/3  
 Card Text: Protection from black W, Sacrifice Pilgrim  
 of Virtue: The next time a black source of your choice  
 would deal damage this turn, prevent that damage.  
 Flavor Text: "A life is measured by the lives it  
 saves."

Artist: Massimilano Frezzato  
 Rarity: C  
 Card #: 41/350

Card Name: Ray of Distortion  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Instant

Pow/Tou:  
Card Text: Destroy target artifact or enchantment.  
Flashback 4WW (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
Artist: Carl Critchlow  
Rarity: C  
Card #: 42/350

Card Name: Resilient Wanderer  
Card Color: W  
Mana Cost: 2WW  
Type & Class: Creature - Nomad  
Pow/Tou: 2/3  
Card Text: First strike Discard a card from your hand: Resilient Wanderer gains protection from the color of your choice until end of turn.

Flavor Text: Nomads understand many cultures and therefore travel without fear.

Artist: Clyde Caldwell  
Rarity: U  
Card #: 43/350

Card Name: Sacred Rites  
Card Color: W  
Mana Cost: W  
Type & Class: Instant  
Pow/Tou:  
Card Text: Discard any number of cards from your hand. Creatures you control get +0/+1 until end of turn for each card discarded this way.

Flavor Text:  
Artist: Bradley Williams  
Rarity: C  
Card #: 44/350

Card Name: Second Thoughts  
Card Color: W  
Mana Cost: 4W  
Type & Class: Instant  
Pow/Tou:  
Card Text: Remove target attacking creature from the game. Draw a card.

Flavor Text: It suddenly dawned on Jorin that farming was quite a noble profession.

Artist: Ray Lago  
Rarity: C  
Card #: 45/350

Card Name: Shelter  
Card Color: W  
Mana Cost: 1W  
Type & Class: Instant  
Pow/Tou:  
Card Text: Target creature you control gains protection from the color of your choice until end of turn. Draw a card.

Flavor Text: Good strategists seize opportunities. Great strategists make their own.

Artist: Christopher Moeller  
Rarity: C  
Card #: 46/350

Card Name: Soulcatcher

Card Color: W  
 Mana Cost: 1W  
 Type & Class: Creature - Bird Soldier  
 Pow/Tou: 1/1  
 Card Text: Flying Whenever a creature with flying is put into a graveyard from play, put a +1/+1 counter on Soulcatcher.  
 Flavor Text: "Holy couriers guide aven spirits up to the home of the Ancestor." -Mystic elder  
 Artist: Ron Spencer  
 Rarity: U  
 Card #: 47/350

Card Name: Sphere of Duty  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: If a green source would deal damage to you, prevent 2 of that damage.  
 Flavor Text: Duty subdues instinct.  
 Artist: Christopher Moeller  
 Rarity: U  
 Card #: 48/350

Card Name: Sphere of Grace  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: If a black source would deal damage to you, prevent 2 of that damage.  
 Flavor Text: Grace repels darkness.  
 Artist: Christopher Moeller  
 Rarity: U  
 Card #: 49/350

Card Name: Sphere of Law  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: If a red source would deal damage to you, prevent 2 of that damage.  
 Flavor Text: Law smothers anarchy.  
 Artist: Christopher Moeller  
 Rarity: U  
 Card #: 50/350

Card Name: Sphere of Reason  
 Card Color: W  
 Mana Cost: 3W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: If a blue source would deal damage to you, prevent 2 of that damage.  
 Flavor Text: Reason exposes deception.  
 Artist: Christopher Moeller  
 Rarity: U  
 Card #: 51/350

Card Name: Sphere of Truth  
 Card Color: W  
 Mana Cost: 3W

Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: If a white source would deal damage to you, prevent 2 of that damage.  
 Flavor Text: Truth tempers fanaticism.  
 Artist: Christopher Moeller  
 Rarity: U  
 Card #: 52/350

Card Name: Spiritualize  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Until end of turn, whenever target creature deals damage, you gain that much life. Draw a card.  
 Flavor Text: "There is purity in all things. Even hatred." -Lieutenant Kirtar  
 Artist: Christopher Moeller  
 Rarity: U  
 Card #: 53/350

Card Name: Tattoo Ward  
 Card Color: W  
 Mana Cost: 2W  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Enchanted creature gets +1/+1 and has protection from enchantments. This effect doesn't remove Tattoo Ward. Sacrifice Tattoo Ward: Destroy target enchantment.  
 Flavor Text:  
 Artist: Ben Thompson  
 Rarity: U  
 Card #: 54/350

Card Name: Testament of Faith  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: oX: Testament of Faith becomes an X/X Wall creature until end of turn. It's still an enchantment. (Walls can't attack.)  
 Flavor Text: "Belief in the Ancestor is admirable, but our enemies often demand something more . . . tangible."  
 -Pianna, nomad captain  
 Artist: Roger Raupp  
 Rarity: U  
 Card #: 55/350

Card Name: Tireless Tribe  
 Card Color: W  
 Mana Cost: W  
 Type & Class: Creature - Nomad  
 Pow/Tou: 1/1  
 Card Text: Discard a card from your hand: Tireless Tribe gets +0/+4 until end of turn.  
 Flavor Text: "We've survived starvation, dwarf attacks, and heatstroke. Why should a little sandstorm bother us?"  
 Artist: Carl Critchlow  
 Rarity: C  
 Card #: 56/350

Card Name: Wayward Angel  
 Card Color: W  
 Mana Cost: 4WW  
 Type & Class: Creature - Angel Horror  
 Pow/Tou: 4/4  
 Card Text: Flying Attacking doesn't cause Wayward Angel to tap. Threshold - Wayward Angel gets +3/+3, is black, has trample, and has "At the beginning of your upkeep, sacrifice a creature". (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Mark Tedin  
 Rarity: R  
 Card #: 57/350

Card Name: Aboshan, Cephalid Emperor  
 Card Color: U  
 Mana Cost: 4UU  
 Type & Class: Creature - Cephalid Legend  
 Pow/Tou: 3/3  
 Card Text: Tap an untapped Cephalid you control: Tap target permanent. UUU: Tap all creatures without flying.

Flavor Text: "No one can fight the tide forever."  
 Artist: Christopher Moeller  
 Rarity: R  
 Card #: 58/350

Card Name: Aboshan's Desire  
 Card Color: U  
 Mana Cost: U  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Enchanted creature has flying. Threshold - Enchanted creature can't be the target of spells or abilities. (You have threshold as long as seven or more card are in your graveyard.)

Flavor Text:  
 Artist: Ciruelo  
 Rarity: C  
 Card #: 59/350

Card Name: Æther Burst  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Return up to X target creatures to their owners' hands, where X is one plus the number of Æther Burst cards in all graveyards as you play Æther Burst.

Flavor Text: As fleeting as a cephalid's promise.  
 Artist: Adam Rex  
 Rarity: C  
 Card #: 60/350

Card Name: Amugaba  
 Card Color: U  
 Mana Cost: 5UU  
 Type & Class: Creature - Illusion  
 Pow/Tou: 6/6  
 Card Text: Flying 2U, Discard a card from your hand: Return Amugaba to its owner's hand.  
 Flavor Text: The aven claim it feeds on thunder and

rainbows.  
 Artist: Heather Hudson  
 Rarity: R  
 Card #: 61/350

Card Name: Aura Graft  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Move target enchantment that's enchanting  
 a permanent to another permanent it can enchant. Gain  
 control of that enchantment. (This effect doesn't end  
 at end of turn.)

Flavor Text: "It's not really stealing. It's more  
 like extended borrowing."

Artist: Ray Lago  
 Rarity: U  
 Card #: 62/350

Card Name: Aven Fisher  
 Card Color: U  
 Mana Cost: 3U  
 Type & Class: Creature - Bird Soldier  
 Pow/Tou: 2/2  
 Card Text: Flying When Aven Fisher is put into  
 a graveyard from play, you may draw a card.

Flavor Text: The same spears that catch their food  
 today will defend their homes tomorrow.

Artist: Christopher Moeller  
 Rarity: C  
 Card #: 63/350

Card Name: Aven Smokeweaver  
 Card Color: U  
 Mana Cost: 2UU  
 Type & Class: Creature - Bird Soldier  
 Pow/Tou: 2/3

Card Text: Flying, protection from red  
 Flavor Text: In a world still pained from burns,  
 some are born already scarred.

Artist: Kev Walker  
 Rarity: U  
 Card #: 64/350

Card Name: Aven Windreader  
 Card Color: U  
 Mana Cost: 3UU  
 Type & Class: Creature - Bird Soldier Wizard  
 Pow/Tou: 3/3

Card Text: Flying 1U: Target player reveals the  
 top card of his or her library.

Flavor Text: "The tiniest ripple tells a story ten  
 fathoms deep."

Artist: Greg & Tim Hildebrandt  
 Rarity: C  
 Card #: 65/350

Card Name: Balshan Beguiler  
 Card Color: U  
 Mana Cost: 2U  
 Type & Class: Creature - Wizard  
 Pow/Tou: 1/1  
 Card Text: Whenever Balshan Beguiler deals combat

damage to a player, that player reveals the top two cards of his or her library. You choose one of those cards and put it into his or her graveyard.

Flavor Text:

Artist: Ray Lago  
Rarity: U  
Card #: 66/350

Card Name: Balshan Griffin  
Card Color: U  
Mana Cost: 3UU  
Type & Class: Creature - Griffin  
Pow/Tou: 3/2  
Card Text: Flying 1U, Discard a card from your hand: Return Balshan Griffin to its owner's hand.

Flavor Text: It helps to have an extra direction in which to run.

Artist: Wayne England  
Rarity: U  
Card #: 67/350

Card Name: Bamboozle  
Card Color: U  
Mana Cost: 2U  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Target player reveals the top four cards of his or her library. You choose two of those cards and put them into his or her graveyard. Put the rest on top of his or her library in any order.

Flavor Text:

Artist: Alan Pollack  
Rarity: U  
Card #: 68/350

Card Name: Battle of Wits  
Card Color: U  
Mana Cost: 3UU  
Type & Class: Enchantment  
Pow/Tou:  
Card Text: At the beginning of your upkeep, if you have 200 or more cards in your library, you win the game.

Flavor Text: The wizard who reads a thousand books is powerful. The wizard who memorizes a thousand books is insane.

Artist: Mark Brill  
Rarity: R  
Card #: 69/350

Card Name: Careful Study  
Card Color: U  
Mana Cost: U  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Draw two cards, then discard two cards from your hand.

Flavor Text: Books are like crops-they must be thinned for best yield.

Artist: Scott M. Fischer  
Rarity: C  
Card #: 70/350

Card Name: Cephalid Broker

Card Color: U  
 Mana Cost: 3U  
 Type & Class: Creature - Cephalid  
 Pow/Tou: 2/2  
 Card Text: Tap: Target player draws two cards,  
 then discards two cards from his or her hand.  
 Flavor Text: Cephalids value the free exchange of  
 ideas-except for the "free" part.  
 Artist: Dave Dorman  
 Rarity: U  
 Card #: 71/350

Card Name: Cephalid Looter  
 Card Color: U  
 Mana Cost: 2U  
 Type & Class: Creature - Cephalid  
 Pow/Tou: 2/1  
 Card Text: Tap: Target player draws a card, then  
 discards a card from his or her hand.  
 Flavor Text: "Amazing, isn't it, what humans will  
 throw away when they're drowning?"  
 Artist: Keith Garletts  
 Rarity: C  
 Card #: 72/350

Card Name: Cephalid Retainer  
 Card Color: U  
 Mana Cost: 2UU  
 Type & Class: Creature - Cephalid  
 Pow/Tou: 2/3  
 Card Text: UU: Tap target creature without flying.  
 Flavor Text: Cephalids whisper flattery in your ear,  
 put jewels in your hand, spin dreams in your head,  
 and stick knives in your back.  
 Artist: Tony Szczudlo  
 Rarity: R  
 Card #: 73/350

Card Name: Cephalid Scout  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Creature - Cephalid Wizard  
 Pow/Tou: 1/1  
 Card Text: Flying 2U, Sacrifice a land: Draw a  
 card.  
 Flavor Text: The more they survey the dreadful dry  
 expanses, the more the cephalids thirst to tame them.  
 Artist: Alan Pollack  
 Rarity: C  
 Card #: 74/350

Card Name: Cephalid Shrine  
 Card Color: U  
 Mana Cost: 1UU  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a player plays a spell, counter  
 that spell unless that player pays oX, where X is the  
 number of cards in all graveyards with the same name  
 as the spell.  
 Flavor Text:  
 Artist: Wayne England  
 Rarity: R  
 Card #: 75/350

Card Name: Chamber of Manipulation  
 Card Color: U  
 Mana Cost: 2UU  
 Type & Class: Enchant Land  
 Pow/Tou:  
 Card Text: Enchanted land has "Tap, Discard a card from your hand: Gain control of target creature until end of turn."  
 Flavor Text: Politics is just a subtle form of mind control-and cephalids are master politicians.  
 Artist: Wayne England  
 Rarity: U  
 Card #: 76/350

Card Name: Cognivore  
 Card Color: U  
 Mana Cost: 6UU  
 Type & Class: Creature - Lhurgoyf  
 Pow/Tou: \*/\*  
 Card Text: Flying Cognivore's power and toughness are each equal to the number of instant cards in all graveyards.  
 Flavor Text:  
 Artist: Adam Rex  
 Rarity: R  
 Card #: 77/350

Card Name: Concentrate  
 Card Color: U  
 Mana Cost: 2UU  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Draw three cards.  
 Flavor Text: "The treasure in my mind is greater than any worldly glory."  
 Artist: Glen Angus & Arnie Swekel  
 Rarity: U  
 Card #: 78/350

Card Name: Cultural Exchange  
 Card Color: U  
 Mana Cost: 4UU  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Choose any number of creatures target player controls. Choose the same number of creatures another target player controls. Those players exchange control of those creatures. (This effect doesn't end at end of turn.)  
 Flavor Text:  
 Artist: Daren Bader  
 Rarity: R  
 Card #: 79/350

Card Name: Deluge  
 Card Color: U  
 Mana Cost: 2U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Tap all creatures without flying.  
 Flavor Text: "From the sea came all life, and to the sea it will return. The sooner the better." -Emperor Aboshan

Artist: Wayne England  
 Rarity: U  
 Card #: 80/350

Card Name: Dematerialize  
 Card Color: U  
 Mana Cost: 3U  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Return target permanent to its owner's hand. Flashback 5UU (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Mike Ploog  
 Rarity: C  
 Card #: 81/350

Card Name: Divert  
 Card Color: U  
 Mana Cost: U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Change the target of target spell with a single target unless that spell's controller pays 2.

Flavor Text: "What's the fun of being a wizard if you can't mess with people's heads?"  
 Artist: Christopher Moeller  
 Rarity: R  
 Card #: 82/350

Card Name: Dreamwinder  
 Card Color: U  
 Mana Cost: 3U  
 Type & Class: Creature - Serpent  
 Pow/Tou: 4/3  
 Card Text: Dreamwinder can't attack unless defending player controls an island. U, Sacrifice an island: Target land becomes an island until end of turn.

Flavor Text:  
 Artist: Wayne England  
 Rarity: C  
 Card #: 83/350

Card Name: Escape Artist  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Creature - Wizard  
 Pow/Tou: 1/1  
 Card Text: Escape Artist is unblockable. U, Discard a card from your hand: Return Escape Artist to its owner's hand.

Flavor Text: "Not even my shadow knows where I am."  
 Artist: Scott M. Fischer  
 Rarity: C  
 Card #: 84/350

Card Name: Extract  
 Card Color: U  
 Mana Cost: U  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Search target player's library for a

card, and remove that card from the game. Then that player shuffles his or her library.

Flavor Text: To say Nixar had a splitting headache would be a bit of an understatement.

Artist: Matt Cavatto  
Rarity: R  
Card #: 85/350

Card Name: Fervent Denial  
Card Color: U  
Mana Cost: 3UU  
Type & Class: Instant  
Pow/Tou:  
Card Text: Counter target spell. Flashback 5UU  
(You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text: "Your tenacity is admirable. And futile."  
-Emperor Aboshan

Artist: Scott M. Fischer  
Rarity: U  
Card #: 86/350

Card Name: Immobilizing Ink  
Card Color: U  
Mana Cost: 1U  
Type & Class: Enchant Creature  
Pow/Tou:  
Card Text: Enchanted creature doesn't untap during its controller's untap step. Enchanted creature has "1, Discard a card from your hand: Untap this creature."

Flavor Text:

Artist: Darrell Riche  
Rarity: C  
Card #: 87/350

Card Name: Laquatus's Creativity  
Card Color: U  
Mana Cost: 4U  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Target player draws cards equal to the number of cards in that player's hand, then discards that many cards.

Flavor Text: One never knows when inspiration will bubble up.

Artist: Don Hazeltine  
Rarity: U  
Card #: 88/350

Card Name: Patron Wizard  
Card Color: U  
Mana Cost: UUU  
Type & Class: Creature - Wizard  
Pow/Tou: 2/2  
Card Text: Tap an untapped Wizard you control: Counter target spell unless its controller pays 1.

Flavor Text: "The best way to teach is by example."

Artist: Donato Giancola  
Rarity: R  
Card #: 89/350

Card Name: Pedantic Learning  
Card Color: U  
Mana Cost: UU

Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a land card is put into your graveyard from your library, you may pay 1. If you do, draw a card.

Flavor Text: Even the trivial can inspire.  
 Artist: Heather Hudson  
 Rarity: R  
 Card #: 90/350

Card Name: Peek  
 Card Color: U  
 Mana Cost: U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Look at target player's hand. Draw a card.  
 Flavor Text: Sometimes you have to read between the minds.  
 Artist: Adam Rex  
 Rarity: C  
 Card #: 91/350

Card Name: Persuasion  
 Card Color: U  
 Mana Cost: 3UU  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: You control enchanted creature.  
 Flavor Text: "Protocol demands that you bow down before me. I always stand on protocol."  
 Artist: Adam Rex  
 Rarity: R  
 Card #: 92/350

Card Name: Phantom Whelp  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Creature - Hound  
 Pow/Tou: 2/2  
 Card Text: When Phantom Whelp attacks or blocks, return it to its owner's hand at end of combat.  
 Flavor Text: It lurks in the mist, waiting for stragglers to fall behind. When the fog clears, nothing remains but footprints.  
 Artist: Wayne England  
 Rarity: C  
 Card #: 93/350

Card Name: Predict  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Name a card, then put the top card of target player's library into his or her graveyard. If that card is the named card, you draw two cards. Otherwise, you draw a card.  
 Flavor Text:  
 Artist: Rebecca Guay  
 Rarity: U  
 Card #: 94/350

Card Name: Psionic Gift

Card Color: U  
 Mana Cost: 1U  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Enchanted creature has "Tap: This creature deals 1 damage to target creature or player."  
 Flavor Text: For sale: Complete wizard's library. Rare scrolls, grimoires, and works of ancient spellcrafting! Slightly abridged.  
 Artist: Orizio Daniele  
 Rarity: C  
 Card #: 95/350

Card Name: Pulsating Illusion  
 Card Color: U  
 Mana Cost: 4U  
 Type & Class: Creature - Illusion  
 Pow/Tou: 0/1  
 Card Text: Flying Discard a card from your hand: Pulsating Illusion gets +4/+4 until end of turn. Play this ability only once each turn.

Flavor Text:  
 Artist: Arnie Swekel  
 Rarity: U  
 Card #: 96/350

Card Name: Puppeteer  
 Card Color: U  
 Mana Cost: 2U  
 Type & Class: Creature - Wizard  
 Pow/Tou: 1/2  
 Card Text: U, Tap: Tap or untap target creature.  
 Flavor Text: "Getting people to do what you want is merely a matter of telling them what they want to hear."  
 Artist: Scott M. Fischer  
 Rarity: U  
 Card #: 97/350

Card Name: Repel  
 Card Color: U  
 Mana Cost: 3U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Put target creature on top of its owner's library.  
 Flavor Text: "I have a hunch we'll be seeing that one again soon." -Ambassador Laquatus  
 Artist: Terese Nielson  
 Rarity: C  
 Card #: 98/350

Card Name: Rites of Refusal  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Discard any number of cards from your hand. Counter target spell unless its controller pays 3 for each card discarded this way.  
 Flavor Text:  
 Artist: Bradley Williams  
 Rarity: C  
 Card #: 99/350

Card Name: Scrivener  
 Card Color: U  
 Mana Cost: 4U  
 Type & Class: Creature - Townsfolk  
 Pow/Tou: 2/2  
 Card Text: When Scrivener comes into play, you may return target instant card from your graveyard to your hand.  
 Flavor Text: A good memory is no match for a good scribe.  
 Artist: Kev Walker  
 Rarity: C  
 Card #: 100/350

Card Name: Shifty Doppelganger  
 Card Color: U  
 Mana Cost: 2U  
 Type & Class: Creature - Shapeshifter  
 Pow/Tou: 1/1  
 Card Text: 3U, Remove Shifty Doppelganger from the game: Put a creature card from your hand into play. That creature gains haste until end of turn. At end of turn, sacrifice that creature. If you do, return Shifty Doppelganger to play.  
 Flavor Text:  
 Artist: Greg Staples  
 Rarity: R  
 Card #: 101/350

Card Name: Standstill  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: When a player plays a spell, sacrifice Standstill. If you do, then each of that player's opponents draws three cards.  
 Flavor Text: "Take your time."  
 Artist: Heather Hudson  
 Rarity: U  
 Card #: 102/350

Card Name: Syncopate  
 Card Color: U  
 Mana Cost: XU  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Counter target spell unless its controller pays oX. If that spell is countered this way, remove it from the game instead of putting it into its owner's graveyard.  
 Flavor Text: "Memories can't simply be washed away. The mind must be scrubbed clean." -Ambassador Laquatus  
 Artist: Pete Venters  
 Rarity: C  
 Card #: 103/350

Card Name: Think Tank  
 Card Color: U  
 Mana Cost: 2U  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: At the beginning of your upkeep, look

at the top card of your library. You may put that card into your graveyard.

Flavor Text: Cephalids seek knowledge not to better themselves, but to best others.  
 Artist: Jim Nelson  
 Rarity: U  
 Card #: 104/350

Card Name: Thought Devourer  
 Card Color: U  
 Mana Cost: 2UU  
 Type & Class: Creature - Beast  
 Pow/Tou: 4/4  
 Card Text: Flying Your maximum hand size is reduced by four.

Flavor Text: Thinking is hard.  
 Artist: Jim Nelson  
 Rarity: R  
 Card #: 105/350

Card Name: Thought Eater  
 Card Color: U  
 Mana Cost: 1U  
 Type & Class: Creature - Beast  
 Pow/Tou: 2/2  
 Card Text: Flying Your maximum hand size is reduced by three.

Flavor Text: The first memory it sucks out of its host is how to get rid of it.  
 Artist: Luca Zontini  
 Rarity: U  
 Card #: 106/350

Card Name: Thought Nibbler  
 Card Color: U  
 Mana Cost: U  
 Type & Class: Creature - Beast  
 Pow/Tou: 1/1  
 Card Text: Flying Your maximum hand size is reduced by two.  
 Flavor Text: Balshan wizards have long used them to gnaw away the memories they wish to forget.  
 Artist: Arnie Swekel  
 Rarity: C  
 Card #: 107/350

Card Name: Time Stretch  
 Card Color: U  
 Mana Cost: 8UU  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Target player takes two extra turns after this one.  
 Flavor Text: There's lots of time like the present.  
 Artist: Paolo Parente  
 Rarity: R  
 Card #: 108/350

Card Name: Touch of Invisibility  
 Card Color: U  
 Mana Cost: 3U  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Target creature is unblockable this

turn. Draw a card.

Flavor Text: Cephalids specialize in things unseen, be they politics, betrayal, or themselves.

Artist: Eric Peterson

Rarity: C

Card #: 109/350

Card Name: Traumatize

Card Color: U

Mana Cost: 3UU

Type & Class: Sorcery

Pow/Tou:

Card Text: Target player puts the top half of his or her library, rounded down, into his or her graveyard.

Flavor Text: Dreads had half a mind to leave.

Artist: Greg Staples

Rarity: R

Card #: 110/350

Card Name: Treetop Sentinel

Card Color: U

Mana Cost: 2UU

Type & Class: Creature - Bird Soldier

Pow/Tou: 2/3

Card Text: Flying, protection from green

Flavor Text: Crian's patrols afford him plenty of opportunity to take potshots at the "dirtwalkers" far below.

Artist: Carl Critchlow

Rarity: U

Card #: 111/350

Card Name: Unifying Theory

Card Color: U

Mana Cost: 1U

Type & Class: Enchantment

Pow/Tou:

Card Text: Whenever a player plays a spell, that player may pay 2. If the player does, he or she draws a card.

Flavor Text: Scribbles of a lunatic and formulas of a genius are often indistinguishable.

Artist: Ron Spencer

Rarity: R

Card #: 112/350

Card Name: Upheaval

Card Color: U

Mana Cost: 4UU

Type & Class: Sorcery

Pow/Tou:

Card Text: Return all permanents to their owners' hands.

Flavor Text: The calm comes after the storm.

Artist: Kev Walker

Rarity: R

Card #: 113/350

Card Name: Words of Wisdom

Card Color: U

Mana Cost: 1U

Type & Class: Instant

Pow/Tou:

Card Text: You draw two cards, then each other

player draws a card.  
 Flavor Text: Knowledge can't be kept in a bottle  
 or sealed in a box. It yearns to be spread and shared.  
 Artist: Eric Peterson  
 Rarity: C  
 Card #: 114/350

Card Name: Afflict  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Target creature gets -1/-1 until end  
 of turn. Draw a card.  
 Flavor Text: When one of the Patriarch's champions  
 displeased him, he would only shake his finger. That  
 was enough.  
 Artist: Roger Raupp  
 Rarity: C  
 Card #: 115/350

Card Name: Bloodcurdler  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Creature - Horror  
 Pow/Tou: 1/1  
 Card Text: Flying At the beginning of your upkeep,  
 put the top card of your library into your graveyard.  
 Threshold - Bloodcurdler gets +1/+1 and has "At the  
 end of your turn, remove two cards in your graveyard  
 from the game." (You have threshold as long as seven  
 or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Adam Rex  
 Rarity: R  
 Card #: 116/350

Card Name: Braids, Cabal Minion  
 Card Color: B  
 Mana Cost: 2BB  
 Type & Class: Creature - Minion Legend  
 Pow/Tou: 2/2  
 Card Text: At the beginning of each player's upkeep,  
 that player sacrifices an artifact, creature, or land.  
 Flavor Text: "Home is where you can find a decent  
 graveyard and strangers can disappear without awkward  
 questions."  
 Artist: Eric Peterson  
 Rarity: R  
 Card #: 117/350

Card Name: Buried Alive  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Search your library for up to three  
 creature cards and put them into your graveyard. Then  
 shuffle your library.  
 Flavor Text: The scrape of shovels and the tumble  
 of cold dirt soon muffled their pleas.  
 Artist: Greg Staples  
 Rarity: U  
 Card #: 118/350

Card Name: Cabal Inquisitor  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Creature - Minion  
 Pow/Tou: 1/1  
 Card Text: Threshold - 1B, Tap, Remove two cards  
 in your graveyard from the game: Target player discards  
 a card from his or her hand. Play this ability only  
 any time you could play a sorcery. (Play this ability  
 only if seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Alex Horley  
 Rarity: C  
 Card #: 119/350

Card Name: Cabal Patriarch  
 Card Color: B  
 Mana Cost: 3BBB  
 Type & Class: Creature - Wizard Legend  
 Pow/Tou: 5/5  
 Card Text: 2B, Sacrifice a creature: Target creature  
 gets -2/-2 until end of turn. 2B, Remove a creature  
 card in your graveyard from the game: Target creature  
 gets -2/-2 until end of turn.

Flavor Text:  
 Artist: Mark Zug  
 Rarity: R  
 Card #: 120/350

Card Name: Cabal Shrine  
 Card Color: B  
 Mana Cost: 1BB  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a player plays a spell, that  
 player discards X cards from his or her hand, where  
 X is the number of cards in all graveyards with the  
 same name as that spell.

Flavor Text:  
 Artist: Ben Thompson  
 Rarity: R  
 Card #: 121/350

Card Name: Caustic Tar  
 Card Color: B  
 Mana Cost: 4BB  
 Type & Class: Enchant Land  
 Pow/Tou:  
 Card Text: Enchanted land has "Tap: Target player  
 loses 3 life."  
 Flavor Text: "Twisted magic, twisted fate, Force  
 the land to ooze with hate." -Cabal chant  
 Artist: John Avon  
 Rarity: U  
 Card #: 122/350

Card Name: Childhood Horror  
 Card Color: B  
 Mana Cost: 3B  
 Type & Class: Creature - Horror  
 Pow/Tou: 2/2  
 Card Text: Flying Threshold - Childhood Horror  
 gets +2/+2 and can't block. (You have threshold as

long as seven or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Larry Elmore  
 Rarity: U  
 Card #: 123/350

Card Name: Coffin Purge  
 Card Color: B  
 Mana Cost: B  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Remove target card in a graveyard from the game. Flashback B (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Pete Venters  
 Rarity: C  
 Card #: 124/350

Card Name: Crypt Creeper  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Creature - Zombie  
 Pow/Tou: 2/1  
 Card Text: Sacrifice Crypt Creeper: Remove target card in a graveyard from the game.

Flavor Text: To unearth its dinner, it inters itself.  
 Artist: John Matson  
 Rarity: C  
 Card #: 125/350

Card Name: Cursed Monstrosity  
 Card Color: B  
 Mana Cost: 4B  
 Type & Class: Creature - Horror  
 Pow/Tou: 4/3  
 Card Text: Flying Whenever Cursed Monstrosity becomes the target of a spell or ability, sacrifice it unless you discard a land card from your hand.  
 Flavor Text: "Run away! It's an . . . um . . . run away!" -Nomad sentry  
 Artist: Jeff Remmer  
 Rarity: R  
 Card #: 126/350

Card Name: Decaying Soil  
 Card Color: B  
 Mana Cost: 1BB  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: At the beginning of your upkeep, remove a card in your graveyard from the game. Threshold - Whenever a nontoken creature is put into your graveyard from play, you may pay 1. If you do, return that card to your hand. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Don Hazeltine  
 Rarity: R  
 Card #: 127/350

Card Name: Decompose  
 Card Color: B

Mana Cost: 1B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Remove up to three target cards in a single graveyard from the game.  
 Flavor Text: "Sheesh! How am I supposed to make a decent living around here?" -Cabal grave robber  
 Artist: Tony Szczudlo  
 Rarity: U  
 Card #: 128/350

Card Name: Diabolic Tutor  
 Card Color: B  
 Mana Cost: 2BB  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Search your library for a card, and put that card into your hand. Then shuffle your library.  
 Flavor Text: The best ideas often come from the worst minds.  
 Artist: Rick Farrell  
 Rarity: U  
 Card #: 129/350

Card Name: Dirty Wererat  
 Card Color: B  
 Mana Cost: 3B  
 Type & Class: Creature - Minion Rat  
 Pow/Tou: 2/3  
 Card Text: B, Discard a card from your hand: Regenerate Dirty Wererat. Threshold - Dirty Wererat gets +2/+2 and can't block. (You have threshold as long as seven or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Daren Bader  
 Rarity: C  
 Card #: 130/350

Card Name: Dusk Imp  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Creature - Imp  
 Pow/Tou: 2/1  
 Card Text: Flying  
 Flavor Text: It despises humans and squirrels and beasts and dwarves and cephalids . . . well, it despises just about everything.  
 Artist: Edward P. Beard, Jr.  
 Rarity: C  
 Card #: 131/350

Card Name: Entomb  
 Card Color: B  
 Mana Cost: B  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Search your library for a card and put that card into your graveyard. Then shuffle your library.  
 Flavor Text: A grave is the safest place to store ill-gotten treasures.  
 Artist: Ron Spears  
 Rarity: R  
 Card #: 132/350

Card Name: Execute  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Destroy target white creature. It can't be regenerated. Draw a card.  
 Flavor Text: "Any fool who would die for honor is better off dead." -Cabal Patriarch  
 Artist: Gary Ruddell  
 Rarity: U  
 Card #: 133/350

Card Name: Face of Fear  
 Card Color: B  
 Mana Cost: 5B  
 Type & Class: Creature - Horror  
 Pow/Tou: 3/4  
 Card Text: 2B, Discard a card from your hand: Face of Fear can't be blocked this turn except by artifact creatures and/or black creatures.  
 Flavor Text: "It's only frightened five people to death. Not my best work." -Braids, dementia summoner  
 Artist: Thomas M. Baxa  
 Rarity: U  
 Card #: 134/350

Card Name: Famished Ghoul  
 Card Color: B  
 Mana Cost: 3B  
 Type & Class: Creature - Zombie  
 Pow/Tou: 3/2  
 Card Text: 1B, Sacrifice Famished Ghoul: Remove up to two target cards in a single graveyard from the game.  
 Flavor Text: Memories have distinct tastes. Its favorites are the sickly sweetness of lost love and the bitter smokiness of cruel murder.  
 Artist: Adam Rex  
 Rarity: U  
 Card #: 135/350

Card Name: Filthy Cur  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Creature - Hound  
 Pow/Tou: 2/2  
 Card Text: Whenever Filthy Cur is dealt damage, you lose that much life.  
 Flavor Text: Some things even fleas won't bite.  
 Artist: Adam Rex  
 Rarity: C  
 Card #: 136/350

Card Name: Fledgling Imp  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Creature - Imp  
 Pow/Tou: 2/2  
 Card Text: B, Discard a card from your hand: Fledgling Imp gains flying until end of turn.  
 Flavor Text: Imps aren't born knowing how to fly-just how to annoy.  
 Artist: John Matson

Rarity: C  
 Card #: 137/350  
  
 Card Name: Frightcrawler  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Creature - Horror  
 Pow/Tou: 1/1  
 Card Text: Frightcrawler can't be blocked except  
 by artifact creatures and/or black creatures. Threshold  
 - Frightcrawler gets +2/+2 and can't block. (You have  
 threshold as long as seven or more cards are in your  
 graveyard.)  
 Flavor Text:  
 Artist: Matt Cavatto  
 Rarity: C  
 Card #: 138/350  
  
 Card Name: Ghastly Demise  
 Card Color: B  
 Mana Cost: B  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Destroy target nonblack creature if  
 its toughness is less than or equal to the number of  
 cards in your graveyard.  
 Flavor Text: "Anyone can snap her fingers and yank  
 a soul. I prefer to kill creatively." -Braids, dementia  
 summoner  
 Artist: Gary Ruddell  
 Rarity: C  
 Card #: 139/350  
  
 Card Name: Gravedigger  
 Card Color: B  
 Mana Cost: 3B  
 Type & Class: Creature - Zombie  
 Pow/Tou: 2/2  
 Card Text: When Gravedigger comes into play, you  
 may return target creature card from your graveyard  
 to your hand.  
 Flavor Text: Oddly, no one questioned the Cabal's  
 wisdom in hiring a zombie to work at the cemetery.  
 Artist: Tony Szczudlo  
 Rarity: C  
 Card #: 140/350  
  
 Card Name: Gravestorm  
 Card Color: B  
 Mana Cost: BBB  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: At the beginning of your upkeep, target  
 opponent may remove a card in his or her graveyard  
 from the game. If that player doesn't, you may draw  
 a card.  
 Flavor Text:  
 Artist: Alex Horley  
 Rarity: R  
 Card #: 141/350  
  
 Card Name: Haunting Echoes  
 Card Color: B  
 Mana Cost: 3BB

Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Remove all cards in target player's graveyard other than basic land cards from the game. Search that player's library for all cards with the same name as cards removed this way, and remove them from the game. Then that player shuffles his or her library.

Flavor Text:  
 Artist: Arnie Swekel  
 Rarity: R  
 Card #: 142/350

Card Name: Hint of Insanity  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Target player reveals his or her hand. That player discards from it all nonland cards with the same name as another card in his or her hand.

Flavor Text: "Practice makes perfect, but obsession makes better."  
 Artist: Luca Zontini  
 Rarity: R  
 Card #: 143/350

Card Name: Infected Vermin  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Creature - Rat  
 Pow/Tou: 1/1  
 Card Text: 2B: Infected Vermin deals 1 damage to each creature and each player. Threshold - 3B: Infected Vermin deals 3 damage to each creature and each player. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Anthony S. Waters  
 Rarity: U  
 Card #: 144/350

Card Name: Innocent Blood  
 Card Color: B  
 Mana Cost: B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Each player sacrifices a creature.  
 Flavor Text: Zombies mourn for the living and celebrate those who will soon be given the gift of death.

Artist: Carl Critchlow  
 Rarity: C  
 Card #: 145/350

Card Name: Last Rites  
 Card Color: B  
 Mana Cost: 2B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Discard any number of cards from your hand. Target player reveals his or her hand, then you choose a nonland card from it for each card discarded this way. That player discards those cards.

Flavor Text:

Artist: Bradley Williams  
 Rarity: C  
 Card #: 146/350

Card Name: Malevolent Awakening  
 Card Color: B  
 Mana Cost: 1BB  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: 1BB, Sacrifice a creature: Return target creature card from your graveyard to your hand.  
 Flavor Text: The most popular pit fighters are brought back for encore performances.

Artist: Alex Horley  
 Rarity: U  
 Card #: 147/350

Card Name: Mind Burst  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Target player discards X cards from his or her hand, where X is one plus the number of Mind Burst cards in all graveyards.  
 Flavor Text: As haunting as a zombie's curse.

Artist: Marc Fishman  
 Rarity: C  
 Card #: 148/350

Card Name: Mindslicer  
 Card Color: B  
 Mana Cost: 2BB  
 Type & Class: Creature - Horror  
 Pow/Tou: 4/3  
 Card Text: When Mindslicer is put into a graveyard from play, each player discards his or her hand.  
 Flavor Text: It is the thing that goes bump in the night.

Artist: Kev Walker  
 Rarity: R  
 Card #: 149/350

Card Name: Morbid Hunger  
 Card Color: B  
 Mana Cost: 4BB  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Morbid Hunger deals 3 damage to target creature or player. You gain 3 life. Flashback 7BB (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Eric Peterson  
 Rarity: C  
 Card #: 150/350

Card Name: Morgue Theft  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Return target creature card from your graveyard to your hand. Flashback 4B (You may play

this card from your graveyard for its flashback cost.  
Then remove it from the game.)

Flavor Text:  
Artist: Justin Sweet  
Rarity: C  
Card #: 151/350

Card Name: Mortivore  
Card Color: B  
Mana Cost: 2BB  
Type & Class: Creature - Lhurgoyf  
Pow/Tou: \*/\*  
Card Text: Mortivore's power and toughness are  
each equal to the number of creature cards in all graveyards.  
B: Regenerate Mortivore.

Flavor Text:  
Artist: Anthony S. Waters  
Rarity: R  
Card #: 152/350

Card Name: Nefarious Lich  
Card Color: B  
Mana Cost: BBBB  
Type & Class: Enchantment  
Pow/Tou:  
Card Text: If you would be dealt damage, remove  
that many cards in your graveyard from the game instead.  
If you can't, you lose the game. If you would gain  
life, draw that many cards instead. When Nefarious  
Lich leaves play, you lose the game.

Flavor Text:  
Artist: Jerry Tiritilli  
Rarity: R  
Card #: 153/350

Card Name: Overeager Apprentice  
Card Color: B  
Mana Cost: 2B  
Type & Class: Creature - Minion  
Pow/Tou: 1/2  
Card Text: Discard a card from your hand, Sacrifice  
Overeager Apprentice: Add BBB to your mana pool.

Flavor Text: Slow and steady may not always win the  
race, but at least it doesn't end up splattered on  
the walls.

Artist: Ray Lago  
Rarity: C  
Card #: 154/350

Card Name: Painbringer  
Card Color: B  
Mana Cost: 2BB  
Type & Class: Creature - Minion  
Pow/Tou: 1/1  
Card Text: Tap, Remove any number of cards in your  
graveyard from the game: Target creature gets -X/-X  
until end of turn, where X is the number of cards removed  
this way.

Flavor Text:  
Artist: Pete Venters  
Rarity: U  
Card #: 155/350

Card Name: Patriarch's Desire

Card Color: B  
 Mana Cost: 3B  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Enchanted creature gets +2/-2. Threshold  
 - Enchanted creature gets an additional +2/-2. (You  
 have threshold as long as seven or more cards are in  
 your graveyard.)  
 Flavor Text:  
 Artist: Eric Peterson  
 Rarity: C  
 Card #: 156/350

Card Name: Repentant Vampire  
 Card Color: B  
 Mana Cost: 3BB  
 Type & Class: Creature - Vampire  
 Pow/Tou: 3/3  
 Card Text: Flying Whenever a creature dealt damage  
 by Repentant Vampire this turn is put into a graveyard,  
 put a +1/+1 counter on Repentant Vampire. Threshold  
 - Repentant Vampire is white and has "Tap: Destroy  
 target black creature."  
 Flavor Text:  
 Artist: Mark Tedin  
 Rarity: R  
 Card #: 157/350

Card Name: Rotting Giant  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Creature - Zombie Giant  
 Pow/Tou: 3/3  
 Card Text: Whenever Rotting Giant attacks or blocks  
 sacrifice it unless you remove a card in your graveyard  
 from the game.  
 Flavor Text: Wracked with rot, it wrecks and ruins.  
 Artist: Kev Walker  
 Rarity: U  
 Card #: 158/350

Card Name: Sadistic Hypnotist  
 Card Color: B  
 Mana Cost: 3BB  
 Type & Class: Creature - Minion  
 Pow/Tou: 2/2  
 Card Text: Sacrifice a creature: Target player  
 discards two cards from his or her hand. Play this  
 ability only any time you could play a sorcery.  
 Flavor Text: "Victory in the pits is almost as rewarding  
 as the methods I use to achieve it."  
 Artist: Paolo Parente  
 Rarity: U  
 Card #: 159/350

Card Name: Screams of the Damned  
 Card Color: B  
 Mana Cost: 3BB  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: 1B, Remove a card in your graveyard  
 from the game: Screams of the Damned deals 1 damage  
 to each creature and each player.  
 Flavor Text: It's important to face your inner demons

. . . unless they're the kind of demons that can kill you.

Artist: Jerry Tiritilli  
Rarity: U  
Card #: 160/350

Card Name: Skeletal Scrying  
Card Color: B  
Mana Cost: XB  
Type & Class: Instant  
Pow/Tou:  
Card Text: As an additional cost to play Skeletal Scrying, remove X cards in your graveyard from the game. You draw X cards and you lose X life.

Flavor Text:  
Artist: Bob Petillo  
Rarity: U  
Card #: 161/350

Card Name: Skull Fracture  
Card Color: B  
Mana Cost: B  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Target player discards a card from his or her hand. Flashback 3B (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
Artist: Paolo Parente  
Rarity: U  
Card #: 162/350

Card Name: Stalking Bloodsucker  
Card Color: B  
Mana Cost: 4BB  
Type & Class: Creature - Vampire  
Pow/Tou: 4/4  
Card Text: Flying 1B, Discard a card from your hand: Stalking Bloodsucker gets +2/+2 until end of turn.

Flavor Text: The pits feed both its thirst for combat and its thirst for blood.

Artist: Greg Staples  
Rarity: R  
Card #: 163/350

Card Name: Tainted Pact  
Card Color: B  
Mana Cost: 1B  
Type & Class: Instant  
Pow/Tou:  
Card Text: Remove the top card of your library from the game. You may put that card into your hand unless it has the same name as another card removed this way. Repeat this process until you put a card into your hand or you remove two cards with the same name, whichever comes first.

Flavor Text:  
Artist: Adam Rex  
Rarity: R  
Card #: 164/350

Card Name: Tombfire

Card Color: B  
 Mana Cost: B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Target player removes all cards with  
 flashback in his or her graveyard from the game.  
 Flavor Text: The fondest memories burn brightest.  
 As they're lost forever, the flames grow hotter still.  
 Artist: Arnie Swekel  
 Rarity: R  
 Card #: 165/350

Card Name: Traveling Plague  
 Card Color: B  
 Mana Cost: 3BB  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: At the beginning of each player's upkeep,  
 put a plague counter on Traveling Plague. Enchanted  
 creature gets -1/-1 for each plague counter on Traveling  
 Plague. When enchanted creature leaves play, that creature's  
 controller returns Traveling Plague from its owner's  
 graveyard to play.  
 Flavor Text:  
 Artist: Dave Dorman  
 Rarity: R  
 Card #: 166/350

Card Name: Whispering Shade  
 Card Color: B  
 Mana Cost: 3B  
 Type & Class: Creature - Shade  
 Pow/Tou: 1/1  
 Card Text: Swampwalk B: Whispering Shade gets +1/+1  
 until end of turn  
 Flavor Text: It glides through the shadows until  
 it reaches yours.  
 Artist: Daren Bader  
 Rarity: C  
 Card #: 167/350

Card Name: Zombie Assassin  
 Card Color: B  
 Mana Cost: 4B  
 Type & Class: Creature - Zombie Assassin  
 Pow/Tou: 3/2  
 Card Text: Tap, Remove two cards in your graveyard  
 and Zombie Assassin from the game: Destroy target nonblack  
 creature. It can't be regenerated.  
 Flavor Text: "Zombies don't kill. They recruit."  
 -Braids, dementia summoner  
 Artist: Pete Venters  
 Rarity: C  
 Card #: 168/350

Card Name: Zombie Cannibal  
 Card Color: B  
 Mana Cost: B  
 Type & Class: Creature - Zombie  
 Pow/Tou: 1/1  
 Card Text: Whenever Zombie Cannibal deals combat  
 damage to a player, you may remove target card in that  
 player's graveyard from the game.  
 Flavor Text: Nothing is sacred to the undead-not

even their own kind.  
 Artist: Adam Rex  
 Rarity: C  
 Card #: 169/350

Card Name: Zombie Infestation  
 Card Color: B  
 Mana Cost: 1B  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Discard two cards from your hand: Put  
 a 2/2 black Zombie creature token into play.  
 Flavor Text: The nomads' funeral pyres are more practical  
 than ceremonial.

Artist: Thomas M. Baxa  
 Rarity: U  
 Card #: 170/350

Card Name: Zombify  
 Card Color: B  
 Mana Cost: 3B  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Return target creature card from your  
 graveyard to play.  
 Flavor Text: "The first birth celebrates life. The  
 second birth mocks it." -Mystic elder  
 Artist: Mark Romanoski  
 Rarity: U  
 Card #: 171/350

Card Name: Acceptable Losses  
 Card Color: R  
 Mana Cost: 3R  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: As an additional cost to play Acceptable  
 Losses, discard a card at random from your hand. Acceptable  
 Losses deals 5 damage to target creature.  
 Flavor Text:  
 Artist: Mike Ploog  
 Rarity: C  
 Card #: 172/350

Card Name: Anarchist  
 Card Color: R  
 Mana Cost: 4R  
 Type & Class: Creature - Townsfolk  
 Pow/Tou: 2/2  
 Card Text: When Anarchist comes into play, you  
 may return target sorcery card from your graveyard  
 to your hand.  
 Flavor Text: Those who will not follow are doomed  
 to lead.  
 Artist: Greg & Tim Hildebrandt  
 Rarity: C  
 Card #: 173/350

Card Name: Ashen Firebeast  
 Card Color: R  
 Mana Cost: 6RR  
 Type & Class: Creature - Beast  
 Pow/Tou: 6/6  
 Card Text: 1R: Ashen Firebeast deals 1 damage to

each creature without flying.  
 Flavor Text: "I'm not sure which impresses me most,  
 its thoroughness or its intensity." -Matoc, lavamancer  
 Artist: Mark Tedin  
 Rarity: R  
 Card #: 174/350

Card Name: Barbarian Lunatic  
 Card Color: R  
 Mana Cost: 2R  
 Type & Class: Creature - Barbarian  
 Pow/Tou: 2/1  
 Card Text: 2R, Sacrifice Barbarian Lunatic: Barbarian  
 Lunatic deals 2 damage to target creature.

Flavor Text: "I once saw a single barbarian charge  
 a band of twenty nomads. I've seen some crazy ones,  
 too." -Nomad sentry  
 Artist: Ron Spears  
 Rarity: C  
 Card #: 175/350

Card Name: Bash to Bits  
 Card Color: R  
 Mana Cost: 3R  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Destroy target artifact. Flashback 4RR  
 (You may play this card from your graveyard for its  
 flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Gary Ruddell  
 Rarity: U  
 Card #: 176/350

Card Name: Battle Strain  
 Card Color: R  
 Mana Cost: 1R  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a creature blocks, Battle Strain  
 deals 1 damage to that creature's controller.

Flavor Text: The pits swallow the weak as predators  
 swallow prey.  
 Artist: Dave Dorman  
 Rarity: U  
 Card #: 177/350

Card Name: Blazing Salvo  
 Card Color: R  
 Mana Cost: R  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Blazing Salvo deals 3 damage to target  
 creature unless that creature's controller has Blazing  
 Salvo deal 5 damage to him or her.

Flavor Text: Barbarians equate courage with the ability  
 to endure pain.  
 Artist: rk post  
 Rarity: C  
 Card #: 178/350

Card Name: Bomb Squad  
 Card Color: R  
 Mana Cost: 3R

Type & Class: Creature - Dwarf  
 Pow/Tou: 1/1  
 Card Text: Tap: Put a fuse counter on target creature.  
 At the beginning of your upkeep, put a fuse counter on each creature that has a fuse counter on it. Whenever a creature has four or more fuse counters on it, remove all fuse counters from it and destroy it. That creature deals 4 damage to its controller.

Flavor Text:  
 Artist: Greg & Tim Hildebrandt  
 Rarity: R  
 Card #: 179/350

Card Name: Burning Sands  
 Card Color: R  
 Mana Cost: 3RR  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a creature is put into a graveyard from play, that creature's controller sacrifices a land.

Flavor Text: "Pain teaches lessons no scholar can."  
 -Kamahl, pit fighter

Artist: Ron Spencer  
 Rarity: R  
 Card #: 180/350

Card Name: Chainflinger  
 Card Color: R  
 Mana Cost: 3R  
 Type & Class: Creature - Beast  
 Pow/Tou: 2/2  
 Card Text: 1R, Tap: Chainflinger deals 1 damage to target creature or player. Threshold - 2R, Tap: Chainflinger deals 2 damage to target creature or player. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Scott M. Fischer  
 Rarity: C  
 Card #: 181/350

Card Name: Chance Encounter  
 Card Color: R  
 Mana Cost: 2RR  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever you win a coin flip, put a luck counter on Chance Encounter. At the beginning of your upkeep, if Chance Encounter has ten or more luck counters on it, you win the game.

Flavor Text: The more unlikely the victory, the more memorable the success.

Artist: Mark Brill  
 Rarity: R  
 Card #: 182/350

Card Name: Demolish  
 Card Color: R  
 Mana Cost: 3R  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Destroy target artifact or land.  
 Flavor Text: "Pound the steel until it fits. Doesn't

work? Bash to bits." -Dwarven forging song  
 Artist: Gary Ruddell  
 Rarity: U  
 Card #: 183/350

Card Name: Demoralize  
 Card Color: R  
 Mana Cost: 2R  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Each creature can't be blocked this  
 turn except by two or more creatures. Threshold -  
 Creatures can't block this turn. (You have threshold  
 if seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Greg & Tim Hildebrandt  
 Rarity: C  
 Card #: 184/350

Card Name: Dwarven Grunt  
 Card Color: R  
 Mana Cost: R  
 Type & Class: Creature - Dwarf  
 Pow/Tou: 1/1  
 Card Text: Mountainwalk  
 Flavor Text: Hard as stone and twice as stubborn.  
 -Dwarven compliment  
 Artist: Mike Ploog  
 Rarity: C  
 Card #: 185/350

Card Name: Dwarven Recruiter  
 Card Color: R  
 Mana Cost: 2R  
 Type & Class: Creature - Dwarf  
 Pow/Tou: 2/2  
 Card Text: When Dwarven Recruiter comes into play,  
 search your library for any number of Dwarf cards and  
 reveal those cards. Shuffle your library, then put  
 them on top of it in any order.

Flavor Text:  
 Artist: Ciruelo  
 Rarity: U  
 Card #: 186/350

Card Name: Dwarven Shrine  
 Card Color: R  
 Mana Cost: 1RR  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a player plays a spell, Dwarven  
 Shrine deals X damage to that player, where X is twice  
 the number of cards in all graveyards with the same  
 name as that spell.

Flavor Text:  
 Artist: Matt Cavatto  
 Rarity: R  
 Card #: 187/350

Card Name: Dwarven Strike Force  
 Card Color: R  
 Mana Cost: 4R  
 Type & Class: Creature - Dwarf  
 Pow/Tou: 4/3

Card Text: Discard a card at random from your hand:  
Dwarven Strike Force gains first strike and haste until  
end of turn.

Flavor Text: Any given foothill may hide dozens of  
dwarves waiting to spill from their tunnels like fire  
ants.

Artist: Mike Ploog  
Rarity: U  
Card #: 188/350

Card Name: Earth Rift  
Card Color: R  
Mana Cost: 3R  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Destroy target land. Flashback 5RR (You  
may play this card from your graveyard for its flashback  
cost. Then remove it from the game.)

Flavor Text:  
Artist: Wayne England  
Rarity: C  
Card #: 189/350

Card Name: Ember Beast  
Card Color: R  
Mana Cost: 2R  
Type & Class: Creature - Beast  
Pow/Tou: 3/4  
Card Text: Ember Beast can't attack or block alone.  
Flavor Text: Spot one ember beast, attack. Spot a  
second, best fall back. -Dwarven saying

Artist: Wayne England  
Rarity: C  
Card #: 190/350

Card Name: Engulfing Flames  
Card Color: R  
Mana Cost: R  
Type & Class: Instant  
Pow/Tou:  
Card Text: Engulfing Flames deals 1 damage to target  
creature. It can't be regenerated this turn. Flashback  
3R (You may play this card from your graveyard for  
its flashback cost. Then remove it from the game.)

Flavor Text:  
Artist: Marc Fishman  
Rarity: U  
Card #: 191/350

Card Name: Epicenter  
Card Color: R  
Mana Cost: 4R  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Target player sacrifices a land. Threshold  
- All players sacrifice all lands instead. (You have  
threshold if seven or more cards are in your graveyard.)

Flavor Text: Sometimes destruction is Dominaria's  
way of rebuilding. Sometimes it's not.

Artist: Anthony S. Waters  
Rarity: R  
Card #: 192/350

Card Name: Firebolt

Card Color: R  
 Mana Cost: R  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Firebolt deals 2 damage to target creature  
 or player. Flashback 4R (You may play this card from  
 your graveyard for its flashback cost. Then remove  
 it from the game.)  
 Flavor Text: Reach out and torch someone.  
 Artist: Ron Spencer  
 Rarity: C  
 Card #: 193/350

Card Name: Flame Burst  
 Card Color: R  
 Mana Cost: 1R  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Flame Burst deals X damage to target  
 creature or player, where X is 2 plus the number of  
 Flame Burst cards in all graveyards.  
 Flavor Text: As hot as a dwarf's rage.  
 Artist: Ron Spencer  
 Rarity: C  
 Card #: 194/350

Card Name: Frenetic Ogre  
 Card Color: R  
 Mana Cost: 4R  
 Type & Class: Creature - Ogre  
 Pow/Tou: 2/3  
 Card Text: R, Discard a card at random from your  
 hand: Frenetic Ogre gets +3/+0 until end of turn.  
 Flavor Text: The best thing about ogres is that they  
 never try to sneak up on you.  
 Artist: Ron Spears  
 Rarity: U  
 Card #: 195/350

Card Name: Halberdier  
 Card Color: R  
 Mana Cost: 3R  
 Type & Class: Creature - Barbarian  
 Pow/Tou: 3/1  
 Card Text: First strike  
 Flavor Text: His reputation precedes him-and so does  
 his weapon.  
 Artist: Ben Thompson  
 Rarity: C  
 Card #: 196/350

Card Name: Impulsive Maneuvers  
 Card Color: R  
 Mana Cost: 2RR  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a creature attacks, flip a  
 coin. If you win the flip, the next time that creature  
 would deal combat damage this turn, it deals double  
 that damage instead. If you lose the flip, the next  
 time that creature would deal combat damage this turn,  
 prevent that damage.  
 Flavor Text:  
 Artist: Dave Dorman

Rarity: R  
Card #: 197/350

Card Name: Kamahl, Pit Fighter  
Card Color: R  
Mana Cost: 4RR  
Type & Class: Creature - Barbarian Legend  
Pow/Tou: 6/1  
Card Text: Haste Tap: Kamahl, Pit Fighter deals 3 damage to target creature or player.  
Flavor Text: "I didn't come to play. I came to win."  
Artist: Kev Walker  
Rarity: R  
Card #: 198/350

Card Name: Kamahl's Desire  
Card Color: R  
Mana Cost: 1R  
Type & Class: Enchant Creature  
Pow/Tou:  
Card Text: Enchanted creature has first strike.  
Threshold - Enchanted creature gets +3/+0. (You have threshold as long as seven or more cards are in your graveyard.)  
Flavor Text:  
Artist: Dave Dorman  
Rarity: C  
Card #: 199/350

Card Name: Lava Blister  
Card Color: R  
Mana Cost: 1R  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Destroy target nonbasic land unless its controller has Lava Blister deal 6 damage to him or her.  
Flavor Text: To treat flesh wounds, use earth. To treat earth wounds, use flesh. -Barbarian saying  
Artist: Rob Alexander  
Rarity: U  
Card #: 200/350

Card Name: Liquid Fire  
Card Color: R  
Mana Cost: 4RR  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Liquid Fire deals 5 damage divided as you choose between target creature and the creature's controller.  
Flavor Text: There's no such thing as a little bit of lava.  
Artist: Greg Staples  
Rarity: U  
Card #: 201/350

Card Name: Mad Dog  
Card Color: R  
Mana Cost: 1R  
Type & Class: Creature - Hound  
Pow/Tou: 2/2  
Card Text: At the end of your turn, if Mad Dog didn't attack or come under your control this turn,

sacrifice it.  
 Flavor Text: The bones it buries may be yours.  
 Artist: Ron Spencer  
 Rarity: C  
 Card #: 202/350

Card Name: Magma Vein  
 Card Color: R  
 Mana Cost: 2R  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: R, Sacrifice a land: Magma Vein deals  
 1 damage to each creature without flying.  
 Flavor Text: Standing near a volcano -Barbarian expression  
 meaning "asking for it"  
 Artist: Glen Angus  
 Rarity: U  
 Card #: 203/350

Card Name: Magnivore  
 Card Color: R  
 Mana Cost: 2RR  
 Type & Class: Creature - Lhurgoyf  
 Pow/Tou: \*/\*  
 Card Text: Haste Magnivore's power and toughness  
 are each equal to the number of sorcery cards in all  
 graveyards.

Flavor Text:  
 Artist: Carl Critchlow  
 Rarity: R  
 Card #: 204/350

Card Name: Mine Layer  
 Card Color: R  
 Mana Cost: 3R  
 Type & Class: Creature - Dwarf  
 Pow/Tou: 1/1  
 Card Text: 1R, Tap: Put a mine counter on target  
 land. Whenever a land with a mine counter on it becomes  
 tapped, destroy it. When Mine Layer leaves play, remove  
 all mine counters from all lands.

Flavor Text:  
 Artist: Mark Brill  
 Rarity: R  
 Card #: 205/350

Card Name: Minotaur Explorer  
 Card Color: R  
 Mana Cost: 1R  
 Type & Class: Creature - Minotaur  
 Pow/Tou: 3/3  
 Card Text: When Minotaur Explorer comes into play,  
 sacrifice it unless you discard a card at random from  
 your hand.  
 Flavor Text: After the invasion devastated the Talruum  
 and Hurloon tribes, the survivors began to search for  
 other minotaurs.

Artist: Dave Dorman  
 Rarity: U  
 Card #: 206/350

Card Name: Molten Influence  
 Card Color: R  
 Mana Cost: 1R

Type & Class: Instant  
 Pow/Tou:  
 Card Text: Counter target instant or sorcery spell unless its controller has Molten Influence deal 4 damage to him or her.  
 Flavor Text: Lavamancers make simple requests: obey or die.  
 Artist: Franz Vohwinkel  
 Rarity: R  
 Card #: 207/350

Card Name: Mudhole  
 Card Color: R  
 Mana Cost: 2R  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Target player removes all land cards in his or her graveyard from the game.  
 Flavor Text: "Doing okay back there, Tarv? Tarv?"  
 Artist: Gary Ruddell  
 Rarity: R  
 Card #: 208/350

Card Name: Need for Speed  
 Card Color: R  
 Mana Cost: R  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Sacrifice a land: Target creature gains haste until end of turn.  
 Flavor Text: His feet buckled the ground, his hands cut the wind to ribbons, and he was gone.  
 Artist: Christopher Moeller  
 Rarity: R  
 Card #: 209/350

Card Name: Obstinate Familiar  
 Card Color: R  
 Mana Cost: R  
 Type & Class: Creature - Lizard  
 Pow/Tou: 1/1  
 Card Text: If you would draw a card, you may skip that draw instead.  
 Flavor Text: "Lizards make excellent familiars. They never know when they've lost." -Matoc, lavamancer  
 Artist: Terese Nielson  
 Rarity: R  
 Card #: 210/350

Card Name: Pardic Firecat  
 Card Color: R  
 Mana Cost: 3R  
 Type & Class: Creature - Cat  
 Pow/Tou: 2/3  
 Card Text: Haste If Pardic Firecat is in a graveyard, Flame Burst's effect counts it as a Flame Burst.  
 Flavor Text: "I've heard of putting the cat out, but this isn't what I had in mind." -Nomad sentry  
 Artist: Glen Angus  
 Rarity: C  
 Card #: 211/350

Card Name: Pardic Miner  
 Card Color: R

Mana Cost: 1R  
 Type & Class: Creature - Dwarf  
 Pow/Tou: 1/1  
 Card Text: Sacrifice Pardic Miner: Target player can't play lands this turn.  
 Flavor Text: "Punch and drag, Toss the slag, Sift the soil, Leave the spoil."  
 Artist: Tony Szczudlo  
 Rarity: R  
 Card #: 212/350

Card Name: Pardic Swordsmith  
 Card Color: R  
 Mana Cost: 2R  
 Type & Class: Creature - Dwarf  
 Pow/Tou: 1/1  
 Card Text: R, Discard a card at random from your hand: Pardic Swordsmith gets +2/+0 until end of turn.  
 Flavor Text: A finely crafted blade will never meet as many blows on the battlefield as it did on the anvil.  
 Artist: Bob Petillo  
 Rarity: C  
 Card #: 213/350

Card Name: Price of Glory  
 Card Color: R  
 Mana Cost: 2R  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: Whenever a player taps a land for mana during another player's turn, destroy that land.  
 Flavor Text: "True strength lies in action. Let the weak react to me." -Kamahl, pit fighter  
 Artist: Darrell Riche  
 Rarity: U  
 Card #: 214/350

Card Name: Reckless Charge  
 Card Color: R  
 Mana Cost: R  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Target creature gets +3/+0 and gains haste until end of turn. Flashback 2R (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)  
 Flavor Text:  
 Artist: Scott M. Fischer  
 Rarity: C  
 Card #: 215/350

Card Name: Recoup  
 Card Color: R  
 Mana Cost: 1R  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Target sorcery card in your graveyard gains flashback until end of turn. Its flashback cost is equal to its mana cost. (Mana cost includes color.) Flashback 3R (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)  
 Flavor Text:  
 Artist: Dave Dorman  
 Rarity: U

Card #: 216/350

Card Name: Rites of Initiation  
Card Color: R  
Mana Cost: R  
Type & Class: Instant  
Pow/Tou:  
Card Text: Discard any number of cards at random from your hand. Creatures you control get +1/+0 until end of turn for each card discarded this way.

Flavor Text:  
Artist: Bradley Williams  
Rarity: C  
Card #: 217/350

Card Name: Savage Firecat  
Card Color: R  
Mana Cost: 3RR  
Type & Class: Creature - Cat  
Pow/Tou: 0/0  
Card Text: Trample Savage Firecat comes into play with seven +1/+1 counters on it. Whenever you tap a land for mana, remove a +1/+1 counter from Savage Firecat.

Flavor Text:  
Artist: Dave Dorman  
Rarity: R  
Card #: 218/350

Card Name: Scorching Missile  
Card Color: R  
Mana Cost: 3R  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Scorching Missile deals 4 damage to target player. Flashback 9R (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
Artist: Don Hazeltine  
Rarity: C  
Card #: 219/350

Card Name: Seize the Day  
Card Color: R  
Mana Cost: 3R  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Untap target creature. After this phase, there is an additional combat phase followed by an additional main phase. Flashback 2R (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
Artist: Greg Staples  
Rarity: R  
Card #: 220/350

Card Name: Shower of Coals  
Card Color: R  
Mana Cost: 3RR  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Shower of Coals deals 2 damage to each of up to three target creatures and/or players. Threshold

- Shower of Coals deals 4 damage to each of those creatures and/or players instead. (You have threshold if seven or more cards are in your graveyard.)

Flavor Text:  
Artist: Matt Cavatto  
Rarity: U  
Card #: 221/350

Card Name: Spark Mage  
Card Color: R  
Mana Cost: R  
Type & Class: Creature - Dwarf Wizard  
Pow/Tou: 1/1  
Card Text: Whenever Spark Mage deals combat damage to a player, you may have Spark Mage deal 1 damage to target creature that player controls.

Flavor Text: The Pardic Mountains are known for their spicy cuisine.

Artist: Paolo Parente  
Rarity: U  
Card #: 222/350

Card Name: Steam Vines  
Card Color: R  
Mana Cost: 1RR  
Type & Class: Enchant Land  
Pow/Tou:  
Card Text: When enchanted land becomes tapped, destroy it and Steam Vines deals 1 damage to that land's controller. That player moves Steam Vines to a land of his or her choice.

Flavor Text:  
Artist: Anthony S. Waters  
Rarity: U  
Card #: 223/350

Card Name: Thermal Blast  
Card Color: R  
Mana Cost: 4R  
Type & Class: Instant  
Pow/Tou:  
Card Text: Thermal Blast deals 3 damage to target creature. Threshold - Thermal Blast deals 5 damage to that creature instead. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text:  
Artist: Franz Vohwinkel  
Rarity: C  
Card #: 224/350

Card Name: Tremble  
Card Color: R  
Mana Cost: 1R  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Each player sacrifices a land.  
Flavor Text: Otaria's frequent tremors are the last stages of Dominaria's recovery from the Phyrexian war.  
Artist: Ciruelo  
Rarity: C  
Card #: 225/350

Card Name: Volcanic Spray  
Card Color: R

Mana Cost: 1R  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Volcanic Spray deals 1 damage to each creature without flying and each player. Flashback 1R (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)  
 Flavor Text:  
 Artist: Matt Cavatto  
 Rarity: U  
 Card #: 226/350

Card Name: Volley of Boulders  
 Card Color: R  
 Mana Cost: 8R  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Volley of Boulders deals 6 damage divided as you choose among any number of target creatures and/or players. Flashback RRRRRR (You may play this card from your graveyard for the flashback cost. Then remove it from the game.)  
 Flavor Text:  
 Artist: Tony Szczudlo  
 Rarity: R  
 Card #: 227/350

Card Name: Whipkeeper  
 Card Color: R  
 Mana Cost: 2RR  
 Type & Class: Creature - Dwarf  
 Pow/Tou: 1/1  
 Card Text: Tap: Whipkeeper deals damage to target creature equal to the damage already dealt to it this turn.  
 Flavor Text: "If you don't hit your adversaries while they're down, they might get up again."  
 Artist: Ron Spencer  
 Rarity: U  
 Card #: 228/350

Card Name: Bearscape  
 Card Color: G  
 Mana Cost: 1GG  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: 1G, Remove two cards in your graveyard from the game: Put a 2/2 green Bear creature token into play.  
 Flavor Text: "Nature is the endless dance between life and death." -Seton, centaur druid  
 Artist: Heather Hudson  
 Rarity: R  
 Card #: 229/350

Card Name: Beast Attack  
 Card Color: G  
 Mana Cost: 2GGG  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Put a 4/4 green Beast creature token into play. Flashback 2GGG (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Ciruelo  
 Rarity: U  
 Card #: 230/350

Card Name: Call of the Herd  
 Card Color: G  
 Mana Cost: 2G  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Put a 3/3 green Elephant creature token into play. Flashback 3G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Carl Critchlow  
 Rarity: R  
 Card #: 231/350

Card Name: Cartographer  
 Card Color: G  
 Mana Cost: 2G  
 Type & Class: Creature - Townsfolk  
 Pow/Tou: 2/2  
 Card Text: When Cartographer comes into play, you may return target land card from your graveyard to your hand.

Flavor Text: "Finding the way once is luck. Finding the way twice takes a good map."

Artist: Donato Giancola  
 Rarity: C  
 Card #: 232/350

Card Name: Chatter of the Squirrel  
 Card Color: G  
 Mana Cost: G  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Put a 1/1 green Squirrel creature token into play. Flashback 1G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Jim Nelson  
 Rarity: C  
 Card #: 233/350

Card Name: Chlorophant  
 Card Color: G  
 Mana Cost: GGG  
 Type & Class: Creature - Elemental  
 Pow/Tou: 1/1  
 Card Text: At the beginning of your upkeep, you may put a +1/+1 counter on Chlorophant. Threshold - At the beginning of your upkeep, you may put another +1/+1 counter on Chlorophant. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: John Avon  
 Rarity: R  
 Card #: 234/350

Card Name: Crashing Centaur  
 Card Color: G

Mana Cost: 4GG  
 Type & Class: Creature - Centaur  
 Pow/Tou: 3/4  
 Card Text: G, Discard a card from your hand: Crashing Centaur gains trample until end of turn. Threshold - Crashing Centaur gets +2/+2 and can't be the target of spells or abilities. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text:  
 Artist: Eric Peterson  
 Rarity: U  
 Card #: 235/350

Card Name: Deep Reconnaissance  
 Card Color: G  
 Mana Cost: 2G  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Search your library for a basic land card and put that card into play tapped. Then shuffle your library. Flashback 4G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:  
 Artist: Jeff Remmer  
 Rarity: U  
 Card #: 236/350

Card Name: Diligent Farmhand  
 Card Color: G  
 Mana Cost: G  
 Type & Class: Creature - Druid  
 Pow/Tou: 1/1  
 Card Text: 1G, Sacrifice Diligent Farmhand: Search your library for a basic land card, and put that card into play tapped. Then shuffle your library. If Diligent Farmhand is in a graveyard, Muscle Burst's effect counts it as a Muscle Burst.

Flavor Text:  
 Artist: Gary Ruddell  
 Rarity: C  
 Card #: 237/350

Card Name: Druid Lyrist  
 Card Color: G  
 Mana Cost: G  
 Type & Class: Creature - Druid  
 Pow/Tou: 1/1  
 Card Text: G, Tap, Sacrifice Druid Lyrist: Destroy target enchantment.

Flavor Text: The druids and the forest are in perfect harmony. They sing the same songs.

Artist: Mark Zug  
 Rarity: C  
 Card #: 238/350

Card Name: Druid's Call  
 Card Color: G  
 Mana Cost: 1G  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Whenever enchanted creature is dealt damage, its controller puts that many 1/1 green Squirrel creature tokens into play.

Flavor Text: Suffer the little creatures, for they  
may yet rise up and beat you senseless.  
Artist: Greg & Tim Hildebrandt  
Rarity: U  
Card #: 239/350

Card Name: Elephant Ambush  
Card Color: G  
Mana Cost: 2GG  
Type & Class: Instant  
Pow/Tou:  
Card Text: Put a 3/3 green Elephant creature token  
into play. Flashback 6GG (You may play this card from  
your graveyard for its flashback cost. Then remove  
it from the game.)

Flavor Text:  
Artist: Anthony S. Waters  
Rarity: C  
Card #: 240/350

Card Name: Gorilla Titan  
Card Color: G  
Mana Cost: 3GG  
Type & Class: Creature - Ape  
Pow/Tou: 4/4  
Card Text: Trample Gorilla Titan gets +4/+4 as  
long as there are no cards in your graveyard.

Flavor Text: "I want a banana this big!"  
Artist: Heather Hudson  
Rarity: U  
Card #: 241/350

Card Name: Ground Seal  
Card Color: G  
Mana Cost: 1G  
Type & Class: Enchantment  
Pow/Tou:  
Card Text: When Ground Seal comes into play, draw  
a card. Cards in graveyards can't be the targets of  
spells or abilities.

Flavor Text: "Let all we have buried be buried forever."  
-Seton, centaur druid  
Artist: Edward P. Beard, Jr.  
Rarity: R  
Card #: 242/350

Card Name: Holistic Wisdom  
Card Color: G  
Mana Cost: 1GG  
Type & Class: Enchantment  
Pow/Tou:  
Card Text: 2, Remove a card in your hand from the  
game: Return target card from your graveyard to your  
hand if it shares a type with the card removed this  
way. (The card types are artifact, creature, enchantment,  
instant, land and sorcery.)

Flavor Text:  
Artist: Rebecca Guay  
Rarity: R  
Card #: 243/350

Card Name: Howling Gale  
Card Color: G  
Mana Cost: 1G

Type & Class: Instant

Pow/Tou:

Card Text: Howling Gale deals 1 damage to each creature with flying and to each player. Flashback 1G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Flavor Text:

Artist: Greg Staples

Rarity: U

Card #: 244/350

Card Name: Ivy Elemental

Card Color: G

Mana Cost: XG

Type & Class: Creature - Elemental

Pow/Tou: 0/0

Card Text: Ivy Elemental comes into play with X +1/+1 counters on it.

Flavor Text: In the gardens of the centaurs, many travelers have mysteriously vanished while admiring the elaborate topiaries.

Artist: Ron Spencer

Rarity: R

Card #: 245/350

Card Name: Krosan Archer

Card Color: G

Mana Cost: 3G

Type & Class: Creature - Centaur

Pow/Tou: 2/3

Card Text: Krosan Archer may block as though it has flying. G, Discard a card from your hand: Krosan Archer gets +0/+2 until end of turn.

Flavor Text:

Artist: Ron Spears

Rarity: C

Card #: 246/350

Card Name: Krosan Avenger

Card Color: G

Mana Cost: 2G

Type & Class: Creature - Druid

Pow/Tou: 3/1

Card Text: Trample Threshold - 1G: Regenerate Krosan Avenger. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text: She'd have a fearsome reputation if she left any survivors.

Artist: D. Alexander Gregory

Rarity: C

Card #: 247/350

Card Name: Krosan Beast

Card Color: G

Mana Cost: 3G

Type & Class: Creature - Squirrel Beast

Pow/Tou: 1/1

Card Text: Threshold - Krosan Beast gets +7/+7. (You have threshold as long as seven or more cards are in your graveyard.)

Flavor Text: Those who see the squirrels go underground in the winter aren't ready for what emerges in the spring.

Artist: Kev Walker

Rarity: R  
 Card #: 248/350  
  
 Card Name: Leaf Dancer  
 Card Color: G  
 Mana Cost: 1GG  
 Type & Class: Creature - Centaur  
 Pow/Tou: 2/2  
 Card Text: Forestwalk  
 Flavor Text: A leaf dancer sweeps through the forest like a spring breeze, evading even the sharpest eyes and ears.  
 Artist: Greg & Tim Hildebrandt  
 Rarity: C  
 Card #: 249/350  
  
 Card Name: Metamorphic Wurm  
 Card Color: G  
 Mana Cost: 3GG  
 Type & Class: Creature - Elephant Wurm  
 Pow/Tou: 3/3  
 Card Text: Threshold - Metamorphic Wurm gets +4/+4. (You have threshold as long as seven or more cards are in your graveyard.)  
 Flavor Text: Only a handful have seen it transform. Or, from the wurm's perspective, only a mouthful.  
 Artist: Thomas M. Baxa  
 Rarity: U  
 Card #: 250/350  
  
 Card Name: Moment's Peace  
 Card Color: G  
 Mana Cost: 1G  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Prevent all combat damage that would be dealt this turn. Flashback 2G (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)  
 Flavor Text:  
 Artist: Rebecca Guay  
 Rarity: C  
 Card #: 251/350  
  
 Card Name: Muscle Burst  
 Card Color: G  
 Mana Cost: 1G  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Target creature gets +X/+X until end of turn, where X is 3 plus the number of Muscle Burst cards in all graveyards.  
 Flavor Text: As strong as a centaur's will.  
 Artist: Gary Ruddell  
 Rarity: C  
 Card #: 252/350  
  
 Card Name: Nantuko Disciple  
 Card Color: G  
 Mana Cost: 3G  
 Type & Class: Creature - Insect Druid  
 Pow/Tou: 2/2  
 Card Text: G, Tap: Target creature gets +2/+2 until end of turn.

Flavor Text: Unanswered prayers are themselves answers.  
-Nantuko teaching

Artist: Justin Sweet  
Rarity: C  
Card #: 253/350

Card Name: Nantuko Elder  
Card Color: G  
Mana Cost: 2G  
Type & Class: Creature - Insect Druid  
Pow/Tou: 1/2  
Card Text: Tap: Add 1G to your mana pool.  
Flavor Text: Plant a field with wishes, and you will  
grow more wishes. -Nantuko teaching

Artist: Daren Bader  
Rarity: U  
Card #: 254/350

Card Name: Nantuko Mentor  
Card Color: G  
Mana Cost: 2G  
Type & Class: Creature - Insect Druid  
Pow/Tou: 1/1  
Card Text: 2G, Tap: Target creature gets +X/+X  
until end of turn, where X is that creature's power.  
Flavor Text: That which grows without roots cannot  
be uprooted. -Nantuko teaching

Artist: John Matson  
Rarity: R  
Card #: 255/350

Card Name: Nantuko Shrine  
Card Color: G  
Mana Cost: 1GG  
Type & Class: Enchantment  
Pow/Tou:  
Card Text: Whenever a player plays a spell, that  
player puts X 1/1 green Squirrel creature tokens into  
play, where X is the number of cards in all graveyards  
with the same name as that spell.

Flavor Text:  
Artist: Rebecca Guay  
Rarity: R  
Card #: 256/350

Card Name: New Frontiers  
Card Color: G  
Mana Cost: XG  
Type & Class: Sorcery  
Pow/Tou:  
Card Text: Each player may search his or her library  
for up to X basic land cards and put them into play  
tapped. Then each player who searched his or her library  
this way shuffles it.

Flavor Text: Spreading a blanket of growth to warm  
a weary world.

Artist: Ron Spencer  
Rarity: R  
Card #: 257/350

Card Name: Nimble Mongoose  
Card Color: G  
Mana Cost: G  
Type & Class: Creature - Mongoose

Pow/Tou: 1/1  
 Card Text: Nimble Mongoose can't be the target of spells or abilities. Threshold - Nimble Mongoose gets +2/+2. (You have threshold as long as seven or more cards are in your graveyard.)  
 Flavor Text: Faster than a cobra's bite.  
 Artist: Terese Nielson  
 Rarity: U  
 Card #: 258/350

Card Name: Nut Collector  
 Card Color: G  
 Mana Cost: 5G  
 Type & Class: Creature - Druid  
 Pow/Tou: 1/1  
 Card Text: At the beginning of your upkeep, you may put a 1/1 green Squirrel creature token into play. Threshold - All Squirrels get +2/+2. (You have threshold as long as seven or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Christopher Moeller  
 Rarity: R  
 Card #: 259/350

Card Name: Overrun  
 Card Color: G  
 Mana Cost: 2GGG  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Creatures you control get +3/+3 and gain trample until end of turn.  
 Flavor Text: The dance of angry feet -Nantuko expression meaning "stamped"  
 Artist: Carl Critchlow  
 Rarity: U  
 Card #: 260/350

Card Name: Piper's Melody  
 Card Color: G  
 Mana Cost: G  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Shuffle any number of target creature cards from your graveyard into your library.  
 Flavor Text: Those who follow nature's path eventually walk in a circle.  
 Artist: Greg & Tim Hildebrandt  
 Rarity: U  
 Card #: 261/350

Card Name: Primal Frenzy  
 Card Color: G  
 Mana Cost: G  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Enchanted creature has trample.  
 Flavor Text: "Don't dismiss its anger as mindless fury. I assure you, it has purpose." -Seton, centaur druid  
 Artist: Alex Horley  
 Rarity: C  
 Card #: 262/350

Card Name: Rabid Elephant

Card Color: G  
 Mana Cost: 4G  
 Type & Class: Creature - Elephant  
 Pow/Tou: 3/4  
 Card Text: Whenever Rabid Elephant becomes blocked,  
 it gets +2/+2 until end of turn for each creature blocking  
 it.  
 Flavor Text: When in doubt, stomp.  
 Artist: Dave Dorman  
 Rarity: C  
 Card #: 263/350

Card Name: Refresh  
 Card Color: G  
 Mana Cost: 2G  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Regenerate target creature. Draw a card.  
 Flavor Text: Death is a moth that dances toward our  
 inner flame. The brightest fire can singe its wings.  
 -Nantuko teaching  
 Artist: Keith Garletts  
 Rarity: C  
 Card #: 264/350

Card Name: Rites of Spring  
 Card Color: G  
 Mana Cost: 1G  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Discard any number of cards from your  
 hand. Search your library for that many basic land  
 cards, reveal those cards, and put them into your hand.  
 Then shuffle your library.  
 Flavor Text:  
 Artist: Bradley Williams  
 Rarity: C  
 Card #: 265/350

Card Name: Roar of the Wurm  
 Card Color: G  
 Mana Cost: 6G  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Put a 6/6 green Wurm creature token  
 into play. Flashback 3G (You may play this card from  
 your graveyard for its flashback cost. Then remove  
 it from the game.)  
 Flavor Text:  
 Artist: Kev Walker  
 Rarity: U  
 Card #: 266/350

Card Name: Seton, Krosan Protector  
 Card Color: G  
 Mana Cost: GGG  
 Type & Class: Creature - Centaur Druid Legend  
 Pow/Tou: 2/2  
 Card Text: Tap an untapped Druid you control: Add  
 G to your mana pool.  
 Flavor Text: "Survival of the fittest is not only  
 the law of the pits, it is the law of nature. That  
 is why I fight."  
 Artist: Greg Staples

Rarity: R  
 Card #: 267/350  
  
 Card Name: Seton's Desire  
 Card Color: G  
 Mana Cost: 2G  
 Type & Class: Enchant Creature  
 Pow/Tou:  
 Card Text: Enchanted creature gets +2/+2. Threshold  
 - All creatures able to block enchanted creature do  
 so. (You have threshold as long as seven or more cards  
 are in your graveyard.)  
  
 Flavor Text:  
 Artist: Ciruelo  
 Rarity: C  
 Card #: 268/350  
  
 Card Name: Simplify  
 Card Color: G  
 Mana Cost: G  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Each player sacrifices an enchantment.  
 Flavor Text: A blossom's petals close inward to shut  
 out the frost. -Nantuko teaching  
 Artist: Greg & Tim Hildebrandt  
 Rarity: C  
 Card #: 269/350  
  
 Card Name: Skyshooter  
 Card Color: G  
 Mana Cost: 1G  
 Type & Class: Creature - Centaur  
 Pow/Tou: 1/2  
 Card Text: Skyshooter may block as though it has  
 flying. Tap, Sacrifice Skyshooter: Destroy target attacking  
 or blocking creature with flying.  
  
 Flavor Text:  
 Artist: Jerry Tiritilli  
 Rarity: U  
 Card #: 270/350  
  
 Card Name: Spellbane Centaur  
 Card Color: G  
 Mana Cost: 2G  
 Type & Class: Creature - Centaur  
 Pow/Tou: 3/2  
 Card Text: Creatures you control can't be the targets  
 of blue spells or abilities from blue sources.  
 Flavor Text: "No mage's deception can harm those  
 who keep nature balanced."  
 Artist: Rick Farrell  
 Rarity: R  
 Card #: 271/350  
  
 Card Name: Springing Tiger  
 Card Color: G  
 Mana Cost: 3G  
 Type & Class: Creature - Cat  
 Pow/Tou: 3/3  
 Card Text: Threshold - Springing Tiger gets +2/+2.  
 (You have threshold as long as seven or more cards  
 are in your graveyard.)  
 Flavor Text: The ground trembled in a violent purr.

Artist: Arnie Swekel  
 Rarity: C  
 Card #: 272/350

Card Name: Squirrel Mob  
 Card Color: G  
 Mana Cost: 1GG  
 Type & Class: Creature - Squirrel  
 Pow/Tou: 2/2  
 Card Text: Squirrel Mob gets +1/+1 for each other Squirrel in play.

Flavor Text: An army of squirrels is still an army.  
 Artist: Carl Critchlow  
 Rarity: R  
 Card #: 273/350

Card Name: Squirrel Nest  
 Card Color: G  
 Mana Cost: 1GG  
 Type & Class: Enchant Land  
 Pow/Tou:  
 Card Text: Enchanted land has "Tap: Put a 1/1 green Squirrel creature token into play."  
 Flavor Text: In the Krosan Forest, you've got to keep an eye out for the squirrels.  
 Artist: Anthony S. Waters  
 Rarity: U  
 Card #: 274/350

Card Name: Still Life  
 Card Color: G  
 Mana Cost: 1GG  
 Type & Class: Enchantment  
 Pow/Tou:  
 Card Text: GG: Still Life becomes a 4/3 Centaur creature until end of turn. It's still an enchantment.  
 Flavor Text: The centaurs' simple magic can undo a basilisk's gaze, but only for a short time.  
 Artist: Matt Cavatto  
 Rarity: U  
 Card #: 275/350

Card Name: Stone-Tongue Basilisk  
 Card Color: G  
 Mana Cost: 4GGG  
 Type & Class: Creature - Basilisk  
 Pow/Tou: 4/5  
 Card Text: Whenever Stone-Tongue Basilisk deals combat damage to a creature, destroy that creature at end of combat. Threshold - All creatures able to block Stone-Tongue Basilisk do so. (You have threshold as long as seven or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Wayne England  
 Rarity: R  
 Card #: 276/350

Card Name: Sylvan Might  
 Card Color: G  
 Mana Cost: 1G  
 Type & Class: Instant  
 Pow/Tou:  
 Card Text: Target creature gets +2/+2 and gains trample until end of turn. Flashback 2GG (You may play

this card from your graveyard for its flashback cost.  
Then remove it from the game.)

Flavor Text:  
Artist: Arnie Swekel  
Rarity: U  
Card #: 277/350

Card Name: Terravore  
Card Color: G  
Mana Cost: 1GG  
Type & Class: Creature - Lhurgoyf  
Pow/Tou: \*/\*  
Card Text: Trample Terravore's power and toughness  
are each equal to the number of land cards in all graveyards.

Flavor Text:  
Artist: Jim Nelson  
Rarity: R  
Card #: 278/350

Card Name: Twigwalker  
Card Color: G  
Mana Cost: 2G  
Type & Class: Creature - Insect  
Pow/Tou: 2/2  
Card Text: 1G, Sacrifice Twigwalker: Two target  
creatures each get +2/+2 until end of turn.  
Flavor Text: "Break one in half and you'll get a  
decent-if gooey-pair of weapons." -Centaur warrior  
Artist: Carl Critchlow  
Rarity: U  
Card #: 279/350

Card Name: Verdant Succession  
Card Color: G  
Mana Cost: 4G  
Type & Class: Enchantment  
Pow/Tou:  
Card Text: Whenever a green nontoken creature is  
put into a graveyard from play, that creature's controller  
may search his or her library for a card with the same  
name as that creature and put it into play. If that  
player does, he or she then shuffles his or her library.

Flavor Text:  
Artist: Edward P. Beard, Jr.  
Rarity: R  
Card #: 280/350

Card Name: Vivify  
Card Color: G  
Mana Cost: 2G  
Type & Class: Instant  
Pow/Tou:  
Card Text: Target land becomes a 3/3 creature until  
end of turn. It's still a land. Draw a card.  
Flavor Text: Near the Krosan border, farmers keep  
watch over their fields lest the sod get up and wander  
away.  
Artist: Greg Staples  
Rarity: U  
Card #: 281/350

Card Name: Werebear  
Card Color: G  
Mana Cost: 1G

Type & Class: Creature - Druid Bear  
 Pow/Tou: 1/1  
 Card Text: Tap: Add G to your mana pool. Threshold  
 - Werebear gets +3/+3. (You have threshold as long  
 as seven or more cards are in your graveyard.)  
 Flavor Text: He exercises his right to bear arms.  
 Artist: Carl Critchlow  
 Rarity: C  
 Card #: 282/350

Card Name: Wild Mongrel  
 Card Color: G  
 Mana Cost: 1G  
 Type & Class: Creature - Hound  
 Pow/Tou: 2/2  
 Card Text: Discard a card from your hand: Wild  
 Mongrel gets +1/+1 and becomes the color of your choice  
 until end of turn.  
 Flavor Text: It teaches you to play dead.  
 Artist: Anthony S. Waters  
 Rarity: C  
 Card #: 283/350

Card Name: Woodland Druid  
 Card Color: G  
 Mana Cost: G  
 Type & Class: Creature - Druid  
 Pow/Tou: 1/2  
 Card Text:  
 Flavor Text: What is a tree? Slow hard thought. What  
 is a flower? Swift soft flesh. What is a druid? Both.  
 Artist: Rick Farrell  
 Rarity: C  
 Card #: 284/350

Card Name: Zoologist  
 Card Color: G  
 Mana Cost: 3G  
 Type & Class: Creature - Druid  
 Pow/Tou: 1/2  
 Card Text: 3G, Tap: Reveal the top card of your  
 library. If it's a creature card, put it into play.  
 Otherwise, put it into your graveyard.  
 Flavor Text: "With friends like these, who needs  
 people?"  
 Artist: Alex Horley  
 Rarity: R  
 Card #: 285/350

Card Name: Atogatog  
 Card Color: Z  
 Mana Cost: WUBRG  
 Type & Class: Creature - Atog Legend  
 Pow/Tou: 5/5  
 Card Text: Sacrifice an Atog: Atogatog gets +X/+X  
 until end of turn where X is the sacrificed Atog's  
 power.  
 Flavor Text: It relishes old-fashioned family meals.  
 Artist: Ron Spears  
 Rarity: R  
 Card #: 286/350

Card Name: Decimate  
 Card Color: Z

Mana Cost: 2RG  
 Type & Class: Sorcery  
 Pow/Tou:  
 Card Text: Destroy target artifact, target creature,  
 target enchantment, and target land.  
 Flavor Text: "Anyone can admire creation. Only a  
 barbarian sees the beauty in demolition." -Kamahl,  
 pit fighter  
 Artist: Alex Horley  
 Rarity: R  
 Card #: 287/350

Card Name: Iridescent Angel  
 Card Color: Z  
 Mana Cost: 5WU  
 Type & Class: Creature - Angel  
 Pow/Tou: 4/4  
 Card Text: Flying, protection from all colors  
 Flavor Text: She enraptures all, encompasses all,  
 endures all.  
 Artist: Matt Cavatto  
 Rarity: R  
 Card #: 288/350

Card Name: Lithatog  
 Card Color: Z  
 Mana Cost: 1RG  
 Type & Class: Creature - Atog  
 Pow/Tou: 1/2  
 Card Text: Sacrifice an artifact: Lithatog gets  
 +1/+1 until end of turn. Sacrifice a land: Lithatog  
 gets +1/+1 until end of turn.  
 Flavor Text:  
 Artist: Franz Vohwinkel  
 Rarity: U  
 Card #: 289/350

Card Name: Mystic Enforcer  
 Card Color: Z  
 Mana Cost: 2GW  
 Type & Class: Creature - Nomad Mystic  
 Pow/Tou: 3/3  
 Card Text: Protection from black Threshold - Mystic  
 Enforcer gets +3/+3 and has flying. (You have threshold  
 as long as seven or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Gary Ruddell  
 Rarity: R  
 Card #: 290/350

Card Name: Phantatog  
 Card Color: Z  
 Mana Cost: 1WU  
 Type & Class: Creature - Atog  
 Pow/Tou: 1/2  
 Card Text: Sacrifice an enchantment: Phantatog  
 gets +1/+1 until end of turn. Discard a card from your  
 hand: Phantatog gets +1/+1 until end of turn.  
 Flavor Text:  
 Artist: Glen Angus  
 Rarity: U  
 Card #: 291/350

Card Name: Psychatog

Card Color: Z  
 Mana Cost: 1UB  
 Type & Class: Creature - Atog  
 Pow/Tou: 1/2  
 Card Text: Discard a card from your hand: Psychatog gets +1/+1 until end of turn. Remove two cards in your graveyard from the game: Psychatog gets +1/+1 until end of turn.

Flavor Text:  
 Artist: Edward P. Beard, Jr.  
 Rarity: U  
 Card #: 292/350

Card Name: Sarcatog  
 Card Color: Z  
 Mana Cost: 1BR  
 Type & Class: Creature - Atog  
 Pow/Tou: 1/2  
 Card Text: Remove two cards in your graveyard from the game: Sarcatog gets +1/+1 until end of turn. Sacrifice an artifact: Sarcatog gets +1/+1 until end of turn.

Flavor Text:  
 Artist: Mark Brill  
 Rarity: U  
 Card #: 293/350

Card Name: Shadowmage Infiltrator  
 Card Color: Z  
 Mana Cost: 1UB  
 Type & Class: Creature - Wizard  
 Pow/Tou: 1/3  
 Card Text: Shadowmage Infiltrator can't be blocked except by artifact creatures and/or black creatures. Whenever Shadowmage Infiltrator deals combat damage to a player, you may draw a card.

Flavor Text:  
 Artist: Rick Farrell  
 Rarity: R  
 Card #: 294/350

Card Name: Thaumalog  
 Card Color: Z  
 Mana Cost: 1GW  
 Type & Class: Creature - Atog  
 Pow/Tou: 1/2  
 Card Text: Sacrifice a land: Thaumalog gets +1/+1 until end of turn. Sacrifice an enchantment: Thaumalog gets +1/+1 until end of turn.

Flavor Text:  
 Artist: Monte Michael Moore  
 Rarity: U  
 Card #: 295/350

Card Name: Vampiric Dragon  
 Card Color: Z  
 Mana Cost: 6BR  
 Type & Class: Creature - Vampire Dragon  
 Pow/Tou: 5/5  
 Card Text: Flying Whenever a creature dealt damage by Vampiric Dragon this turn is put into a graveyard, put a +1/+1 counter on Vampiric Dragon. 1R: Vampiric Dragon deals 1 damage to target creature.

Flavor Text:  
 Artist: Gary Ruddell

Rarity: R  
 Card #: 296/350  
  
 Card Name: Catalyst Stone  
 Card Color: A  
 Mana Cost: 2  
 Type & Class: Artifact  
 Pow/Tou:  
 Card Text: Flashback costs you pay cost up to 2 less. Flashback costs your opponents pay cost 2 more.  
 Flavor Text: The gems' incandescence invades the dreams of all who see them.  
 Artist: Tony Szczudlo  
 Rarity: R  
 Card #: 297/350  
  
 Card Name: Charmed Pendant  
 Card Color: A  
 Mana Cost: 4  
 Type & Class: Artifact  
 Pow/Tou:  
 Card Text: Tap, Put the top card of your library into your graveyard: For each colored mana symbol in that card's mana cost, add one mana of that color to your mana pool. Play this ability only any time you could play an instant. (For example, if the card's mana cost is 3UUB, you add UUB to your mana pool.)  
 Flavor Text:  
 Artist: Anthony S. Waters  
 Rarity: R  
 Card #: 298/350  
  
 Card Name: Darkwater Egg  
 Card Color: A  
 Mana Cost: 1  
 Type & Class: Artifact  
 Pow/Tou:  
 Card Text: 2, Tap, Sacrifice Darkwater Egg: Add UB to your mana pool. Draw a card.  
 Flavor Text: "Do you thirst for knowledge no matter the cost?" -Watnik, master glassblower  
 Artist: David Martin  
 Rarity: U  
 Card #: 299/350  
  
 Card Name: Junk Golem  
 Card Color: A  
 Mana Cost: 4  
 Type & Class: Artifact Creature - Golem  
 Pow/Tou: 0/0  
 Card Text: Junk Golem comes into play with three +1/+1 counters on it. At the beginning of your upkeep, sacrifice Junk Golem unless you remove a +1/+1 counter from it. 1, Discard a card from your hand: Put a +1/+1 counter on Junk Golem.  
 Flavor Text:  
 Artist: Brian Snoddy  
 Rarity: R  
 Card #: 300/350  
  
 Card Name: Limestone Golem  
 Card Color: A  
 Mana Cost: 6  
 Type & Class: Artifact Creature - Golem

Pow/Tou: 3/4  
 Card Text: 2, Sacrifice Limestone Golem: Target player draws a card.  
 Flavor Text: Dwarves have been known to take pickaxes to their own creations, hoping to discover treasures within.  
 Artist: Mark Tedin  
 Rarity: U  
 Card #: 301/350

Card Name: Millikin  
 Card Color: A  
 Mana Cost: 2  
 Type & Class: Artifact Creature  
 Pow/Tou: 0/1  
 Card Text: Tap, Put the top card of your library into your graveyard: Add one colorless mana to your mana pool.  
 Flavor Text: The toymaker frowned in bewilderment. None of his creations had ever sneezed before.  
 Artist: Alex Horley  
 Rarity: U  
 Card #: 302/350

Card Name: Mirari  
 Card Color: A  
 Mana Cost: 5  
 Type & Class: Legendary Artifact  
 Pow/Tou:  
 Card Text: Whenever you play an instant or sorcery spell, you may pay 3. If you do, put a copy of that spell onto the stack. You may choose new targets for the copy.  
 Flavor Text: "It offers you what you want, not what you need." -Braids, dementia summoner  
 Artist: Donato Giancola  
 Rarity: R  
 Card #: 303/350

Card Name: Mossfire Egg  
 Card Color: A  
 Mana Cost: 1  
 Type & Class: Artifact  
 Pow/Tou:  
 Card Text: 2, Tap, Sacrifice Mossfire Egg: Add RG to your mana pool. Draw a card.  
 Flavor Text: "Can you feel your instincts overwhelm your reason?" -Watnik, master glassblower  
 Artist: David Martin  
 Rarity: U  
 Card #: 304/350

Card Name: Otarian Juggernaut  
 Card Color: A  
 Mana Cost: 4  
 Type & Class: Artifact Creature  
 Pow/Tou: 2/3  
 Card Text: Otarian Juggernaut can't be blocked by Walls. Threshold - Otarian Juggernaut gets +3/+0 and attacks each turn if able. (You have threshold as long as seven or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: Brian Snoddy  
 Rarity: R

Card #: 305/350

Card Name: Patchwork Gnomes  
 Card Color: A  
 Mana Cost: 3  
 Type & Class: Artifact Creature - Gnome  
 Pow/Tou: 2/1  
 Card Text: Discard a card from your hand: Regenerate  
 Patchwork Gnomes.

Flavor Text: When building gnomes, dwarves adhere  
 to the highest standards. The gnomes themselves aren't  
 as particular.

Artist: Jerry Tiritilli  
 Rarity: U  
 Card #: 306/350

Card Name: Sandstone Deadfall  
 Card Color: A  
 Mana Cost: 3  
 Type & Class: Artifact  
 Pow/Tou:

Card Text: Tap, Sacrifice two lands and Sandstone  
 Deadfall: Destroy target attacking creature.

Flavor Text: "Two or three tons of rock can really  
 get you down-and keep you there." -Kamahl, pit fighter

Artist: Jim Nelson  
 Rarity: U  
 Card #: 307/350

Card Name: Shadowblood Egg  
 Card Color: A  
 Mana Cost: 4  
 Type & Class: Artifact  
 Pow/Tou:

Card Text: 2, Tap, Sacrifice Shadowblood Egg: Add  
 BR to your mana pool. Draw a card.

Flavor Text: "Does your passion for power consume  
 your soul?" -Watnik, master glassblower

Artist: David Martin  
 Rarity: U  
 Card #: 308/350

Card Name: Skycloud Egg  
 Card Color: A  
 Mana Cost: 1  
 Type & Class: Artifact  
 Pow/Tou:

Card Text: 2, Tap, Sacrifice Skycloud Egg: Add  
 WU to your mana pool. Draw a card.

Flavor Text: "Have your dreams of a better society  
 become an obsession?" -Watnik, master glassblower

Artist: David Martin  
 Rarity: U  
 Card #: 309/350

Card Name: Steamclaw  
 Card Color: A  
 Mana Cost: 2  
 Type & Class: Artifact  
 Pow/Tou:

Card Text: 3, Tap: Remove target card in a graveyard  
 from the game. 1, Sacrifice Steamclaw: Remove target  
 card in a graveyard from the game.

Flavor Text: "There's dead, and then there's dead

dead." -Steamclaw driver  
 Artist: Jim Nelson  
 Rarity: U  
 Card #: 310/350

Card Name: Sungrass Egg  
 Card Color: A  
 Mana Cost: 1  
 Type & Class: Artifact  
 Pow/Tou:  
 Card Text: 2, Tap, Sacrifice Sungrass Egg: Add  
 GW to your mana pool. Draw a card.  
 Flavor Text: "Has your peaceful nature led you on  
 a crusade?" -Watnik, master glassblower  
 Artist: David Martin  
 Rarity: U  
 Card #: 311/350

Card Name: Abandoned Outpost  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: Abandoned Outpost comes into play tapped.  
 Tap: Add W to your mana pool. Tap, Sacrifice Abandoned  
 Outpost: Add one mana of any color to your mana pool.  
 Flavor Text:  
 Artist: Edward P. Beard, Jr.  
 Rarity: C  
 Card #: 312/350

Card Name: Barbarian Ring  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: Tap: Add R to your mana pool. Barbarian  
 Ring deals 1 damage to you. Threshold - R, Tap, Sacrifice  
 Barbarian Ring: Barbarian Ring deals 2 damage to target  
 creature or player. (Play this ability only if seven  
 or more cards are in your graveyard.)  
 Flavor Text:  
 Artist: John Avon  
 Rarity: U  
 Card #: 313/350

Card Name: Bog Wreckage  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: Bog Wreckage comes into play tapped.  
 Tap: Add B to your mana pool. Tap, Sacrifice Bog Wreckage:  
 Add one mana of any color to your mana pool.  
 Flavor Text:  
 Artist: Brian Snoddy  
 Rarity: C  
 Card #: 314/350

Card Name: Cabal Pit  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:

Card Text: Tap: Add B to your mana pool. Cabal Pit deals 1 damage to you. Threshold - B, Tap, Sacrifice Cabal Pit: Target creature gets -2/-2 until end of turn. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text:

Artist: John Avon  
Rarity: U  
Card #: 315/350

Card Name: Centaur Garden  
Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:

Card Text: Tap: Add G to your mana pool. Centaur Garden deals 1 damage to you. Threshold - G, Tap, Sacrifice Centaur Garden: Target creature gets +3/+3 until end of turn. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text:

Artist: John Avon  
Rarity: U  
Card #: 316/350

Card Name: Cephalid Coliseum  
Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:

Card Text: Tap: Add U to your mana pool. Cephalid Coliseum deals 1 damage to you. Threshold - U, Tap, Sacrifice Cephalid Coliseum: Target player draws three cards, then discards three cards from his or her hand. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text:

Artist: John Avon  
Rarity: U  
Card #: 317/350

Card Name: Crystal Quarry  
Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:

Card Text: Tap: Add one colorless mana to your mana pool. 5, Tap: Add WUBRG to your mana pool.

Flavor Text: "How tragic that greed eclipses beauty."  
-Seton, centaur druid

Artist: Alan Pollack  
Rarity: R  
Card #: 318/350

Card Name: Darkwater Catacombs  
Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:

Card Text: 1, Tap: Add UB to your mana pool.

Flavor Text: Murky Otarian tides hide the forgotten treacheries of the Phyrexian war.

Artist: Monte Michael Moore  
Rarity: R

Card #: 319/350

Card Name: Deserted Temple

Card Color: L

Mana Cost: Land

Type & Class: Land

Pow/Tou:

Card Text: Tap: Add one colorless mana to your mana pool 1, Tap: Untap target land.

Flavor Text: A monument to long-forgotten gods, it stands as a tribute to the fleeting nature of human ways.

Artist: Rob Alexander

Rarity: R

Card #: 320/350

Card Name: Mossfire Valley

Card Color: L

Mana Cost: Land

Type & Class: Land

Pow/Tou:

Card Text: 1, Tap: Add RG to your mana pool.

Flavor Text: Lush growth spreads like a ferocious blaze across the Otarian hillsides.

Artist: John Avon

Rarity: R

Card #: 321/350

Card Name: Nomad Stadium

Card Color: L

Mana Cost: Land

Type & Class: Land

Pow/Tou:

Card Text: Tap: Add W to your mana pool. Nomad Stadium deals 1 damage to you. Threshold - W, Tap, Sacrifice Nomad Stadium: You gain 4 life. (Play this ability only if seven or more cards are in your graveyard.)

Flavor Text:

Artist: David Martin

Rarity: U

Card #: 322/350

Card Name: Petrified Field

Card Color: L

Mana Cost: Land

Type & Class: Land

Pow/Tou:

Card Text: Tap: Add one colorless mana to your mana pool. Tap, Sacrifice Petrified Field: Return target land card from your graveyard to your hand.

Flavor Text:

Artist: Glen Angus

Rarity: R

Card #: 323/350

Card Name: Ravaged Highlands

Card Color: L

Mana Cost: Land

Type & Class: Land

Pow/Tou:

Card Text: Ravaged Highlands comes into play tapped.  
Tap: Add R to your mana pool. Tap, Sacrifice Ravaged Highlands: Add one mana of any color to your mana pool.

Flavor Text:

Artist: David Martin  
 Rarity: C  
 Card #: 324/350

Card Name: Seafloor Debris  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: Seafloor Debris comes into play tapped.  
 Tap: Add U to your mana pool. Tap, Sacrifice Seafloor  
 Debris: Add one mana of any color to your mana pool.

Flavor Text:  
 Artist: Larry Elmore  
 Rarity: C  
 Card #: 325/350

Card Name: Shadowblood Ridge  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: 1, Tap: Add BR to your mana pool.  
 Flavor Text: The carnage of conflicts long past still  
 stains the Otarian soil.  
 Artist: Glen Angus  
 Rarity: R  
 Card #: 326/350

Card Name: Skycloud Expanse  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: 1, Tap: Add WU to your mana pool.  
 Flavor Text: From Otaria, the sun above meets the  
 sea below at a glittering horizon.  
 Artist: Rob Alexander  
 Rarity: R  
 Card #: 327/350

Card Name: Sungrass Prairie  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: 1, Tap: Add GW to your mana pool.  
 Flavor Text: On Otaria, peace and harmony are rare.  
 Places that provide both are cherished.  
 Artist: Ron Spencer  
 Rarity: R  
 Card #: 328/350

Card Name: Tarnished Citadel  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: Tap: Add one colorless mana to your  
 mana pool. Tap: Add one mana of any color to your mana  
 pool. Tarnished Citadel deals 3 damage to you.  
 Flavor Text:  
 Artist: David Martin  
 Rarity: R

Card #: 329/350

Card Name: Timberland Ruins  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: Timberland Ruins comes into play tapped.  
 Tap: Add G to your mana pool. Tap, Sacrifice Timberland  
 Ruins: Add one mana of any color to your mana pool.

Flavor Text:  
 Artist: Alan Pollack  
 Rarity: C  
 Card #: 330/350

Card Name: Plains  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:

Card Text: [W]  
 Flavor Text:  
 Artist: Alan Pollack  
 Rarity: L  
 Card #: 331/350

Card Name: Plains  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [W]  
 Flavor Text:  
 Artist: Don Hazeltine  
 Rarity: L  
 Card #: 332/350

Card Name: Plains  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [W]  
 Flavor Text:  
 Artist: Eric Peterson  
 Rarity: L  
 Card #: 333/350

Card Name: Plains  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [W]  
 Flavor Text:  
 Artist: Rob Alexander  
 Rarity: L  
 Card #: 334/350

Card Name: Island  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:

Card Text: [U]  
 Flavor Text:  
 Artist: Alan Pollack  
 Rarity: L  
 Card #: 335/350

Card Name: Island  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [U]  
 Flavor Text:  
 Artist: Ben Thompson  
 Rarity: L  
 Card #: 336/350

Card Name: Island  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [U]  
 Flavor Text:  
 Artist: Larry Elmore  
 Rarity: L  
 Card #: 337/350

Card Name: Island  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [U]  
 Flavor Text:  
 Artist: Rob Alexander  
 Rarity: L  
 Card #: 338/350

Card Name: Swamp  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [B]  
 Flavor Text:  
 Artist: Jerry Tiritilli  
 Rarity: L  
 Card #: 339/350

Card Name: Swamp  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [B]  
 Flavor Text:  
 Artist: Arnie Swekel  
 Rarity: L  
 Card #: 340/350

Card Name: Swamp  
 Card Color: L  
 Mana Cost: Land

Type & Class: Land  
 Pow/Tou:  
 Card Text: [B]  
 Flavor Text:  
 Artist: Rob Alexander  
 Rarity: L  
 Card #: 341/350

Card Name: Swamp  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [B]  
 Flavor Text:  
 Artist: Alan Pollack  
 Rarity: L  
 Card #: 342/350

Card Name: Mountain  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [R]  
 Flavor Text:  
 Artist: Anthony S. Waters  
 Rarity: L  
 Card #: 343/350

Card Name: Mountain  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [R]  
 Flavor Text:  
 Artist: Franz Vohwinkel  
 Rarity: L  
 Card #: 344/350

Card Name: Mountain  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [R]  
 Flavor Text:  
 Artist: Rob Alexander  
 Rarity: L  
 Card #: 345/350

Card Name: Mountain  
 Card Color: L  
 Mana Cost: Land  
 Type & Class: Land  
 Pow/Tou:  
 Card Text: [R]  
 Flavor Text:  
 Artist: Tony Szczudlo  
 Rarity: L  
 Card #: 346/350

Card Name: Forest

Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:  
Card Text: [G]  
Flavor Text:  
Artist: Larry Elmore  
Rarity: L  
Card #: 347/350

Card Name: Forest  
Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:  
Card Text: [G]  
Flavor Text:  
Artist: Rob Alexander  
Rarity: L  
Card #: 348/350

Card Name: Forest  
Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:  
Card Text: [G]  
Flavor Text:  
Artist: Jerry Tiritilli  
Rarity: L  
Card #: 349/350

Card Name: Forest  
Card Color: L  
Mana Cost: Land  
Type & Class: Land  
Pow/Tou:  
Card Text: [G]  
Flavor Text:  
Artist: Tony Szczudlo  
Rarity: L  
Card #: 350/350

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