

Apocalypse Spoiler
 Wizards of the Coast, Inc.
 (Released May 25, 2001)

143 Cards Total
 Color: 18 Black, 18 Blue, 18 Green, 18 Red, 18 White,
 5 Land, 37 Multi, 6 Artifact, 5 Split
 Rarity: 55 Common, 44 Uncommon, 44 Rare

Card Name: Angelfire Crusader
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Soldier
 Pow/Tou: 2/3
 Card Text: [R]: Angelfire Crusader gets +1/+0 until end of turn.
 Flavor Text: Nothing burns hotter than the fires of holy rage.
 Artist: Edward P. Beard, Jr.
 Rarity: C
 Card #: 1/143

Card Name: Coalition Flag
 Card Color: W
 Mana Cost: W
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Coalition Flag can enchant only a creature you control. Enchanted creature's type is Flagbearer. If an opponent plays a spell or ability that could target a Flagbearer in play, that player chooses at least one Flagbearer as a target.

Flavor Text:
 Artist: Darrell Riche
 Rarity: U
 Card #: 2/143

Card Name: Coalition Honor Guard
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Flagbearer
 Pow/Tou: 2/4
 Card Text: If an opponent plays a spell or ability that could target a Flagbearer in play, that player chooses at least one Flagbearer as a target.

Flavor Text: "Giving little thought to their own defense, they carried the flag that united their army."
 Artist: Eric Peterson
 Rarity: C
 Card #: 3/143

Card Name: Dega Disciple
 Card Color: W
 Mana Cost: W
 Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: [B], TAP: Target creature gets -2/-0 until end of turn. [R], TAP: Target creature gets +2/+0 until end of turn.
 Flavor Text: There is no true equity of power. There is only more and less.
 Artist: Alan Pollack
 Rarity: C
 Card #: 4/143

Card Name: Dega Sanctuary
 Card Color: W
 Mana Cost: 2W
 Type & Class: Enchantment

Pow/Tou:
 Card Text: At the beginning of your upkeep, if you control a black or red permanent, you gain 2 life. If you control a black permanent and a red permanent, you gain 4 life instead.

Flavor Text:
 Artist: Ben Thompson
 Rarity: U
 Card #: 5/143

Card Name: Degavolver
 Card Color: W
 Mana Cost: 1W
 Type & Class: Creature - Volver
 Pow/Tou: 1/1
 Card Text: Kicker [1][B] and/or [R]If you paid the [1][B] kicker cost, Degavolver comes into play with two +1/+1 counters on it and has "Pay 3 life: Regenerate Degavolver."If you paid the [R] kicker cost, Degavolver comes into play with a +1/+1 counter on it and has first strike.

Flavor Text:
 Artist: Ron Spencer
 Rarity: R
 Card #: 6/143

Card Name: Diversionary Tactics
 Card Color: W
 Mana Cost: 3W
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: Tap two untapped creatures you control: Tap target creature.
 Flavor Text: "It's the oldest trick in the book," said Guff. "And I ought to know-I wrote it."
 Artist: Jerry Tiritilli
 Rarity: U
 Card #: 7/143

Card Name: Divine Light
 Card Color: W
 Mana Cost: W
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Prevent all damage that would be dealt this turn to creatures you control.
 Flavor Text: "Phyrexia is an unforgiving place, and I am an angry lord in an unforgiving mood.-Lord Windgrace"
 Artist: Christopher Moeller
 Rarity: C
 Card #: 8/143

Card Name: Enlistment Officer
 Card Color: W
 Mana Cost: 3W
 Type & Class: Creature - Soldier
 Pow/Tou: 2/3
 Card Text: First strike. When Enlistment Officer comes into play, reveal the top four cards of your library. Put all Soldier cards revealed this way into your hand and the rest on the bottom of your library.

Flavor Text:
 Artist: Wayne England
 Rarity: U
 Card #: 9/143

Card Name: False Dawn

Card Color: W
 Mana Cost: 1W
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Colored mana symbols on all permanents you control and on all cards you own that aren't in play become [W] until end of turn. Draw a card.

Flavor Text:
 Artist: Dave Dorman
 Rarity: R
 Card #: 10/143

Card Name: Gerrard Capashen
 Card Color: W
 Mana Cost: 3WW
 Type & Class: Creature - Legend
 Pow/Tou: 3/4
 Card Text: At the beginning of your upkeep, you gain 1 life for each card in target opponent's hand.[3][W]: Tap target creature. Play this ability only if Gerrard Capashen is attacking.

Flavor Text:
 Artist: Brom
 Rarity: R
 Card #: 11/143

Card Name: Haunted Angel
 Card Color: W
 Mana Cost: 2W
 Type & Class: Creature - Angel
 Pow/Tou: 3/3
 Card Text: Flying. When Haunted Angel is put into a graveyard from play, remove Haunted Angel from the game and each other player puts a 3/3 black Angel creature token with flying into play.

Flavor Text:
 Artist: Arnie Swekel
 Rarity: U
 Card #: 12/143

Card Name: Helionaut
 Card Color: W
 Mana Cost: 2W
 Type & Class: Creature - Soldier
 Pow/Tou: 1/2
 Card Text: Flying[1], TAP: Add one mana of any color to your mana pool.
 Flavor Text: "Hope kept the defenders aloft, but only courage kept them in the fight."
 Artist: Franz Vohwinkel
 Rarity: C
 Card #: 13/143

Card Name: Manacles of Decay
 Card Color: W
 Mana Cost: 1W
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Enchanted creature can't attack.[B]: Enchanted creature gets -1/-1 until end of turn.[R]: Enchanted creature can't block this turn.

Flavor Text:
 Artist: Gary Ruddell
 Rarity: C
 Card #: 14/143

Card Name: Orim's Thunder

Card Color: W
 Mana Cost: 2W
 Type & Class: Instant
 Pow/Tou:
 Card Text: Kicker [R] (You may pay an additional [R] as you play this spell.) Destroy target artifact or enchantment. If you paid the kicker cost, Orim's Thunder deals damage equal to that artifact or enchantment's converted mana cost to target creature.

Flavor Text:
 Artist: Carl Critchlow
 Rarity: C
 Card #: 15/143

Card Name: Shield of Duty and Reason
 Card Color: W
 Mana Cost: W
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Enchanted creature has protection from green and from blue.
 Flavor Text: The duty: to defend. The reason: to survive.
 Artist: Anthony S. Waters
 Rarity: C
 Card #: 16/143

Card Name: Spectral Lynx
 Card Color: W
 Mana Cost: 1W
 Type & Class: Creature - Cat
 Pow/Tou: 2/1
 Card Text: Protection from green[B]: Regenerate Spectral Lynx.
 Flavor Text: "A shadowy version of its corporeal cousin, this lynx hunts souls, not meals."
 Artist: Heather Hudson
 Rarity: R
 Card #: 17/143

Card Name: Standard Bearer
 Card Color: W
 Mana Cost: 1W
 Type & Class: Creature - Flagbearer
 Pow/Tou: 1/1
 Card Text: If an opponent plays a spell or ability that could target a Flagbearer in play, that player chooses at least one Flagbearer as a target.
 Flavor Text: The standard was a rallying point for the army and a target for the enemy.
 Artist: Ron Spencer
 Rarity: C
 Card #: 18/143

Card Name: Ceta Disciple
 Card Color: U
 Mana Cost: U
 Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: [R], TAP: Target creature gets +2/+0 until end of turn.
 [G], TAP: Add one mana of any color to your mana pool.
 Flavor Text: The sea holds all that you need. You simply must know how to ask for it.
 Artist: Greg & Tim Hildebrandt
 Rarity: C
 Card #: 19/143

Card Name: Ceta Sanctuary
 Card Color: U
 Mana Cost: 2U
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: At the beginning of your upkeep, if you control a red or green permanent, draw a card, then discard a card from your hand.
 If you control a red permanent and a green permanent, instead draw two cards, then discard a card from your hand.

Flavor Text:
 Artist: Franz Vohwinkel
 Rarity: U
 Card #: 20/143

Card Name: Cetavolver
 Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Volver
 Pow/Tou: 1/1
 Card Text: Kicker [1][R] and/or [G]If you paid the [1][R] kicker cost, Cetavolver comes into play with two +1/+1 counters on it and has first strike.If you paid the [G] kicker cost, Cetavolver comes into play with a +1/+1 counter on it and has trample.

Flavor Text:
 Artist: Gary Ruddell
 Rarity: R
 Card #: 21/143

Card Name: Coastal Drake
 Card Color: U
 Mana Cost: 2U
 Type & Class: Creature - Drake
 Pow/Tou: 2/1
 Card Text: Flying[1][U], TAP: Return target Kavu to its owner's hand.
 Flavor Text: "When the kavu emerged from their ancient nests, food chains long dormant became vibrant again."
 Artist: John Gallagher
 Rarity: C
 Card #: 22/143

Card Name: Evasive Action
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou:
 Card Text: Counter target spell unless its controller pays [1] for each basic land type among lands you control.
 Flavor Text: Effective use of terrain is a lesson good commanders learn quickly.
 Artist: Brian Snoddy
 Rarity: U
 Card #: 23/143

Card Name: Ice Cave
 Card Color: U
 Mana Cost: 3UU
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: Whenever a player plays a spell, any other player may pay that spell's mana cost. If a player does, counter the spell.
 (Mana cost includes color.)
 Flavor Text: Even the oppressive cold of the cave could not temper Eladamri's ire.

Artist: Jerry Tiritilli
 Rarity: R
 Card #: 24/143

Card Name: Index
 Card Color: U
 Mana Cost: U
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Look at the top five cards of your library, then put them back in any order.
 Flavor Text: "Let's see . . . Mercadia, mercenary, merfolk . . . you know, I really need a better filing system."

Artist: Kev Walker
 Rarity: C
 Card #: 25/143

Card Name: Jaded Response
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou:
 Card Text: Counter target spell if it shares a color with a creature you control.
 Flavor Text: Calm down everyone; it's nothing we haven't seen before.
 - Sisay

Artist: Matt Cavotta
 Rarity: C
 Card #: 26/143

Card Name: Jilt
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou:
 Card Text: Kicker [1][R] (You may pay an additional [1][R] as you play this spell.) Return target creature to its owner's hand. If you paid the kicker cost, Jilt deals 2 damage to another target creature.
 Flavor Text: "You're not my Hanna!" - Gerrard, to Yawgmoth
 Artist: Terese Nielsen
 Rarity: C
 Card #: 27/143

Card Name: Living Airship
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Ship
 Pow/Tou: 2/3
 Card Text: Flying[2][G]: Regenerate Living Airship.
 Flavor Text: "The ship has a crew of three: the pilot, the gunner, and the ship itself."
 Artist: Mark Tedin
 Rarity: C
 Card #: 28/143

Card Name: Reef Shaman
 Card Color: U
 Mana Cost: U
 Type & Class: Creature - Merfolk
 Pow/Tou: 0/2
 Card Text: TAP: Target land's type becomes the basic land type of your choice until end of turn.
 Flavor Text: "With one gesture, she can render a thousand years of

navigational charts obsolete."
 Artist: Scott M. Fischer
 Rarity: C
 Card #: 29/143

Card Name: Shimmering Mirage
 Card Color: U
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou:
 Card Text: Target land's type becomes the basic land type of your choice until end of turn. Draw a card.
 Flavor Text: "Oh, is that all you need? Why didn't you just say so?"
 - Reef shaman
 Artist: Rebecca Guay
 Rarity: C
 Card #: 30/143

Card Name: Tidal Courier
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Merfolk
 Pow/Tou: 1/2
 Card Text: When Tidal Courier comes into play, reveal the top four cards of your library. Put all Merfolk cards revealed this way into your hand and the rest on the bottom of your library.
 [3] [U]: Tidal Courier gains flying until end of turn.
 Flavor Text:
 Artist: Wayne England
 Rarity: U
 Card #: 31/143

Card Name: Unnatural Selection
 Card Color: U
 Mana Cost: 1U
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: [1]: Choose a creature type other than Wall. Target creature's type becomes that type until end of turn.
 Flavor Text: "What nature makes, magic can modify."
 Artist: Kev Walker
 Rarity: R
 Card #: 32/143

Card Name: Vodalian Mystic
 Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Merfolk
 Pow/Tou: 1/1
 Card Text: TAP: Target instant or sorcery spell becomes the color of your choice.
 Flavor Text: "Sometimes when I look at the ocean, I could swear it changes colors." - Sisay
 Artist: Bob Petillo
 Rarity: U
 Card #: 33/143

Card Name: Whirlpool Drake
 Card Color: U
 Mana Cost: 3U
 Type & Class: Creature - Drake
 Pow/Tou: 2/2
 Card Text: Flying. When Whirlpool Drake comes into play, shuffle the cards from your hand into your library, then draw that many

cards. When Whirlpool Drake is put into a graveyard from play, shuffle the cards from your hand into your library, then draw that many cards.

Flavor Text:
 Artist: Alan Pollack
 Rarity: U
 Card #: 34/143

Card Name: Whirlpool Rider
 Card Color: U
 Mana Cost: 1U
 Type & Class: Creature - Merfolk
 Pow/Tou: 1/1
 Card Text: When Whirlpool Rider comes into play, shuffle the cards from your hand into your library, then draw that many cards.

Flavor Text: "Where the wind meets the water, change is inevitable."
 Artist: Ray Lago
 Rarity: C
 Card #: 35/143

Card Name: Whirlpool Warrior
 Card Color: U
 Mana Cost: 2U
 Type & Class: Creature - Merfolk
 Pow/Tou: 2/2
 Card Text: When Whirlpool Warrior comes into play, shuffle the cards from your hand into your library, then draw that many cards. [R], Sacrifice Whirlpool Warrior: Each player shuffles the cards from his or her hand into his or her library, then draws that many cards."

Flavor Text:
 Artist: Kev Walker
 Rarity: R
 Card #: 36/143

Card Name: Dead Ringers
 Card Color: B
 Mana Cost: 4B
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Destroy two target nonblack creatures unless either one is a color the other isn't. They can't be regenerated.
 Flavor Text: "Beautiful, isn't it?" crowed Crovax. "They fought together. Now they will die together."
 Artist: Greg Staples
 Rarity: C
 Card #: 37/143

Card Name: Desolation Angel
 Card Color: B
 Mana Cost: 3BB
 Type & Class: Creature - Angel
 Pow/Tou: 5/4
 Card Text: Kicker [W][W] (You may pay an additional [W][W] as you play this spell.) Flying. When Desolation Angel comes into play, destroy all lands you control. If you paid the kicker cost, destroy all lands instead."

Flavor Text:
 Artist: Brom
 Rarity: R
 Card #: 38/143

Card Name: Foul Presence
 Card Color: B

Mana Cost: 2B
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Enchanted creature gets -1/-1 and has "TAP: Target creature gets -1/-1 until end of turn."
 Flavor Text: "The Phyrexians have one word that means both 'evolution' and 'pain.'"
 Artist: Ray Lago
 Rarity: U
 Card #: 39/143

Card Name: Grave Defiler
 Card Color: B
 Mana Cost: 3B
 Type & Class: Creature - Zombie
 Pow/Tou: 2/1
 Card Text: When Grave Defiler comes into play, reveal the top four cards of your library. Put all Zombie cards revealed this way into your hand and the rest on the bottom of your library. [1] [B]: Regenerate Grave Defiler.

Flavor Text:
 Artist: Tony Szczudlo
 Rarity: U
 Card #: 40/143

Card Name: Last Caress
 Card Color: B
 Mana Cost: 2B
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Target player loses 1 life and you gain 1 life. Draw a card.
 Flavor Text:
 Artist: Eric Peterson
 Rarity: C
 Card #: 41/143

Card Name: Mind Extraction
 Card Color: B
 Mana Cost: 2B
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: As an additional cost to play Mind Extraction, sacrifice a creature. Target player reveals his or her hand and discards all cards of each of the sacrificed creature's colors from it.

Flavor Text:
 Artist: Adam Rex
 Rarity: C
 Card #: 42/143

Card Name: Mournful Zombie
 Card Color: B
 Mana Cost: 2B
 Type & Class: Creature - Zombie
 Pow/Tou: 2/1
 Card Text: [W], TAP: Target player gains 1 life.
 Flavor Text: "Treated with a powerful mix of herbs and potions, its wrappings have a remarkable preservative effect, even for the living."
 Artist: John Matson
 Rarity: C
 Card #: 43/143

Card Name: Necra Disciple
 Card Color: B

Mana Cost: B
 Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: [G], TAP: Add one mana of any color to your mana pool.
 [W], TAP: Prevent the next 1 damage that would be dealt to target creature or player this turn.
 Flavor Text: The darkness merely hides the light.
 Artist: Jeff Miracola
 Rarity: C
 Card #: 44/143

Card Name: Necra Sanctuary
 Card Color: B
 Mana Cost: 2B
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: At the beginning of your upkeep, if you control a green or white permanent, target player loses 1 life. If you control a green permanent and a white permanent, that player loses 3 life instead.

Flavor Text:
 Artist: Eric Peterson
 Rarity: U
 Card #: 45/143

Card Name: Necravolver
 Card Color: B
 Mana Cost: 2B
 Type & Class: Creature - Volver
 Pow/Tou: 2/2
 Card Text: Kicker [1][G] and/or [W] If you paid the [1][G] kicker cost, Necravolver comes into play with two +1/+1 counters on it and has trample. If you paid the [W] kicker cost, Necravolver comes into play with a +1/+1 counter on it and has "Whenever Necravolver deals damage, you gain that much life."

Flavor Text:
 Artist: Dave Dorman
 Rarity: R
 Card #: 46/143

Card Name: Phyrexian Arena
 Card Color: B
 Mana Cost: 1BB
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: At the beginning of your upkeep, you draw a card and you lose 1 life.

Flavor Text: An audience of one with the malice of thousands.
 Artist: Pete Venters
 Rarity: R
 Card #: 47/143

Card Name: Phyrexian Gargantua
 Card Color: B
 Mana Cost: 4BB
 Type & Class: Creature - Horror
 Pow/Tou: 4/4
 Card Text: When Phyrexian Gargantua comes into play, you draw two cards and you lose 2 life.
 Flavor Text: Other Phyrexians have nightmares about the gargantua.
 Artist: Carl Critchlow
 Rarity: U
 Card #: 48/143

Card Name: Phyrexian Rager
 Card Color: B
 Mana Cost: 2B
 Type & Class: Creature - Horror
 Pow/Tou: 2/2
 Card Text: When Phyrexian Rager comes into play, you draw a card and you lose 1 life.
 Flavor Text: "It takes no prisoners, but it keeps the choicest bits for Phyrexia."
 Artist: Mark Tedin
 Rarity: C
 Card #: 49/143

Card Name: Planar Despair
 Card Color: B
 Mana Cost: 3BB
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: All creatures get -1/-1 until end of turn for each basic land type among lands you control.
 Flavor Text: All of Dominaria recoiled as Yawgmoth and his retainers arrived.
 Artist: Mike Sass
 Rarity: R
 Card #: 50/143

Card Name: Quagmire Druid
 Card Color: B
 Mana Cost: 2B
 Type & Class: Creature - Zombie Druid
 Pow/Tou: 2/2
 Card Text: [G], TAP, Sacrifice a creature: Destroy target enchantment.
 Flavor Text: "As the druids had devoted their lives to preserving Dominaria, so did they devote their deaths."
 Artist: Dana Knutson
 Rarity: C
 Card #: 51/143

Card Name: Suppress
 Card Color: B
 Mana Cost: 2B
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Target player removes all cards in his or her hand from the game face down. At the end of that player's next turn, that player returns those cards to his or her hand.
 Flavor Text:
 Artist: Terese Nielsen and Thomas M. Baxa
 Rarity: U
 Card #: 52/143

Card Name: Urborg Uprising
 Card Color: B
 Mana Cost: 4B
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Return up to two target creature cards from your graveyard to your hand. Draw a card.
 Flavor Text: "In Urborg, few things are less permanent than death."
 Artist: Adam Rex
 Rarity: C
 Card #: 53/143

Card Name: Zombie Boa
 Card Color: B

Mana Cost: 4B
 Type & Class: Creature - Zombie Snake
 Pow/Tou: 3/3
 Card Text: [1][B]: Choose a color. Whenever Zombie Boa becomes blocked by a creature of that color this turn, destroy that creature. Play this ability only any time you could play a sorcery.
 Flavor Text: "It doesn't need to feed, but still it hungers."
 Artist: Greg Staples
 Rarity: C
 Card #: 54/143

Card Name: Bloodfire Colossus
 Card Color: R
 Mana Cost: 6RR
 Type & Class: Creature - Giant
 Pow/Tou: 6/6
 Card Text: [R], Sacrifice Bloodfire Colossus: Bloodfire Colossus deals 6 damage to each creature and each player.
 Flavor Text: It took all its strength to contain the fire within.
 Artist: Greg Staples
 Rarity: R
 Card #: 55/143

Card Name: Bloodfire Dwarf
 Card Color: R
 Mana Cost: R
 Type & Class: Creature - Dwarf
 Pow/Tou: 1/1
 Card Text: [R], Sacrifice Bloodfire Dwarf: Bloodfire Dwarf deals 1 damage to each creature without flying.
 Flavor Text: "For them, the only honorable death is one that leaves a crater."
 Artist: Ron Spencer
 Rarity: C
 Card #: 56/143

Card Name: Bloodfire Infusion
 Card Color: R
 Mana Cost: 2R
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Bloodfire Infusion can enchant only a creature you control. [R], Sacrifice enchanted creature: Bloodfire Infusion deals damage equal to the enchanted creature's power to each creature.
 Flavor Text:
 Artist: Anthony S. Waters
 Rarity: C
 Card #: 57/143

Card Name: Bloodfire Kavu
 Card Color: R
 Mana Cost: 2RR
 Type & Class: Creature - Kavu
 Pow/Tou: 2/2
 Card Text: [R], Sacrifice Bloodfire Kavu: Bloodfire Kavu deals 2 damage to each creature.
 Flavor Text: "Heart of fire, blood of lava, teeth of stone."
 Artist: Greg Staples
 Rarity: U
 Card #: 58/143

Card Name: Desolation Giant
 Card Color: R

Mana Cost: 2RR
 Type & Class: Creature - Giant
 Pow/Tou: 3/3
 Card Text: Kicker [W][W] (You may pay an additional [W][W] as you play this spell.) When Desolation Giant comes into play, destroy all other creatures you control. If you paid the kicker cost, destroy all other creatures instead.

Flavor Text:
 Artist: Alan Pollack
 Rarity: R
 Card #: 59/143

Card Name: Dwarven Landslide
 Card Color: R
 Mana Cost: 3R
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Kicker-[2][R], Sacrifice a land. (You may pay [2][R] and sacrifice a land in addition to any other costs as you play this spell.) Destroy target land. If you paid the kicker cost, destroy another target land.

Flavor Text:
 Artist: Tony Szczudlo
 Rarity: C
 Card #: 60/143

Card Name: Dwarven Patrol
 Card Color: R
 Mana Cost: 2R
 Type & Class: Creature - Dwarf
 Pow/Tou: 4/2
 Card Text: Dwarven Patrol doesn't untap during your untap step. Whenever you play a nonred spell, untap Dwarven Patrol.

Flavor Text: Dwarves never worry about who watches their backs.
 Artist: Greg & Tim Hildebrandt
 Rarity: U
 Card #: 61/143

Card Name: Goblin Ringleader
 Card Color: R
 Mana Cost: 3R
 Type & Class: Creature - Goblin
 Pow/Tou: 2/2
 Card Text: Haste (This creature may attack and TAP the turn it comes under your control.) When Goblin Ringleader comes into play, reveal the top four cards of your library. Put all Goblin cards revealed this way into your hand and the rest on the bottom of your library.

Flavor Text:
 Artist: Mark Romanoski
 Rarity: U
 Card #: 62/143

Card Name: Illuminate
 Card Color: R
 Mana Cost: XR
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Kicker [2][R] and/or [3][U] (You may pay an additional [2][R] and/or [3][U] as you play this spell.) Illuminate deals X damage to target creature. If you paid the [2][R] kicker cost, Illuminate deals X damage to that creature's controller. If you paid the [3][U] kicker cost, you draw X cards.

Flavor Text:

Artist: Christopher Moeller
 Rarity: U
 Card #: 63/143

Card Name: Kavu Glider
 Card Color: R
 Mana Cost: 2R
 Type & Class: Creature - Kavu
 Pow/Tou: 2/1
 Card Text: [W]: Kavu Glider gets +0/+1 until end of turn.[U]: Kavu Glider gains flying until end of turn.

Flavor Text:
 Artist: Heather Hudson
 Rarity: C
 Card #: 64/143

Card Name: Minotaur Tactician
 Card Color: R
 Mana Cost: 3R
 Type & Class: Creature - Minotaur
 Pow/Tou: 1/1
 Card Text: Haste (This creature may attack and TAP the turn it comes under your control.)Minotaur Tactician gets +1/+1 as long as you control a white creature.Minotaur Tactician gets +1/+1 as long as you control a blue creature.

Flavor Text:
 Artist: Carl Critchlow
 Rarity: C
 Card #: 65/143

Card Name: Raka Disciple
 Card Color: R
 Mana Cost: R
 Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: [W], TAP: Prevent the next 1 damage that would be dealt to target creature or player this turn.[U], TAP: Target creature gains flying until end of turn.

Flavor Text: The strong can also be subtle.
 Artist: Arnie Swekel
 Rarity: C
 Card #: 66/143

Card Name: Raka Sanctuary
 Card Color: R
 Mana Cost: 2R
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: At the beginning of your upkeep, if you control a white or blue permanent, Raka Sanctuary deals 1 damage to target creature. If you control a white permanent and a blue permanent, Raka Sanctuary deals 3 damage to that creature instead."

Flavor Text:
 Artist: David Martin
 Rarity: U
 Card #: 67/143

Card Name: Rakavolver
 Card Color: R
 Mana Cost: 2R
 Type & Class: Creature - Volver
 Pow/Tou: 2/2
 Card Text: Kicker [1][W] and/or [U]If you paid the [1][W] kicker cost, Rakavolver comes into play with two +1/+1 counters on it and

has "Whenever Rakavolver deals damage, you gain that much life." If you paid the [U] kicker cost, Rakavolver comes into play with a +1/+1 counter on it and has flying.

Flavor Text:

Artist: Scott M. Fischer
Rarity: R
Card #: 68/143

Card Name: Smash
Card Color: R
Mana Cost: 2R
Type & Class: Instant
Pow/Tou:

Card Text: Destroy target artifact. Draw a card.
Flavor Text: "They're ugly, and they're in my way." - Tahngarth
Artist: Pete Venters
Rarity: C
Card #: 69/143

Card Name: Tahngarth's Glare
Card Color: R
Mana Cost: R
Type & Class: Sorcery
Pow/Tou:

Card Text: Look at the top three cards of target opponent's library, then put them back in any order. That player looks at the top three cards of your library, then puts them back in any order.

Flavor Text:

Artist: Pete Venters
Rarity: C
Card #: 70/143

Card Name: Tundra Kavu
Card Color: R
Mana Cost: 2R
Type & Class: Creature - Kavu
Pow/Tou: 2/2

Card Text: TAP: Target land becomes a plains or an island until end of turn.

Flavor Text: A cross between a jaguar and an armadillo.
Artist: Matt Cavotta
Rarity: C
Card #: 71/143

Card Name: Wild Research
Card Color: R
Mana Cost: 2R
Type & Class: Enchantment
Pow/Tou:

Card Text: [1][W]: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.
[1][U]: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Flavor Text:

Artist: Gary Ruddell
Rarity: R
Card #: 72/143

Card Name: Ana Disciple
Card Color: G
Mana Cost: G

Type & Class: Creature - Wizard
 Pow/Tou: 1/1
 Card Text: [U], TAP: Target creature gains flying until end of turn.
 [B], TAP: Target creature gets -2/-0 until end of turn.
 Flavor Text: The blessings of Gaea alone are no longer enough.
 Artist: Darrell Riche
 Rarity: C
 Card #: 73/143

Card Name: Ana Sanctuary
 Card Color: G
 Mana Cost: 2G
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: At the beginning of your upkeep, if you control a blue or black permanent, target creature gets +1/+1 until end of turn. If you control a blue permanent and a black permanent, that creature gets +5/+5 until end of turn instead.

Flavor Text:
 Artist: Rob Alexander
 Rarity: U
 Card #: 74/143

Card Name: Anavolver
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Volver
 Pow/Tou: 3/3
 Card Text: Kicker [1][U] and/or [B] If you paid the [1][U] kicker cost, Anavolver comes into play with two +1/+1 counters on it and has flying. If you paid the [B] kicker cost, Anavolver comes into play with a +1/+1 counter on it and has "Pay 3 life: Regenerate Anavolver."

Flavor Text:
 Artist: Matt Cavotta
 Rarity: R
 Card #: 75/143

Card Name: Bog Gnarr
 Card Color: G
 Mana Cost: 4G
 Type & Class: Creature - Beast
 Pow/Tou: 2/2
 Card Text: Whenever a player plays a black spell, Bog Gnarr gets +2/+2 until end of turn.
 Flavor Text: Not all of Dominaria's defenders were nourished by the light.

Artist: Daren Bader
 Rarity: C
 Card #: 76/143

Card Name: Gaea's Balance
 Card Color: G
 Mana Cost: 3G
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: As an additional cost to play Gaea's Balance, sacrifice five lands. Search your library for a land card of each basic land type and put them into play. Then shuffle your library.

Flavor Text:
 Artist: Rebecca Guay
 Rarity: U

Card #: 77/143
 Card Name: Glade Gnarr
 Card Color: G
 Mana Cost: 5G
 Type & Class: Creature - Beast
 Pow/Tou: 4/4
 Card Text: Whenever a player plays a blue spell, Glade Gnarr gets +2/+2 until end of turn.
 Flavor Text: "Long thought merely a legend, the appearance of the gnarr was seen by the defenders as a sign of good luck."
 Artist: Daren Bader
 Rarity: C
 Card #: 78/143

Card Name: Kavu Howler
 Card Color: G
 Mana Cost: 4GG
 Type & Class: Creature - Kavu
 Pow/Tou: 4/5
 Card Text: When Kavu Howler comes into play, reveal the top four cards of your library. Put all Kavu cards revealed this way into your hand and the rest on the bottom of your library.
 Flavor Text:
 Artist: Wayne England
 Rarity: U
 Card #: 79/143

Card Name: Kavu Mauler
 Card Color: G
 Mana Cost: 4GG
 Type & Class: Creature - Kavu
 Pow/Tou: 4/4
 Card Text: Trample. Whenever Kavu Mauler attacks, it gets +1/+1 until end of turn for each other attacking Kavu.
 Flavor Text: "To the kavu, all Phyrexians are merely crunchy snacks."
 Artist: Daren Bader
 Rarity: R
 Card #: 80/143

Card Name: Lay of the Land
 Card Color: G
 Mana Cost: G
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Search your library for a basic land card, reveal that card, and put it into your hand. Then shuffle your library.
 Flavor Text: Victory favors neither the righteous nor the wicked. It favors the prepared.
 Artist: Mark Zug
 Rarity: C
 Card #: 81/143

Card Name: Penumbra Bobcat
 Card Color: G
 Mana Cost: 2G
 Type & Class: Creature - Cat
 Pow/Tou: 2/1
 Card Text: When Penumbra Bobcat is put into a graveyard from play, put a 2/1 black Cat creature token into play.
 Flavor Text: This cat has two lives and it's hunting for more.

Artist: Heather Hudson
 Rarity: C
 Card #: 82/143

Card Name: Penumbra Kavú
 Card Color: G
 Mana Cost: 4G
 Type & Class: Creature - Kavú
 Pow/Tou: 3/3
 Card Text: When Penumbra Kavú is put into a graveyard from play, put a 3/3 black Kavú creature token into play.
 Flavor Text: "These kavú are so stubborn they even refuse to die."
 - Tahngarth

Artist: Tony Szczudlo
 Rarity: U
 Card #: 83/143

Card Name: Penumbra Wurm
 Card Color: G
 Mana Cost: 5GG
 Type & Class: Creature - Wurm
 Pow/Tou: 6/6
 Card Text: Trample. When Penumbra Wurm is put into a graveyard from play, put a 6/6 black Wurm creature token with trample into play.

Flavor Text:
 Artist: Jeff Easley
 Rarity: R
 Card #: 84/143

Card Name: Savage Gorilla
 Card Color: G
 Mana Cost: 4G
 Type & Class: Creature - Ape
 Pow/Tou: 3/3
 Card Text: [U] [B], TAP, Sacrifice Savage Gorilla: Target creature gets -3/-3 until end of turn. Draw a card.
 Flavor Text: These omnivorous gorillas have no qualms about a diet composed of equal parts fruit and Phyrexians.
 Artist: Dave Dorman
 Rarity: C
 Card #: 85/143

Card Name: Strength of Night
 Card Color: G
 Mana Cost: 2G
 Type & Class: Instant
 Pow/Tou:
 Card Text: Kicker [B] (You may pay an additional [B] as you play this spell.) Creatures you control get +1/+1 until end of turn. If you paid the kicker cost, Zombies you control get an additional +2/+2 until end of turn.

Flavor Text:
 Artist: John Avon
 Rarity: C
 Card #: 86/143

Card Name: Sylvan Messenger
 Card Color: G
 Mana Cost: 3G
 Type & Class: Creature - Elf
 Pow/Tou: 2/2
 Card Text: Trample. When Sylvan Messenger comes into play, reveal the top four cards of your library. Put all Elf cards

revealed this way into your hand and the rest on the bottom of your library.

Flavor Text:
 Artist: Heather Hudson
 Rarity: U
 Card #: 87/143

Card Name: Symbiotic Deployment
 Card Color: G
 Mana Cost: 2G
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: Skip your draw step.[1], Tap two untapped creatures you control: Draw a card.

Flavor Text: "You know your orders. I know your hearts. Now the stronghold will know defeat." - Eladamri
 Artist: Kev Walker
 Rarity: R
 Card #: 88/143

Card Name: Tranquil Path
 Card Color: G
 Mana Cost: 4G
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Destroy all enchantments. Draw a card.
 Flavor Text: Freyalise bought the planeswalkers the time they needed by clearing a path through the misshapen hell of Phyrexia.
 Artist: John Avon
 Rarity: C
 Card #: 89/143

Card Name: Urborg Elf
 Card Color: G
 Mana Cost: 1G
 Type & Class: Creature - Elf
 Pow/Tou: 1/1
 Card Text: TAP: Add [G], [U], or [B] to your mana pool.
 Flavor Text: The elves of Urborg are as deadly and capricious as the swamp itself.
 Artist: Bob Petillo
 Rarity: C
 Card #: 90/143

Card Name: Æther Mutation
 Card Color: Z
 Mana Cost: 3GU
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Return target creature to its owner's hand. Put X 1/1 green Saproling creature tokens into play, where X is its converted mana cost.
 Flavor Text:
 Artist: Ron Spencer
 Rarity: U
 Card #: 91/143

Card Name: Captain's Maneuver
 Card Color: Z
 Mana Cost: XRW
 Type & Class: Instant
 Pow/Tou:
 Card Text: The next X damage that would be dealt to target

creature or player this turn is dealt to another target creature or player instead.
 Flavor Text: Sisay discovered that the mirrored hull of the Weatherlight could be used as a defensive weapon.
 Artist: Ben Thompson
 Rarity: U
 Card #: 92/143

Card Name: Consume Strength
 Card Color: Z
 Mana Cost: 1BG
 Type & Class: Instant
 Pow/Tou:
 Card Text: Target creature gets +2/+2 until end of turn. Another target creature gets -2/-2 until end of turn.

Flavor Text: "As Multani's troops invaded Urborg, the decay of the swamp became a feast for the living."
 Artist: Adam Rex
 Rarity: C
 Card #: 93/143

Card Name: Cromat
 Card Color: Z
 Mana Cost: WUBRG
 Type & Class: Creature - Legend
 Pow/Tou: 5/5
 Card Text: [W] [B]: Destroy target creature blocking or blocked by Cromat. [U] [R]: Cromat gains flying until end of turn. [B] [G]: Regenerate Cromat. [R] [W]: Cromat gets +1/+1 until end of turn. [G] [U]: Put Cromat on top of its owner's library.

Flavor Text:
 Artist: Donato Giancola
 Rarity: R
 Card #: 94/143

Card Name: Death Grasp
 Card Color: Z
 Mana Cost: XWB
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Death Grasp deals X damage to target creature or player. You gain X life.
 Flavor Text: Yawgmoth's greatest joy came from watching one hero defeat another.
 Artist: Eric Peterson
 Rarity: R
 Card #: 95/143

Card Name: Death Mutation
 Card Color: Z
 Mana Cost: 6BG
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Destroy target nonblack creature. It can't be regenerated. Put X 1/1 green Saproling creature tokens into play, where X is its converted mana cost.

Flavor Text:
 Artist: Carl Critchlow
 Rarity: U
 Card #: 96/143

Card Name: Ebony Treefolk
 Card Color: Z
 Mana Cost: 1BG
 Type & Class: Creature - Treefolk
 Pow/Tou: 3/3
 Card Text: [B] [G]: Ebony Treefolk gets +1/+1 until end of turn.
 Flavor Text: Its roots are equally happy to drink the water of a clear stream or the oily blood of a Phyrexian warrior.
 Artist: Matt Cavotta
 Rarity: U
 Card #: 97/143

Card Name: Fervent Charge
 Card Color: Z
 Mana Cost: 1WBR
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: Whenever a creature you control attacks, it gets +2/+2 until end of turn.
 Flavor Text: Crovax was nearly buried beneath the weight of his opponents.
 Artist: Mark Tedin
 Rarity: R
 Card #: 98/143

Card Name: Flowstone Charger
 Card Color: Z
 Mana Cost: 2RW
 Type & Class: Creature - Beast
 Pow/Tou: 2/5
 Card Text: Whenever Flowstone Charger attacks, it gets +3/-3 until end of turn.
 Flavor Text: A mane of flowstone and a mien of fury.
 Artist: John Gallagher
 Rarity: U
 Card #: 99/143

Card Name: Fungal Shambler
 Card Color: Z
 Mana Cost: 4GUB
 Type & Class: Creature - Beast
 Pow/Tou: 6/4
 Card Text: Trample. Whenever Fungal Shambler deals damage to an opponent, you draw a card and that opponent discards a card from his or her hand.
 Flavor Text:
 Artist: Jim Nelson
 Rarity: R
 Card #: 100/143

Card Name: Gaea's Skyfolk
 Card Color: Z
 Mana Cost: GU
 Type & Class: Creature - Elf Merfolk
 Pow/Tou: 2/2
 Card Text: Flying
 Flavor Text: The grace of the forest and the spirit of the sea.
 Artist: Terese Nielsen
 Rarity: C
 Card #: 101/143

Card Name: Gerrard's Verdict
 Card Color: Z
 Mana Cost: WB
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Target player discards two cards from his or her hand. You gain 3 life for each land card discarded this way.
 Flavor Text: A heart of light and a soul of darkness cannot coexist.
 Artist: Carl Critchlow
 Rarity: U
 Card #: 102/143

Card Name: Goblin Legionnaire
 Card Color: Z
 Mana Cost: RW
 Type & Class: Creature - Goblin Soldier
 Pow/Tou: 2/2
 Card Text: [R], Sacrifice Goblin Legionnaire: Goblin Legionnaire deals 2 damage to target creature or player. [W], Sacrifice Goblin Legionnaire: Prevent the next 2 damage that would be dealt to target creature or player this turn.
 Flavor Text:
 Artist: Mark Romanoski
 Rarity: C
 Card #: 103/143

Card Name: Goblin Trenches
 Card Color: Z
 Mana Cost: 1RW
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: [2], Sacrifice a land: Put two 1/1 red and white Goblin Soldier creature tokens into play.
 Flavor Text: The ground rose and formed into thousands of tiny warriors. This fight was far from over.
 Artist: Wayne England
 Rarity: R
 Card #: 104/143

Card Name: Guided Passage
 Card Color: Z
 Mana Cost: URG
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Reveal the cards in your library. An opponent chooses from among them a creature card, a land card, and a noncreature, nonland card. You put the chosen cards into your hand. Then shuffle your library.
 Flavor Text:
 Artist: Alex Horley
 Rarity: R
 Card #: 105/143

Card Name: Jungle Barrier
 Card Color: Z
 Mana Cost: 2GU
 Type & Class: Creature - Wall
 Pow/Tou: 2/6
 Card Text: (Walls can't attack.) When Jungle Barrier comes into play, draw a card.

Flavor Text: A massive pull of mana caused all of Dominaria to pause-Multani had transplanted Yavimaya to Urborg's edge.
 Artist: Edward P. Beard, Jr.
 Rarity: U
 Card #: 106/143

Card Name: Last Stand
 Card Color: Z
 Mana Cost: WUBRG
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Target opponent loses 2 life for each swamp you control. Last Stand deals damage equal to the number of mountains you control to target creature. Put a 1/1 green Saproling creature token into play for each forest you control. You gain 2 life for each plains you control. Draw a card for each island you control, then discard that many cards from your hand.

Flavor Text:
 Artist: Ron Spencer
 Rarity: R
 Card #: 107/143

Card Name: Lightning Angel
 Card Color: Z
 Mana Cost: 1RWU
 Type & Class: Creature - Angel
 Pow/Tou: 3/4
 Card Text: Flying; haste (This creature may attack and TAP the turn it comes under your control.)Attacking doesn't cause Lightning Angel to tap.

Flavor Text:
 Artist: rk post
 Rarity: R
 Card #: 108/143

Card Name: Llanowar Dead
 Card Color: Z
 Mana Cost: BG
 Type & Class: Creature - Zombie Elf
 Pow/Tou: 2/2
 Card Text: TAP: Add [B] to your mana pool.
 Flavor Text: "Just as leaves fall from the branches of a living tree, so too do the dead leave the elfhame."

Artist: Ben Thompson
 Rarity: C
 Card #: 109/143

Card Name: Martyrs' Tomb
 Card Color: Z
 Mana Cost: 2WB
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: Pay 2 life: Prevent the next 1 damage that would be dealt to target creature this turn.

Flavor Text: "Honor the brave who fought, Honor the dead who fell, Honor the world they saved." - Memorial inscription

Artist: Anthony S. Waters
 Rarity: U
 Card #: 110/143

Card Name: Minotaur Illusionist
 Card Color: Z
 Mana Cost: 3UR
 Type & Class: Creature - Minotaur
 Pow/Tou: 3/4
 Card Text: [1][U]: Minotaur Illusionist can't be the target of spells or abilities this turn.[R], Sacrifice Minotaur Illusionist: Minotaur Illusionist deals damage equal to its power to target creature.

Flavor Text:
 Artist: Mark Zug
 Rarity: U
 Card #: 111/143

Card Name: Mystic Snake
 Card Color: Z
 Mana Cost: 1GUU
 Type & Class: Creature - Snake
 Pow/Tou: 2/2
 Card Text: You may play Mystic Snake any time you could play an instant. When Mystic Snake comes into play, counter target spell.

Flavor Text: Its fangs are in your flesh before its hiss leaves your ears.
 Artist: Daren Bader
 Rarity: R
 Card #: 112/143

Card Name: Overgrown Estate
 Card Color: Z
 Mana Cost: BGW
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: Sacrifice a land: You gain 3 life.
 Flavor Text: The decay of Crovax's ancestral home matched the state of his soul.
 Artist: Brian Snoddy
 Rarity: R
 Card #: 113/143

Card Name: Pernicious Deed
 Card Color: Z
 Mana Cost: 1BG
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: [X], Sacrifice Pernicious Deed: Destroy each artifact, creature, and enchantment with converted mana cost X or less.
 Flavor Text: "Yawgmoth," Freyalise whispered as she set the bomb, "now you will pay for your treachery."
 Artist: Christopher Moeller
 Rarity: R
 Card #: 114/143

Card Name: Powerstone Minefield
 Card Color: Z
 Mana Cost: 2RW
 Type & Class: Enchantment
 Pow/Tou:
 Card Text: Whenever a creature attacks or blocks, Powerstone Minefield deals 2 damage to it.
 Flavor Text: "We have fought this far and lost too much. We will not turn back." - Grizzlegom
 Artist: Greg & Tim Hildebrandt

Rarity: R
 Card #: 115/143

 Card Name: Prophetic Bolt
 Card Color: Z
 Mana Cost: 3UR
 Type & Class: Instant
 Pow/Tou:
 Card Text: Prophetic Bolt deals 4 damage to target creature or player. Look at the top four cards of your library. Put one of those cards into your hand and the rest on the bottom of your library.

 Flavor Text:
 Artist: Dave Dorman
 Rarity: R
 Card #: 116/143

 Card Name: Putrid Warrior
 Card Color: Z
 Mana Cost: WB
 Type & Class: Creature - Soldier Zombie
 Pow/Tou: 2/2
 Card Text: Whenever Putrid Warrior deals damage, choose one - each player loses 1 life; or each player gains 1 life.

 Flavor Text: "I do not like it," said Grizzlegom, "but I will take every soldier I can get."

 Artist: Ray Lago
 Rarity: C
 Card #: 117/143

 Card Name: Quicksilver Dagger
 Card Color: Z
 Mana Cost: 1UR
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Enchanted creature has "TAP: This creature deals 1 damage to target player. You draw a card."

 Flavor Text: "The dwarves call their quicksilver techniques 'improvisational weaponsmithing.'"

 Artist: Alex Horley
 Rarity: C
 Card #: 118/143

 Card Name: Razorfin Hunter
 Card Color: Z
 Mana Cost: UR
 Type & Class: Creature - Merfolk Goblin
 Pow/Tou: 1/1
 Card Text: TAP: Razorfin Hunter deals 1 damage to target creature or player.

 Flavor Text: "No one knew if they'd been lurking under the sea all along, or if they'd been created by the Phyrexian overlay."

 Artist: Jeff Easley
 Rarity: C
 Card #: 119/143

 Card Name: Soul Link
 Card Color: Z
 Mana Cost: 1WB
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Whenever enchanted creature deals or is dealt

damage, you gain that much life.
 Flavor Text: They danced like puppets to a tune only
 Yawgmoth could hear.
 Artist: Jeff Easley
 Rarity: C
 Card #: 120/143

Card Name: Spiritmonger
 Card Color: Z
 Mana Cost: 3BG
 Type & Class: Creature - Beast
 Pow/Tou: 6/6
 Card Text: Whenever Spiritmonger deals damage to a creature,
 put a +1/+1 counter on Spiritmonger. [B]:
 Regenerate Spiritmonger. [G]: Spiritmonger becomes
 the color of your choice until end of turn.

Flavor Text:
 Artist: Glen Angus
 Rarity: R
 Card #: 121/143

Card Name: Squee's Embrace
 Card Color: Z
 Mana Cost: RW
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: Enchanted creature gets +2/+2. When enchanted
 creature is put into a graveyard, return that
 creature card to its owner's hand.

Flavor Text:
 Artist: Rebecca Guay
 Rarity: C
 Card #: 122/143

Card Name: Squee's Revenge
 Card Color: Z
 Mana Cost: 1UR
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Choose a number. Flip a coin that many times or
 until you lose a flip, whichever comes first. If
 you win all the flips, draw two cards for each
 flip.

Flavor Text:
 Artist: Kev Walker
 Rarity: U
 Card #: 123/143

Card Name: Suffocating Blast
 Card Color: Z
 Mana Cost: 1UUR
 Type & Class: Instant
 Pow/Tou:
 Card Text: Counter target spell and Suffocating Blast deals
 3 damage to target creature.

Flavor Text:
 Artist: Christopher Moeller
 Rarity: R
 Card #: 124/143

Card Name: Temporal Spring
 Card Color: Z
 Mana Cost: 1GU
 Type & Class: Sorcery

Pow/Tou:
 Card Text: Put target permanent on top of its owner's library.
 Flavor Text: One splash of the spring's water knocks you clear into last week.
 Artist: John Matson
 Rarity: C
 Card #: 125/143

Card Name: Vindicate
 Card Color: Z
 Mana Cost: 1WB
 Type & Class: Sorcery
 Pow/Tou:
 Card Text: Destroy target permanent.
 Flavor Text: "Don't mourn for me. This is my destiny." - Gerrard
 Artist: Brian Snoddy
 Rarity: R
 Card #: 126/143

Card Name: Yavimaya's Embrace
 Card Color: Z
 Mana Cost: 5GUU
 Type & Class: Enchant Creature
 Pow/Tou:
 Card Text: You control enchanted creature. Enchanted creature gets +2/+2 and has trample.
 Flavor Text:
 Artist: Eric Peterson
 Rarity: R
 Card #: 127/143

Card Name: Fire
 Card Color: XR
 Mana Cost: 1R
 Type & Class: Instant
 Pow/Tou:
 Card Text: Fire deals 2 damage divided as you choose among any number of target creatures and/or players.
 Flavor Text:
 Artist: David Martin
 Rarity: U
 Card #: 128/143

Card Name: Ice
 Card Color: XU
 Mana Cost: 1U
 Type & Class: Instant
 Pow/Tou:
 Card Text: Tap target permanent. Draw a card.
 Flavor Text:
 Artist: Franz Vohwinkel
 Rarity: U
 Card #: 128/143

Card Name: Illusion
 Card Color: XU
 Mana Cost: U
 Type & Class: Instant
 Pow/Tou:
 Card Text: Target spell or permanent becomes the color of your choice until end of turn.
 Flavor Text:
 Artist: John Avon

Rarity: U
Card #: 129/143

Card Name: Reality
Card Color: XG
Mana Cost: 2G
Type & Class: Instant
Pow/Tou:
Card Text: Destroy target artifact.
Flavor Text:
Artist: David Martin
Rarity: U
Card #: 129/143

Card Name: Life
Card Color: XG
Mana Cost: G
Type & Class: Sorcery
Pow/Tou:
Card Text: Until end of turn, all lands you control are 1/1 creatures that are still lands.

Flavor Text:
Artist: Anthony S. Waters
Rarity: U
Card #: 130/143

Card Name: Death
Card Color: XB
Mana Cost: 1B
Type & Class: Sorcery
Pow/Tou:
Card Text: Return target creature card from your graveyard to play. You lose life equal to its converted mana cost.

Flavor Text:
Artist: Edward P. Beard, Jr.
Rarity: U
Card #: 130/143

Card Name: Day
Card Color: XW
Mana Cost: 2W
Type & Class: Instant
Pow/Tou:
Card Text: Creatures target player controls get +1/+1 until end of turn.

Flavor Text:
Artist: Anthony S. Waters
Rarity: U
Card #: 131/143

Card Name: Night
Card Color: XB
Mana Cost: B
Type & Class: Instant
Pow/Tou:
Card Text: Target creature gets -1/-1 until end of turn.
Flavor Text:
Artist: Christopher Moeller
Rarity: U
Card #: 131/143

Card Name: Order
Card Color: XW

Mana Cost: 3W
 Type & Class: Instant
 Pow/Tou:
 Card Text: Remove target attacking creature from the game.
 Flavor Text:
 Artist: Greg & Tim Hildebrandt
 Rarity: U
 Card #: 132/143

Card Name: Chaos
 Card Color: XR
 Mana Cost: 2R
 Type & Class: Instant
 Pow/Tou:
 Card Text: Creatures can't block this turn.
 Flavor Text:
 Artist: Greg & Tim Hildebrandt
 Rarity: U
 Card #: 132/143

Card Name: Brass Herald
 Card Color: A
 Mana Cost: 6
 Type & Class: Artifact Creature - Golem
 Pow/Tou: 2/2
 Card Text: As Brass Herald comes into play, choose a creature type. When Brass Herald comes into play, reveal the top four cards of your library. Put all creature cards of the chosen type revealed this way into your hand and the rest on the bottom of your library. Creatures of the chosen type get +1/+1.
 Flavor Text:
 Artist: Daren Bader
 Rarity: U
 Card #: 133/143

Card Name: Dodecapod
 Card Color: A
 Mana Cost: 4
 Type & Class: Artifact Creature
 Pow/Tou: 3/3
 Card Text: If a spell or ability an opponent controls causes you to discard Dodecapod from your hand, put it into play with two +1/+1 counters on it instead of putting it into your graveyard.
 Flavor Text:
 Artist: John Howe
 Rarity: U
 Card #: 134/143

Card Name: Dragon Arch
 Card Color: A
 Mana Cost: 5
 Type & Class: Artifact
 Pow/Tou:
 Card Text: [2], TAP: Put a multicolored creature card from your hand into play.
 Flavor Text: "In their hunger for the arch's power, mages often forget that it only makes dragons easier to summon. It doesn't make them easier to control."
 Artist: Dana Knutson
 Rarity: U
 Card #: 135/143

Card Name: Emblazoned Golem
 Card Color: A
 Mana Cost: 2
 Type & Class: Artifact Creature - Golem
 Pow/Tou: 1/2
 Card Text: Kicker [X] (You may pay an additional [X] as you play this spell.)Spend only colored mana on X. No more than one mana of each color may be spent this way.If you paid the kicker cost, Emblazoned Golem comes into play with X +1/+1 counters on it.

Flavor Text:
 Artist: Greg Staples
 Rarity: U
 Card #: 136/143

Card Name: Legacy Weapon
 Card Color: A
 Mana Cost: 7
 Type & Class: Legendary Artifact
 Pow/Tou:
 Card Text: [W] [U] [B] [R] [G]: Remove target permanent from the game.If Legacy Weapon would be put into a graveyard from anywhere, reveal Legacy Weapon and shuffle it into its owner's library instead.

Flavor Text:
 Artist: John Avon
 Rarity: R
 Card #: 137/143

Card Name: Mask of Intolerance
 Card Color: A
 Mana Cost: 2
 Type & Class: Artifact
 Pow/Tou:
 Card Text: At the beginning of each player's upkeep, if there are four or more basic land types among lands that player controls, Mask of Intolerance deals 3 damage to him or her.

Flavor Text:
 Artist: Glen Angus
 Rarity: R
 Card #: 138/143

Card Name: Battlefield Forge
 Card Color: L
 Mana Cost:
 Type & Class: Land
 Pow/Tou:
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add [R] or [W] to your mana pool. Battlefield Forge deals 1 damage to you.

Flavor Text:
 Artist: Darrell Riche
 Rarity: R
 Card #: 139/143

Card Name: Caves of Koilos
 Card Color: L
 Mana Cost:
 Type & Class: Land
 Pow/Tou:
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add [W] or [B] to your mana pool. Caves of

Koilos deals 1 damage to you.

Flavor Text:
 Artist: Jim Nelson
 Rarity: R
 Card #: 140/143

Card Name: Llanowar Wastes
 Card Color: L
 Mana Cost:
 Type & Class: Land
 Pow/Tou:
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add [B] or [G] to your mana pool. Llanowar
 Wastes deals 1 damage to you.

Flavor Text:
 Artist: Rob Alexander
 Rarity: R
 Card #: 141/143

Card Name: Shivan Reef
 Card Color: L
 Mana Cost:
 Type & Class: Land
 Pow/Tou:
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add [U] or [R] to your mana pool. Shivan
 Reef deals 1 damage to you.

Flavor Text:
 Artist: Rob Alexander
 Rarity: R
 Card #: 142/143

Card Name: Yavimaya Coast
 Card Color: L
 Mana Cost:
 Type & Class: Land
 Pow/Tou:
 Card Text: TAP: Add one colorless mana to your mana pool.
 TAP: Add [G] or [U] to your mana pool. Yavimaya
 Coast deals 1 damage to you.

Flavor Text:
 Artist: Anthony S. Waters
 Rarity: R
 Card #: 143/143

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