

Planeshift Spoiler
 Wizards of the Coast, Inc.
 (Released January 26, 2001)

143 Cards Total
 Color: 19 Black, 19 Blue, 19 Green, 19 Red, 19 White,
 8 Land, 35 Multi, 5 Artifact
 Rarity: 55 Common, 44 Uncommon, 44 Rare

Card Title: Aura Blast
 Card Color: White
 Casting Cost: 1W
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Destroy target enchantment. Draw a card.
 Flavor Text: None of your history books mention me? laughed Daria.
 "They will now."
 Artist: Ron Walotsky
 Rarity: C
 Card #: 1

Card Title: Aurora Griffin
 Card Color: White
 Casting Cost: 3W
 Type & Class: Creature - Griffin
 Pow/Tough: 2/2
 Card Text: Flying. W: Target permanent becomes white until end of turn.
 Flavor Text: Though a fierce fighter, its true value is that it inspires
 beleaguered forces.
 Artist: Ciruelo
 Rarity: C
 Card #: 2

Card Title: Disciple of Kangee
 Card Color: White
 Casting Cost: 2W
 Type & Class: Creature - Wizard
 Pow/Tough: 2/2
 Card Text: U, T: Target creature gains flying and becomes blue until end
 of turn.
 Flavor Text: When no birds are available, Kangee's disciples fill the sky
 with anything that's willing to fight.
 Artist: Wayne England
 Rarity: C
 Card #: 3

Card Title: Dominaria's Judgment
 Card Color: White
 Casting Cost: 2W
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Until end of turn, creatures you control gain protection from
 white if you control a plains, from blue if you control an
 island, from black if you control a swamp, from red if you
 control a mountain, and from green if you control a forest.
 Flavor Text: N/A
 Artist: John Avon
 Rarity: R
 Card #: 4

Card Title: Guard Dogs
 Card Color: White
 Casting Cost: 3W
 Type & Class: Creature - Hound

Pow/Tough: 2/2
 Card Text: 2W, T: Choose a permanent you control. Prevent all combat damage target creature would deal this turn if it shares a color with that permanent.
 Flavor Text: A good guard is alert. A great guard is also loyal.
 - Benalish kennelmaster
 Artist: Mike Raabe
 Rarity: U
 Card #: 5

Card Title: Heroic Defiance
 Card Color: White
 Casting Cost: 1W
 Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: Enchanted creature gets +3/+3 unless it shares a color with the most common color among all permanents or a color tied for most common.
 Flavor Text: "Wear courage as your armor. Wield honor as your blade".
 - Gerrard
 Artist: Terese Nielsen
 Rarity: C
 Card #: 6

Card Title: Hobble
 Card Color: White
 Casting Cost: 2W
 Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: When Hobble comes into play, draw a card. Enchanted creature can't attack. Enchanted creature can't block if it's black.
 Flavor Text: N/A
 Artist: Alan Pollack
 Rarity: C
 Card #: 7

Card Title: Honorable Scout
 Card Color: White
 Casting Cost: W
 Type & Class: Creature - Soldier
 Pow/Tough: 1/1
 Card Text: When Honorable Scout comes into play, you gain 2 life for each black and/or red creature target opponent controls.
 Flavor Text: "I've faced your kind before. This time I'm ready for you."
 Artist: Mike Ploog
 Rarity: C
 Card #: 8

Card Title: Lashknife Barrier
 Card Color: White
 Casting Cost: 2W
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: When Lashknife Barrier comes into play, draw a card. If a source would deal damage to a creature you control, it deals that much damage minus 1 to that creature instead.
 Flavor Text: N/A
 Artist: Paolo Parente
 Rarity: U
 Card #: 9

Card Title: March of Souls
 Card Color: White
 Casting Cost: 4W

Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Destroy all creatures. They can't be regenerated. For each creature destroyed this way, its controller puts a 1/1 white Spirit creature token with flying into play.

Flavor Text: N/A
 Artist: Marc Fishman
 Rarity: R
 Card #: 10

Card Title: Orim's Chant
 Card Color: White
 Casting Cost: W
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Kicker W (You may pay an additional W as you play this spell.) Target player can't play spells this turn. If you paid the kicker cost, creatures can't attack this turn.

Flavor Text: N/A
 Artist: Kev Walker
 Rarity: R
 Card #: 11

Card Title: Planeswalker's Mirth
 Card Color: White
 Casting Cost: 2W
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: 3W: Target opponent reveals a card at random from his or her hand. You gain life equal to that card's converted mana cost.

Flavor Text: I enjoy a good joke as much as the next guy. - Commodore Guff
 Artist: John Matson
 Rarity: R
 Card #: 12

Card Title: Pollen Remedy
 Card Color: White
 Casting Cost: W
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Kicker-Sacrifice a land. (You may sacrifice a land in addition to any other costs as you play this spell.) Prevent the next 3 damage that would be dealt this turn to any number of target creatures and/or players, divided as you choose. If you paid the kicker cost, prevent the next 6 damage this way instead.

Flavor Text: N/A
 Artist: Ben Thompson
 Rarity: C
 Card #: 13

Card Title: Samite Elder
 Card Color: White
 Casting Cost: 2W
 Type & Class: Creature - Cleric
 Pow/Tough: 1/2
 Card Text: T: Creatures you control gain protection from the color(s) of target permanent you control until end of turn.

Flavor Text: N/A
 Artist: Terese Nielsen
 Rarity: R
 Card #: 14

Card Title: Samite Pilgrim

Card Color: White
 Casting Cost: 1W
 Type & Class: Creature - Cleric
 Pow/Tough: 1/1
 Card Text: T: Prevent the next X damage that would be dealt to target creature this turn, where X is the number of basic land types among lands you control.
 Flavor Text: N/A
 Artist: D.J. Cleland-Hura
 Rarity: C
 Card #: 15

Card Title: Sunscape Battlemage
 Card Color: White
 Casting Cost: 2W
 Type & Class: Creature - Wizard
 Pow/Tough: 2/2
 Card Text: Kicker 1G and/or 2U. When Sunscape Battlemage comes into play, if you paid the 1G kicker cost, destroy target creature with flying. When Sunscape Battlemage comes into play, if you paid the 2U kicker cost, draw two cards.
 Flavor Text: N/A
 Artist: Tony Szczudlo
 Rarity: U
 Card #: 16

Card Title: Sunscape Familiar
 Card Color: White
 Casting Cost: 1W
 Type & Class: Creature - Wall
 Pow/Tough: 0/3
 Card Text: (Walls can't attack.) Green spells and blue spells you play cost 1 less to play.
 Flavor Text: The spirits of fallen battlemages can serve their guilds as familiars by joining with any physical form.
 Artist: Brian Despain
 Rarity: C
 Card #: 17

Card Title: Surprise Deployment
 Card Color: White
 Casting Cost: 3W
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Play Surprise Deployment only during combat. Put a nonwhite creature card from your hand into play. At end of turn, return that creature to your hand. (Return it only if it's in play.)
 Flavor Text: N/A
 Artist: Bradley Williams
 Rarity: U
 Card #: 18

Card Title: Voice of All
 Card Color: White
 Casting Cost: 2WW
 Type & Class: Creature - Angel
 Pow/Tough: 2/2
 Card Text: Flying. As Voice of All comes into play, choose a color. Voice of All has protection from the chosen color.
 Flavor Text: N/A
 Artist: rk post
 Rarity: U
 Card #: 19

Card Title: Allied Strategies
 Card Color: Blue
 Casting Cost: 4U
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Target player draws a card for each basic land type among lands he or she controls.
 Flavor Text: Each commander looked at the others and wondered who would be first to break the alliance.
 Artist: Paolo Parente
 Rarity: U
 Card #: 20

Card Title: Arctic Merfolk
 Card Color: Blue
 Casting Cost: 1U
 Type & Class: Creature - Merfolk
 Pow/Tough: 1/1
 Card Text: Kicker-Return a creature you control to its owner's hand. (You may return a creature you control to its owner's hand in addition to any other costs as you play this spell.) If you paid the kicker cost, Arctic Merfolk comes into play with a +1/+1 counter on it.
 Flavor Text: N/A
 Artist: Ron Spears
 Rarity: C
 Card #: 21

Card Title: Confound
 Card Color: Blue
 Casting Cost: 1U
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Counter target spell that targets one or more creatures. Draw card.
 Flavor Text: Did I know Szat would betray us? Urza asked quizzically. "I was counting on it."
 Artist: Doug Chaffee
 Rarity: C
 Card #: 22

Card Title: Dralnu's Pet
 Card Color: Blue
 Casting Cost: 1UU
 Type & Class: Creature - Shapeshifter
 Pow/Tough: 2/2
 Card Text: Kicker-2B, Discard a creature card from your hand. (You may pay 2B and discard a creature card from your hand in addition to any other costs as you play this spell.) If you paid the kicker cost, Dralnu's Pet has flying and comes into play with X +1/+1 counters on it, where X is the discarded card's converted mana cost.
 Flavor Text: N/A
 Artist: Glen Angus
 Rarity: R
 Card #: 23

Card Title: Ertai's Trickery
 Card Color: Blue
 Casting Cost: U
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Counter target spell if a kicker cost was paid for it.

Flavor Text: Don't worry, Gerrard," said Ertai. "I'm sure the crew will come to your rescue as quickly as they came to mine."
 Artist: Kev Walker
 Rarity: U
 Card #: 24

Card Title: Escape Routes
 Card Color: Blue
 Casting Cost: 2U
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: 2U: Return target white or black creature you control to its owner's hand.
 Flavor Text: I'll get you to safety-or whatever passes for safety these days. - Urborg ferry pilot
 Artist: Marc Fishman
 Rarity: C
 Card #: 25

Card Title: Gainsay
 Card Color: Blue
 Casting Cost: 1U
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Counter target blue spell.
 Flavor Text: I'd be happy to stop contradicting you, Urza, just as soon as you start being right. - Bo Levar, planeswalker
 Artist: Roger Raupp
 Rarity: U
 Card #: 26

Card Title: Hunting Drake
 Card Color: Blue
 Casting Cost: 4U
 Type & Class: Creature - Drake
 Pow/Tough: 2/2
 Card Text: Flying. When Hunting Drake comes into play, put target red or green creature on top of its owner's library.
 Flavor Text: Even the fiercest beast will flee when faced with the possibility of becoming dinner.
 Artist: Wayne England
 Rarity: C
 Card #: 27

Card Title: Planar Overlay
 Card Color: Blue
 Casting Cost: 2U
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Each player chooses a land he or she controls of each basic land type. Return those lands to their owners' hands.
 Flavor Text: The Phyrexians don't want to conquer Dominaria. They want to remake it.
 Artist: Ron Walotsky
 Rarity: R
 Card #: 28

Card Title: Planeswalker's Mischief
 Card Color: Blue
 Casting Cost: 2U
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: 3U: Target opponent reveals a card at random from his or her hand. If it's an instant or sorcery card, remove it from

the game. As long as it remains removed from the game, you may play it as though it were in your hand without paying its mana cost. If it has X in its mana cost, X is 0. At end of turn, if you haven't played it, return it to owner's hand. Play this ability only any time you could play a sorcery.

Flavor Text: N/A
 Artist: Pete Venters
 Rarity: R
 Card #: 29

Card Title: Rushing River
 Card Color: Blue
 Casting Cost: 2U
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Kicker-Sacrifice a land. (You may sacrifice a land in addition to any other costs as you play this spell.) Return target nonland permanent to its owner's hand. If you paid the kicker cost, return another target nonland permanent to its owner's hand.

Flavor Text: N/A
 Artist: Don Hazeltine
 Rarity: C
 Card #: 30

Card Title: Sea Snidd
 Card Color: Blue
 Casting Cost: 4U
 Type & Class: Creature - Beast
 Pow/Tough: 3/3
 Card Text: T: Target land's type becomes the basic land type of your choice until end of turn.

Flavor Text: It always has the home-turf advantage.
 Artist: Chippy
 Rarity: C
 Card #: 31

Card Title: Shifting Sky
 Card Color: Blue
 Casting Cost: 2U
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: As Shifting Sky comes into play, choose a color. All nonland permanents are the chosen color.

Flavor Text: Master the sky and you rule everything beneath it.
 - Metathran saying

Artist: Jerry Tiritilli
 Rarity: U
 Card #: 32

Card Title: Sisay's Ingenuity
 Card Color: Blue
 Casting Cost: U
 Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: When Sisay's Ingenuity comes into play, draw a card. Enchanted creature has "2U: Target creature becomes the color of your choice until end of turn."

Flavor Text: N/A
 Artist: Paolo Parente
 Rarity: C
 Card #: 33

Card Title: Sleeping Potion

Card Color: Blue
 Casting Cost: 1U
 Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: When Sleeping Potion comes into play, tap enchanted creature. Enchanted creature doesn't untap during its controller's untap step. When enchanted creature becomes the target of a spell or ability, sacrifice Sleeping Potion.
 Flavor Text: N/A
 Artist: Daren Bader
 Rarity: C
 Card #: 34

Card Title: Stormscape Battlemage
 Card Color: Blue
 Casting Cost: 2U
 Type & Class: Creature - Wizard
 Pow/Tough: 2/2
 Card Text: Kicker W and/or 2B. When Stormscape Battlemage comes into play, if you paid the W kicker cost, you gain 3 life. When Stormscape Battlemage comes into play, if you paid the 2B kicker cost, destroy target nonblack creature. That creature can't be regenerated.
 Flavor Text: N/A
 Artist: Christopher Moeller
 Rarity: U
 Card #: 35

Card Title: Stormscape Familiar
 Card Color: Blue
 Casting Cost: 1U
 Type & Class: Creature - Bird
 Pow/Tough: 1/1
 Card Text: Flying. White spells and black spells you play cost 1 less to play.
 Flavor Text: Each Stormscape apprentice must hand-raise and train an owl before attaining the rank of master.
 Artist: Heather Hudson
 Rarity: C
 Card #: 36

Card Title: Sunken Hope
 Card Color: Blue
 Casting Cost: 3UU
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: At the beginning of each player's upkeep, that player returns a creature he or she controls to its owner's hand.
 Flavor Text: While Dominarians fought for their world, Rath stole it from under their feet.
 Artist: Greg Staples
 Rarity: R
 Card #: 37

Card Title: Waterspout Elemental
 Card Color: Blue
 Casting Cost: 3UU
 Type & Class: Creature - Elemental
 Pow/Tough: 3/4
 Card Text: Kicker U (You may pay an additional U as you play this spell.) Flying. When Waterspout Elemental comes into play, if you paid the kicker cost, return all other creatures to their owners' hands and you skip your next turn.
 Flavor Text: N/A

Artist: Mark Romanoski
 Rarity: R
 Card #: 38

Card Title: Bog Down
 Card Color: Black
 Casting Cost: 2B
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Kicker-Sacrifice two lands. (You may sacrifice two lands in addition to any other costs as you play this spell.) Target player discards two cards from his or her hand. If you paid the kicker cost, that player discards three cards from his or her hand in"

Flavor Text: N/A
 Artist: Andrew Goldhawk
 Rarity: C
 Card #: 39

Card Title: Dark Suspicions
 Card Color: Black
 Casting Cost: 2BB
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: At the beginning of each opponent's upkeep, that player loses 1 life for each card in his or her hand more than you have in your hand.

Flavor Text: After four thousand years, you learn to plan for betrayal.
 - Urza

Artist: Matt Cavotta
 Rarity: R
 Card #: 40

Card Title: Death Bomb
 Card Color: Black
 Casting Cost: 3B
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: As an additional cost to play Death Bomb, sacrifice a creature. Destroy target nonblack creature. It can't be regenerated. Its controller loses 2 life.

Flavor Text: There's no higher honor in Phyrexia than dying for Yawgmoth's glorious vision.

Artist: Dan Frazier
 Rarity: C
 Card #: 41

Card Title: Diabolic Intent
 Card Color: Black
 Casting Cost: 1B
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: As an additional cost to play Diabolic Intent, sacrifice a creature. Search your library for a card and put that card into your hand. Then shuffle your library.

Flavor Text: N/A
 Artist: Dave Dorman
 Rarity: R
 Card #: 42

Card Title: Exotic Disease
 Card Color: Black
 Casting Cost: 4B
 Type & Class: Sorcery

Pow/Tough: N/A
 Card Text: Target player loses X life and you gain X life, where X is the number of basic land types among lands you control.
 Flavor Text: Do not fear death. I shall release you from the eternal bonds and bring you glory. - Lord Dralnu
 Artist: Kev Walker
 Rarity: U
 Card #: 43

Card Title: Lord of the Undead
 Card Color: Black
 Casting Cost: 1BB
 Type & Class: Creature - Lord
 Pow/Tough: 2/2
 Card Text: All Zombies get +1/+1. 1B, T: Return target Zombie card from your graveyard to your hand.
 Flavor Text: "I confer with Death itself. What could you possibly do to injure me?" - Lord Dralnu
 Artist: Brom
 Rarity: R
 Card #: 44

Card Title: Maggot Carrier
 Card Color: Black
 Casting Cost: B
 Type & Class: Creature - Zombie
 Pow/Tough: 1/1
 Card Text: When Maggot Carrier comes into play, each player loses 1 life.
 Flavor Text: The mere sight of our undead allies sickens me. What unholy bargain have you struck? - Grizzlegom, to Agnate
 Artist: Ron Spencer
 Rarity: C
 Card #: 45

Card Title: Morgue Toad
 Card Color: Black
 Casting Cost: 2B
 Type & Class: Creature - Toad
 Pow/Tough: 2/2
 Card Text: Sacrifice Morgue Toad: Add UR to your mana pool.
 Flavor Text: "The toads of Urborg aren't fast, powerful, or pleasant, but they have their uses." - Ertai
 Artist: Franz Vohwinkel
 Rarity: C
 Card #: 46

Card Title: Nightscape Battlemage
 Card Color: Black
 Casting Cost: 2B
 Type & Class: Creature - Wizard
 Pow/Tough: 2/2
 Card Text: Kicker 2U and/or 2R. When Nightscape Battlemage comes into play, if you paid the 2U kicker cost, return up to two target nonblack creatures to their owners' hands. When Nightscape Battlemage comes into play, if you paid the 2R kicker cost, destroy target land.
 Flavor Text: N/A
 Artist: Andrew Goldhawk
 Rarity: U
 Card #: 47

Card Title: Nightscape Familiar
 Card Color: Black

Casting Cost: 1B
 Type & Class: Creature - Zombie
 Pow/Tough: 1/1
 Card Text: Blue spells and red spells you play cost 1 less to play.
 1B: Regenerate Nightscape Familiar
 Flavor Text: Nightscape masters don't stop at raising the spirit of a fallen battlemage. They raise the flesh along with it.
 Artist: Jeff Easley
 Rarity: C
 Card #: 48

Card Title: Noxious Vapors
 Card Color: Black
 Casting Cost: 1BB
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Each player reveals his or her hand and chooses one card of each color from it, then discards all other nonland cards from it.
 Flavor Text: Urborg would just as soon steal your memories as your life.
 Artist: Ben Thompson
 Rarity: U
 Card #: 49

Card Title: Phyrexian Bloodstock
 Card Color: Black
 Casting Cost: 4B
 Type & Class: Creature - Zombie
 Pow/Tough: 3/3
 Card Text: When Phyrexian Bloodstock leaves play, destroy target white creature. It can't be regenerated.
 Flavor Text: It reeks of terror and chaos.
 Artist: Mark Tedin
 Rarity: C
 Card #: 50

Card Title: Phyrexian Scuta
 Card Color: Black
 Casting Cost: 3B
 Type & Class: Creature - Zombie
 Pow/Tough: 3/3
 Card Text: Kicker-Pay 3 life. (You may pay 3 life in addition to any other costs as you play this spell.) If you paid the kicker cost, Phyrexian Scuta comes into play with two +1/+1 counters on it.
 Flavor Text: N/A
 Artist: Scott M. Fischer
 Rarity: R
 Card #: 51

Card Title: Planeswalker's Scorn
 Card Color: Black
 Casting Cost: 2B
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: 3B: Target opponent reveals a card at random from his or her hand. Target creature gets -X/-X until end of turn, where X is the revealed card's converted mana cost. Play this ability only any time you could play a sorcery.
 Flavor Text: N/A
 Artist: Glen Angus
 Rarity: R
 Card #: 52

Card Title: Shriek of Dread
 Card Color: Black
 Casting Cost: 1B
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Target creature can't be blocked this turn except by artifact creatures and/or black creatures.
 Flavor Text: When Crosis roared, the battle ended and the slaughter began.
 Artist: Nelson DeCastro
 Rarity: C
 Card #: 53

Card Title: Sinister Strength
 Card Color: Black
 Casting Cost: 1B
 Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: Enchanted creature gets +3/+1 and is black.
 Flavor Text: I bless the living with a song of death. - Lord Dralnu
 Artist: Terese Nielsen
 Rarity: C
 Card #: 54

Card Title: Slay
 Card Color: Black
 Casting Cost: 2B
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Destroy target green creature. It can't be regenerated. Draw a card.
 Flavor Text: The elves had the edge in guile, skill, and valor. But in the end, only sheer numbers mattered.
 Artist: Ben Thompson
 Rarity: U
 Card #: 55

Card Title: Volcano Imp
 Card Color: Black
 Casting Cost: 3B
 Type & Class: Creature - Imp
 Pow/Tough: 2/2
 Card Text: Flying. 1R: Volcano Imp gains first strike until end of turn.
 Flavor Text: Its claws cut faster than a flame flickers.
 Artist: Thomas M. Baxa
 Rarity: C
 Card #: 56

Card Title: Warped Devotion
 Card Color: Black
 Casting Cost: 2B
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: Whenever a permanent is returned to a player's hand, that player discards a card from his or her hand.
 Flavor Text: Before the glory of Yawgmoth, yes, even this makes sense.
 - Urza, to Gerrard
 Artist: Orizio Daniele
 Rarity: U
 Card #: 57

Card Title: Caldera Kavu
 Card Color: Red
 Casting Cost: 2R
 Type & Class: Creature - Kavu

Pow/Tough: 2/2
 Card Text: 1B: Caldera Kavu gets +1/+1 until end of turn. G: Caldera Kavu becomes the color of your choice until end of turn.
 Flavor Text: As powerful and malleable as the molten rock it calls home.
 Artist: Arnie Swekel
 Rarity: C
 Card #: 58

Card Title: Deadapult
 Card Color: Red
 Casting Cost: 2R
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: R, Sacrifice a Zombie: Deadapult deals 2 damage to target creature or player.
 Flavor Text: "Nothing ruins your day like a blazing zombie." - Tahngarth
 Artist: Mark Brill
 Rarity: R
 Card #: 59

Card Title: Flametongue Kavu
 Card Color: Red
 Casting Cost: 3R
 Type & Class: Creature - Kavu
 Pow/Tough: 4/2
 Card Text: When Flametongue Kavu comes into play, it deals 4 damage to target creature.
 Flavor Text: For dim-witted, thick-skulled genetic mutants, they have pretty good aim. - Sisay
 Artist: Pete Venters
 Rarity: U
 Card #: 60

Card Title: Goblin Game
 Card Color: Red
 Casting Cost: 5RR
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Each player hides at least one object, then all players reveal them simultaneously. Each player loses life equal to the number of objects he or she revealed. The player who revealed the fewest objects then loses half his or her life, rounded up. If two or more players are tied for fewest, each loses half his or her life, rounded up.
 Flavor Text: N/A
 Artist: DiTerlizzi
 Rarity: R
 Card #: 61

Card Title: Implode
 Card Color: Red
 Casting Cost: 4R
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Destroy target land. Draw a card.
 Flavor Text: To save Dominaria, nine planeswalkers sought the annihilation of Phyrexia itself.
 Artist: Arnie Swekel
 Rarity: U
 Card #: 62

Card Title: Insolence
 Card Color: Red
 Casting Cost: 2R

Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: Whenever enchanted creature becomes tapped, Insolence deals 2 damage to that creature's controller.
 Flavor Text: Sacrificing mortal dragons to satisfy your immortal hunger ends here. - Darigaaz, to Rith
 Artist: Carl Critchlow
 Rarity: C
 Card #: 63

Card Title: Kavu Recluse
 Card Color: Red
 Casting Cost: 2R
 Type & Class: Creature - Kavu
 Pow/Tough: 2/2
 Card Text: T: Target land becomes a forest until end of turn.
 Flavor Text: Few ever see this particular breed of kavu, which hides in forests of its own making.
 Artist: Aaron Boyd
 Rarity: C
 Card #: 64

Card Title: Keldon Mantle
 Card Color: Red
 Casting Cost: 1R
 Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: B: Regenerate enchanted creature. R: Enchanted creature gets +1/+0 until end of turn. G: Enchanted creature gains trample until end of turn.
 Flavor Text: N/A
 Artist: Rebecca Guay
 Rarity: C
 Card #: 65

Card Title: Magma Burst
 Card Color: Red
 Casting Cost: 3R
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Kicker-Sacrifice two lands. (You may sacrifice two lands in addition to any other costs as you play this spell.)
 Magma Burst deals 3 damage to target creature or player. If you paid the kicker cost, Magma Burst deals 3 damage to another target creature or player.
 Flavor Text: N/A
 Artist: Bradley Williams
 Rarity: C
 Card #: 66

Card Title: Mire Kavu
 Card Color: Red
 Casting Cost: 3R
 Type & Class: Creature - Kavu
 Pow/Tough: 3/2
 Card Text: Mire Kavu gets +1/+1 as long as you control a swamp.
 Flavor Text: "At this rate," said Sisay, "the next kavu we see will have wings."
 Artist: Wayne England
 Rarity: C
 Card #: 67

Card Title: Mogg Jailer
 Card Color: Red

Casting Cost: 1R
 Type & Class: Creature - Goblin
 Pow/Tough: 2/2
 Card Text: Mogg Jailer can't attack if defending player controls an untapped creature with power 2 or less.
 Flavor Text: Hey, wake up! - Mogg secret password
 Artist: Mark Romanoski
 Rarity: U
 Card #: 68

Card Title: Mogg Sentry
 Card Color: Red
 Casting Cost: R
 Type & Class: Creature - Goblin
 Pow/Tough: 1/1
 Card Text: Whenever an opponent plays a spell, Mogg Sentry gets +2/+2 until end of turn.
 Flavor Text: "Nobody stands in one place better than a mogg." - Tahngarth
 Artist: Edward P. Beard, Jr.
 Rarity: R
 Card #: 69

Card Title: Planeswalker's Fury
 Card Color: Red
 Casting Cost: 2R
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: 3R: Target opponent reveals a card at random from his or her hand. Planeswalker's Fury deals damage equal to that card's converted mana cost to that player. Play this ability only any time you could play a sorcery.
 Flavor Text: N/A
 Artist: Christopher Moeller
 Rarity: R
 Card #: 70

Card Title: Singe
 Card Color: Red
 Casting Cost: R
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Singe deals 1 damage to target creature. That creature becomes black until end of turn.
 Flavor Text: Burnt flesh. Blackened soul.
 Artist: John Avon
 Rarity: C
 Card #: 71

Card Title: Slingshot Goblin
 Card Color: Red
 Casting Cost: 2R
 Type & Class: Creature - Goblin
 Pow/Tough: 2/2
 Card Text: R, T: Slingshot Goblin deals 2 damage to target blue creature.
 Flavor Text: It's most effective when it doesn't eat the ammunition.
 Artist: Jeff Easley
 Rarity: C
 Card #: 72

Card Title: Strafe
 Card Color: Red
 Casting Cost: R
 Type & Class: Sorcery
 Pow/Tough: N/A

Card Text: Strafe deals 3 damage to target nonred creature.
 Flavor Text: "All right, let's light 'em up!" - Gerrard
 Artist: Jim Nelson
 Rarity: U
 Card #: 73

Card Title: Tahngarth, Talruum Hero
 Card Color: Red
 Casting Cost: 3RR
 Type & Class: Creature - Minotaur
 Pow/Tough: 4/4
 Card Text: Attacking doesn't cause Tahngarth, Talruum Hero to tap. 1R,
 T: Tahngarth deals damage equal to its power to target
 creature. That creature deals damage equal to its power to
 Tahngarth.
 Flavor Text: N/A
 Artist: Dave Dorman
 Rarity: R
 Card #: 74

Card Title: Thunderscape Battlemage
 Card Color: Red
 Casting Cost: 2R
 Type & Class: Creature - Wizard
 Pow/Tough: 2/2
 Card Text: Kicker 1B and/or G. When Thunderscape Battlemage comes into
 play, if you paid the 1B kicker cost, target player discards
 two cards from his or her hand. When Thunderscape Battlemage
 comes into play, if you paid the G kicker cost, destroy
 target enchantment.
 Flavor Text: N/A
 Artist: Mike Ploog
 Rarity: U
 Card #: 75

Card Title: Thunderscape Familiar
 Card Color: Red
 Casting Cost: 1R
 Type & Class: Creature - Kavu
 Pow/Tough: 1/1
 Card Text: First Strike. Black spells and green spells you play cost 1
 less to play.
 Flavor Text: Thunderscape masters release familiars to help guide their
 apprentices down the thunderscape path.
 Artist: Daren Bader
 Rarity: C
 Card #: 76

Card Title: Alpha Kavu
 Card Color: Green
 Casting Cost: 2G
 Type & Class: Creature - Kavu
 Pow/Tough: 2/2
 Card Text: 1G: Target Kavu gets -1/+1 until end of turn.
 Flavor Text: Kavu leaders instinctively protect their herds from harm.
 Artist: Matt Cavotta
 Rarity: U
 Card #: 77

Card Title: Amphibious Kavu
 Card Color: Green
 Casting Cost: 2G
 Type & Class: Creature - Kavu
 Pow/Tough: 2/2

Card Text: Whenever Amphibious Kavu blocks or becomes blocked by one or more blue and/or black creatures, Amphibious Kavu gets +3/+3 until end of turn.

Flavor Text: Merfolk raided the shores untroubled for years . . . until the shores started fighting back.

Artist: Wayne England

Rarity: C

Card #: 78

Card Title: Falling Timber

Card Color: Green

Casting Cost: 2G

Type & Class: Instant

Pow/Tough: N/A

Card Text: Kicker-Sacrifice a land. (You may sacrifice a land in addition to any other costs as you play this spell.) Prevent all combat damage target creature would deal this turn. If you paid the kicker cost, prevent all combat damage another target creature would deal this turn.

Flavor Text: N/A

Artist: Eric Peterson

Rarity: C

Card #: 79

Card Title: Gaea's Herald

Card Color: Green

Casting Cost: 1G

Type & Class: Creature - Elf

Pow/Tough: 1/1

Card Text: Creature spells can't be countered by spells or abilities.

Flavor Text: I bring word from Gaea. Fight on! She will never allow her children to die alone.

Artist: Dan Frazier

Rarity: R

Card #: 80

Card Title: Gaea's Might

Card Color: Green

Casting Cost: G

Type & Class: Instant

Pow/Tough: N/A

Card Text: Target creature gets +1/+1 until end of turn for each basic land type among lands you control.

Flavor Text: With the Heart of Yavimaya aiding him, Multani didn't even strain at the load.

Artist: Ron Spencer

Rarity: C

Card #: 81

Card Title: Magnigoth Treefolk

Card Color: Green

Casting Cost: 4G

Type & Class: Creature - Treefolk

Pow/Tough: 2/6

Card Text: For each basic land type among lands you control, Magnigoth Treefolk has landwalk of that type. (It's unblockable as long as defending player controls a land of that type.)

Flavor Text: N/A

Artist: Ron Spears

Rarity: R

Card #: 82

Card Title: Mirrorwood Treefolk

Card Color: Green

Casting Cost: 3G
 Type & Class: Creature - Treefolk
 Pow/Tough: 2/4
 Card Text: 2RW: The next time damage would be dealt to Mirrorwood Treefolk this turn, that damage is dealt to target creature or player instead.
 Flavor Text: It doesn't need a bite. The bark works just fine.
 Artist: Arnie Swekel
 Rarity: U
 Card #: 83

Card Title: Multani's Harmony
 Card Color: Green
 Casting Cost: G
 Type & Class: Enchant Creature
 Pow/Tough: N/A
 Card Text: Enchanted creature has "T: Add one mana of any color to your mana pool."
 Flavor Text: Welcome to paradise.
 Artist: Darrell Riche
 Rarity: U
 Card #: 84

Card Title: Nemata, Grove Guardian
 Card Color: Green
 Casting Cost: 4GG
 Type & Class: Creature - Treefolk Legend
 Pow/Tough: 4/5
 Card Text: 2G: Put a 1/1 green Saproling creature token into play. Sacrifice a Saproling: All Saprolings get +1/+1 until end of turn.
 Flavor Text: N/A
 Artist: John Avon
 Rarity: R
 Card #: 85

Card Title: Planeswalker's Favor
 Card Color: Green
 Casting Cost: 2G
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: 3G: Target opponent reveals a card at random from his or her hand. Target creature gets +X/+X until end of turn, where X is the revealed card's converted mana cost.
 Flavor Text: Freyalise strengthens her faithful.
 Artist: Rebecca Guay
 Rarity: R
 Card #: 86

Card Title: Primal Growth
 Card Color: Green
 Casting Cost: 2G
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Kicker-Sacrifice a creature. (You may sacrifice a creature in addition to any other costs as you play this spell.) Search your library for a basic land card, put that card into play, then shuffle your library. If you paid the kicker cost, instead search your library for two basic land cards, put them into play, then shuffle your library.
 Flavor Text: N/A
 Artist: rk post
 Rarity: C
 Card #: 87

Card Title: Pygmy Kavu
 Card Color: Green
 Casting Cost: 3G
 Type & Class: Creature - Kavu
 Pow/Tough: 1/2
 Card Text: When Pygmy Kavu comes into play, draw a card for each black creature your opponents control.
 Flavor Text: "We could learn a lot by watching the little ones," said Agnate. Define "little," replied Grizzlegom.
 Artist: Greg Staples
 Rarity: C
 Card #: 88

Card Title: Quirion Dryad
 Card Color: Green
 Casting Cost: 1G
 Type & Class: Creature - Dryad
 Pow/Tough: 1/1
 Card Text: Whenever you play a white, blue, black, or red spell, put a +1/+1 counter on Quirion Dryad.
 Flavor Text: "Never underestimate the ability of natural forces to adapt to unnatural influences." - Molimo, maro-sorcerer
 Artist: Don Hazeltine
 Rarity: R
 Card #: 89

Card Title: Quirion Explorer
 Card Color: Green
 Casting Cost: 1G
 Type & Class: Creature - Elf
 Pow/Tough: 1/1
 Card Text: T: Add to your mana pool one mana of any color that a land an opponent controls could produce.
 Flavor Text: Fight with a friend at your back, steel in your hands, and magic in your veins. - Quirion creed
 Artist: Ron Spears
 Rarity: C
 Card #: 90

Card Title: Root Greevil
 Card Color: Green
 Casting Cost: 3G
 Type & Class: Creature - Beast
 Pow/Tough: 2/3
 Card Text: 2G, T, Sacrifice Root Greevil: Destroy all enchantments of the color of your choice.
 Flavor Text: The root of all greevils.
 Artist: Andrew Robinson
 Rarity: C
 Card #: 91

Card Title: Skyshroud Blessing
 Card Color: Green
 Casting Cost: 1G
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Lands can't be the targets of spells or abilities this turn. Draw a card.
 Flavor Text: Behold," said Freyalise to Eladamri. "Your Skyshroud home has followed you to Dominaria."
 Artist: Jerry Tiritilli
 Rarity: U
 Card #: 92

Card Title: Stone Kavu
 Card Color: Green
 Casting Cost: 4G
 Type & Class: Creature - Kavu
 Pow/Tough: 3/3
 Card Text: R: Stone Kavu gets +1/+0 until end of turn. W: Stone Kavu gets +0/+1 until end of turn.
 Flavor Text: To maintain its hide, it consumes a variety of rocks-not to mention a variety of Phyrexians.
 Artist: Adam Rex
 Rarity: C
 Card #: 93

Card Title: Thornscape Battlemage
 Card Color: Green
 Casting Cost: 2G
 Type & Class: Creature - Wizard
 Pow/Tough: 2/2
 Card Text: Kicker R and/or W. When Thornscape Battlemage comes into play, if you paid the R kicker cost, Thornscape Battlemage deals 2 damage to target creature or player. When Thornscape Battlemage comes into play, if you paid the W kicker cost, destroy target artifact.
 Flavor Text: N/A
 Artist: Matt Cavotta
 Rarity: U
 Card #: 94

Card Title: Thornscape Familiar
 Card Color: Green
 Casting Cost: 1G
 Type & Class: Creature - Insect
 Pow/Tough: 2/1
 Card Text: Red spells and white spells you play cost 1 less to play.
 Flavor Text: Blessed with many options, Thornscape masters favor scarabs as familiars.
 Artist: Heather Hudson
 Rarity: C
 Card #: 95

Card Title: Ancient Spider
 Card Color: Multicolored
 Casting Cost: 2GW
 Type & Class: Creature - Spider
 Pow/Tough: 2/5
 Card Text: First strike. Ancient Spider may block as though it had flying.
 Flavor Text: It outlived both king and castle.
 Artist: Greg Staples
 Rarity: R
 Card #: 96

Card Title: Cavern Harpy
 Card Color: Multicolored
 Casting Cost: UB
 Type & Class: Creature - Beast
 Pow/Tough: 2/1
 Card Text: Flying. When Cavern Harpy comes into play, return a blue or black creature you control to its owner's hand. Pay 1 life: Return Cavern Harpy to its owner's hand.
 Flavor Text: N/A
 Artist: Daren Bader
 Rarity: C

Card #: 97
 Card Title: Cloud Cover
 Card Color: Multicolored
 Casting Cost: 2WU
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: Whenever another permanent you control becomes the target of a spell or ability an opponent controls, you may return that permanent to its owner's hand.
 Flavor Text: N/A
 Artist: Marc Fishman
 Rarity: R
 Card #: 98

Card Title: Croxis's Charm
 Card Color: Multicolored
 Casting Cost: UBR
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Choose one - Return target permanent to its owner's hand; or destroy target nonblack creature, and it can't be regenerated; or destroy target artifact.
 Flavor Text: N/A
 Artist: David Martin
 Rarity: U
 Card #: 99

Card Title: Darigaaz's Charm
 Card Color: Multicolored
 Casting Cost: BRG
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Choose one - Return target creature card from your graveyard to your hand; or Darigaaz's Charm deals 3 damage to target creature or player; or target creature gets +3/+3 until end of turn.
 Flavor Text: N/A
 Artist: David Martin
 Rarity: U
 Card #: 100

Card Title: Daring Leap
 Card Color: Multicolored
 Casting Cost: 1WU
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Target creature gets +1/+1 and gains flying and first strike until end of turn.
 Flavor Text: Most warriors think in only two dimensions. Agnate and his metathran brethren were trained to battle in three.
 Artist: Paolo Parente
 Rarity: C
 Card #: 101

Card Title: Destructive Flow
 Card Color: Multicolored
 Casting Cost: BRG
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: At the beginning of each player's upkeep, that player sacrifices a nonbasic land.
 Flavor Text: Stage two of the Phyrexian invasion included the complete alteration of Dominaria's landscape.

Artist: Don Hazeltine
 Rarity: R
 Card #: 102

Card Title: Doomsday Specter
 Card Color: Multicolored
 Casting Cost: 2UB
 Type & Class: Creature - Specter
 Pow/Tough: 2/3
 Card Text: Flying. When Doomsday Specter comes into play, return a blue or black creature you control to its owner's hand. Whenever Doomsday Specter deals combat damage to a player, look at that player's hand and choose a card from it. The player discards that card.

Flavor Text: N/A
 Artist: Donato Giancola
 Rarity: R
 Card #: 103

Card Title: Dralnu's Crusade
 Card Color: Multicolored
 Casting Cost: 1BR
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: All Goblins get +1/+1, are black, and are Zombies in addition to their creature types.

Flavor Text: "Don't you agree that mogg intellects are improved by zombification?" - Lord Dralnu

Artist: Arnie Swekel
 Rarity: R
 Card #: 104

Card Title: Dromar's Charm
 Card Color: Multicolored
 Casting Cost: WUB
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Choose one - You gain 5 life; or counter target spell; or target creature gets -2/-2 until end of turn.

Flavor Text: N/A
 Artist: David Martin
 Rarity: U
 Card #: 105

Card Title: Eladamri's Call
 Card Color: Multicolored
 Casting Cost: GW
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Search your library for a creature card, reveal that card, and put it into your hand. Then shuffle your library.

Flavor Text: Tribal rivalries and petty disputes were laid aside at Eladamri's summons.

Artist: Kev Walker
 Rarity: R
 Card #: 106

Card Title: Ertai, the Corrupted
 Card Color: Multicolored
 Casting Cost: 2WUB
 Type & Class: Creature - Wizard Legend
 Pow/Tough: 3/4
 Card Text: U, T, Sacrifice a creature or enchantment: Counter target spell.

Flavor Text: Altered by Phyrexian science, corrupted by black mana, and twisted by rage, Ertai still looked in the mirror and saw only glory.
 Artist: Mark Tedin
 Rarity: R
 Card #: 107

Card Title: Fleetfoot Panther
 Card Color: Multicolored
 Casting Cost: 1GW
 Type & Class: Creature - Cat
 Pow/Tough: 3/4
 Card Text: You may play Fleetfoot Panther any time you could play an instant. When Fleetfoot Panther comes into play, return a green or white creature you control to its owner's hand.

Flavor Text: N/A
 Artist: Mark Brill
 Rarity: U
 Card #: 108

Card Title: Gerrard's Command
 Card Color: Multicolored
 Casting Cost: GW
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Untap target creature. It gets +3/+3 until end of turn.
 Flavor Text: "Unless you like the idea of becoming some goblin's lunch, get up and move!"
 Artist: Roger Raupp
 Rarity: C
 Card #: 109

Card Title: Horned Kavu
 Card Color: Multicolored
 Casting Cost: RG
 Type & Class: Creature - Kavu
 Pow/Tough: 3/4
 Card Text: When Horned Kavu comes into play, return a red or green creature you control to its owner's hand.
 Flavor Text: "That didn't happen naturally," said Multani. "Rath's overlay is interfering with the Æther itself."
 Artist: Michael Sutfin
 Rarity: C
 Card #: 110

Card Title: Hull Breach
 Card Color: Multicolored
 Casting Cost: RG
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Choose one - Destroy target artifact; or destroy target enchantment; or destroy target artifact and target enchantment.
 Flavor Text: "Crovax knows we're coming now," said a grinning Sisay. "I just sent the Predator crashing into his stronghold."
 Artist: Brian Snoddy
 Rarity: C
 Card #: 111

Card Title: Keldon Twilight
 Card Color: Multicolored
 Casting Cost: 1BR
 Type & Class: Enchantment
 Pow/Tough: N/A

Card Text: At the end of each player's turn, if no creatures attacked that turn, that player sacrifices a creature he or she controlled since the beginning of the turn.

Flavor Text: N/A
 Artist: Franz Vohwinkel
 Rarity: R
 Card #: 112

Card Title: Lava Zombie
 Card Color: Multicolored
 Casting Cost: 1BR
 Type & Class: Creature - Zombie
 Pow/Tough: 4/3
 Card Text: When Lava Zombie comes into play, return a black or red creature you control to its owner's hand. 2: Lava Zombie gets 1/+0 until end of turn.

Flavor Text: N/A
 Artist: Tom Wänerstrand
 Rarity: C
 Card #: 113

Card Title: Malicious Advice
 Card Color: Multicolored
 Casting Cost: XUB
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Tap X target artifacts, creatures, and/or lands. You lose X life.

Flavor Text: "Rule through fear, Darigaaz. Only if the dragons feel terror will they truly be your servants." - Tevesh Szat

Artist: Glen Angus
 Rarity: C
 Card #: 114

Card Title: Marsh Crocodile
 Card Color: Multicolored
 Casting Cost: 2UB
 Type & Class: Creature - Crocodile
 Pow/Tough: 4/4
 Card Text: When Marsh Crocodile comes into play, return a blue or black creature you control to its owner's hand. When Marsh Crocodile comes into play, each player discards a card from his or her hand.

Flavor Text: N/A
 Artist: Kev Walker
 Rarity: U
 Card #: 115

Card Title: Meddling Mage
 Card Color: Multicolored
 Casting Cost: WU
 Type & Class: Creature - Wizard
 Pow/Tough: 2/2
 Card Text: As Meddling Mage comes into play, name a nonland card. The named card can't be played.

Flavor Text: Meddling mages chant so loudly that no one can get a spell in edgewise.

Artist: Christopher Moeller
 Rarity: R
 Card #: 116

Card Title: Natural Emergence
 Card Color: Multicolored
 Casting Cost: 2RG

Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: When Natural Emergence comes into play, return a red or green enchantment you control to its owner's hand. Lands you control are 2/2 creatures with first strike. They're still lands.

Flavor Text: N/A
 Artist: Heather Hudson
 Rarity: R
 Card #: 117

Card Title: Phyrexian Tyranny
 Card Color: Multicolored
 Casting Cost: UBR
 Type & Class: Enchantment
 Pow/Tough: N/A
 Card Text: Whenever a player draws a card, that player loses 2 life unless he or she pays 2.

Flavor Text: "He is Yawgmoth's reward to me. I shall kill him a hundred times a day." -Crovax, to Ertai

Artist: Kev Walker
 Rarity: R
 Card #: 118

Card Title: Questing Phelddagrif
 Card Color: Multicolored
 Casting Cost: 1GWU
 Type & Class: Creature - Phelddagrif
 Pow/Tough: 4/4
 Card Text: G: Questing Phelddagrif gets +1/+1 until end of turn. Target opponent puts a 1/1 green Hippo creature token into play. W: Questing Phelddagrif gains protection from black and from red until end of turn. Target opponent gains 2 life. U: Questing Phelddagrif gains flying until end of turn. Target opponent may draw a card.

Flavor Text: N/A
 Artist: Matt Cavotta
 Rarity: R
 Card #: 119

Card Title: Radiant Kavu
 Card Color: Multicolored
 Casting Cost: RGW
 Type & Class: Creature - Kavu
 Pow/Tough: 3/3
 Card Text: RGW: Prevent all combat damage blue creatures and black creatures would deal this turn.

Flavor Text: When angered or frightened, it protects itself with a burst of blinding light.

Artist: Ron Spencer
 Rarity: R
 Card #: 120

Card Title: Razing Snidd
 Card Color: Multicolored
 Casting Cost: 4BR
 Type & Class: Creature - Beast
 Pow/Tough: 3/3
 Card Text: When Razing Snidd comes into play, return a black or red creature you control to its owner's hand. When Razing Snidd comes into play, each player sacrifices a land.

Flavor Text: N/A
 Artist: Alan Pollack
 Rarity: U

Card #: 121
 Card Title: Rith's Charm
 Card Color: Multicolored
 Casting Cost: RGW
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Choose one - Destroy target nonbasic land; or put three 1/1 green Saproling creature tokens into play; or prevent all damage a source of your choice would deal this turn.
 Flavor Text: N/A
 Artist: David Martin
 Rarity: U
 Card #: 122

Card Title: Sawtooth Loon
 Card Color: Multicolored
 Casting Cost: 2WU
 Type & Class: Creature - Bird
 Pow/Tough: 2/2
 Card Text: Flying. When Sawtooth Loon comes into play, return a white or blue creature you control to its owner's hand. When Sawtooth Loon comes into play, draw two cards, then put two cards from your hand on the bottom of your library.
 Flavor Text: N/A
 Artist: Heather Hudson
 Rarity: U
 Card #: 123

Card Title: Shivan Wurm
 Card Color: Multicolored
 Casting Cost: 3RG
 Type & Class: Creature - Wurm
 Pow/Tough: 7/7
 Card Text: Trample. When Shivan Wurm comes into play, return a red or green creature you control to its owner's hand.
 Flavor Text: N/A
 Artist: Scott M. Fischer
 Rarity: R
 Card #: 124

Card Title: Silver Drake
 Card Color: Multicolored
 Casting Cost: 1WU
 Type & Class: Creature - Drake
 Pow/Tough: 3/3
 Card Text: Flying. When Silver Drake comes into play, return a white or blue creature you control to its owner's hand.
 Flavor Text: N/A
 Artist: Alan Pollack
 Rarity: C
 Card #: 125

Card Title: Sparkcaster
 Card Color: Multicolored
 Casting Cost: 2RG
 Type & Class: Creature - Kavu
 Pow/Tough: 5/3
 Card Text: When Sparkcaster comes into play, return a red or green creature you control to its owner's hand. When Sparkcaster comes into play, it deals 1 damage to target player.
 Flavor Text: N/A
 Artist: Adam Rex
 Rarity: U

Card #: 126
 Card Title: Steel Leaf Paladin
 Card Color: Multicolored
 Casting Cost: 4GW
 Type & Class: Creature - Knight
 Pow/Tough: 4/4
 Card Text: First Strike. When Steel Leaf Paladin comes into play, return a green or white creature you control to its owner's hand.
 Flavor Text: N/A
 Artist: Paolo Parente
 Rarity: C
 Card #: 127

Card Title: Terminate
 Card Color: Multicolored
 Casting Cost: BR
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Destroy target creature. It can't be regenerated.
 Flavor Text: "Like his mother before him, Darigaaz gave his life defending Dominaria from the tyranny of self-styled gods."
 Artist: DiTerlizzi
 Rarity: C
 Card #: 128

Card Title: Treva's Charm
 Card Color: Multicolored
 Casting Cost: GWU
 Type & Class: Instant
 Pow/Tough: N/A
 Card Text: Choose one - Destroy target enchantment; or remove target attacking creature from the game; or draw a card, then discard a card from your hand.
 Flavor Text: N/A
 Artist: David Martin
 Rarity: U
 Card #: 129

Card Title: Urza's Guilt
 Card Color: Multicolored
 Casting Cost: 2UB
 Type & Class: Sorcery
 Pow/Tough: N/A
 Card Text: Each player draws two cards, then discards three cards from his or her hand, then loses 4 life.
 Flavor Text: Deep in Yawgmoth's realm, Urza stopped dead in his tracks and rubbed his soot-filled eyes. Mishra?
 Artist: Paolo Parente
 Rarity: R
 Card #: 130

Card Title: Draco
 Card Color: Artifact
 Casting Cost: 16
 Type & Class: Artifact Creature - Dragon
 Pow/Tough: 9/9
 Card Text: Flying. Draco costs 2 less to play for each basic land type among lands you control. At the beginning of your upkeep, sacrifice Draco unless you pay 10. This cost is reduced by 2 for each basic land type among lands you control.
 Flavor Text: N/A
 Artist: Sam Wood
 Rarity: R

Card #: 131
 Card Title: Mana Cylix
 Card Color: Artifact
 Casting Cost: 1
 Type & Class: Artifact
 Pow/Tough: N/A
 Card Text: 1, T: Add one mana of any color to your mana pool.
 Flavor Text: Overflowing with visions of the possible future, it lends power to those in the present.
 Artist: Donato Giancola
 Rarity: U
 Card #: 132

Card Title: Skyship Weatherlight
 Card Color: Artifact
 Casting Cost: 4
 Type & Class: Legendary Artifact
 Pow/Tough: N/A
 Card Text: When Skyship Weatherlight comes into play, search your library for any number of artifact and/or creature cards and remove them from the game. Then shuffle your library. 4, T: Choose a card at random that was removed from the game with Skyship Weatherlight. Put that card into your hand.
 Flavor Text: N/A
 Artist: Mark Tedin
 Rarity: R
 Card #: 133

Card Title: Star Compass
 Card Color: Artifact
 Casting Cost: 2
 Type & Class: Artifact
 Pow/Tough: N/A
 Card Text: Star Compass comes into play tapped. T: Add to your mana pool one mana of any color a basic land you control could produce.
 Flavor Text: It doesn't point north. It points home.
 Artist: Donato Giancola
 Rarity: U
 Card #: 134

Card Title: Stratadon
 Card Color: Artifact
 Casting Cost: 10
 Type & Class: Artifact Creature
 Pow/Tough: 5/5
 Card Text: Trample. Stratadon costs 1 less to play for each basic land type among lands you control.
 Flavor Text: Designed like the gargadons of Keld-big and brutal.
 Artist: Brian Snoddy
 Rarity: U
 Card #: 135

Card Title: Crosis's Catacombs
 Card Color: Land
 Casting Cost: 0
 Type & Class: Land
 Pow/Tough: N/A
 Card Text: Crosis's Catacombs is a Lair in addition to its land type. When Crosis's Catacombs comes into play, sacrifice it unless you return a non-Lair land you control to its owner's hand. T: Add U, B, or R to your mana pool.
 Flavor Text: N/A
 Artist: Edward P. Beard, Jr.

Rarity: U
Card #: 136

Card Title: Darigaaz's Caldera
Card Color: Land
Casting Cost: 0
Type & Class: Land
Pow/Tough: N/A
Card Text: Darigaaz's Caldera is a Lair in addition to its land type. When Darigaaz's Caldera comes into play, sacrifice it unless you return a non-Lair land you control to its owner's hand. T: Add B, R, or G to your mana pool.

Flavor Text: N/A
Artist: Franz Vohwinkel
Rarity: U
Card #: 137

Card Title: Dromar's Cavern
Card Color: Land
Casting Cost: 0
Type & Class: Land
Pow/Tough: N/A
Card Text: Dromar's Cavern is a Lair in addition to its land type. When Dromar's Cavern comes into play, sacrifice it unless you return a non-Lair land you control to its owner's hand. T: Add W, U, or B to your mana pool.

Flavor Text: N/A
Artist: Franz Vohwinkel
Rarity: U
Card #: 138

Card Title: Forsaken City
Card Color: Land
Casting Cost: 0
Type & Class: Land
Pow/Tough: N/A
Card Text: Forsaken City doesn't untap during your untap step. At the beginning of your upkeep, you may remove a card in your hand from the game. If you do, untap Forsaken City. T: Add one mana of any color to your mana pool.

Flavor Text: N/A
Artist: Dana Knutson
Rarity: R
Card #: 139

Card Title: Meteor Crater
Card Color: Land
Casting Cost: 0
Type & Class: Land
Pow/Tough: N/A
Card Text: T: Choose a color of a permanent you control. Add one mana of that color to your mana pool.

Flavor Text: Legend has it that meteor craters are haunted by the ghosts of those who died on impact.

Artist: John Avon
Rarity: R
Card #: 140

Card Title: Rith's Grove
Card Color: Land
Casting Cost: 0
Type & Class: Land
Pow/Tough: N/A
Card Text: Rith's Grove is a Lair in addition to its land type. When

Rith's Grove comes into play, sacrifice it unless you return a non-Lair land you control to its owner's hand. T: Add R, G, or W to your mana pool.

Flavor Text: N/A
 Artist: Scott Bailey
 Rarity: U
 Card #: 141

Card Title: Terminal Moraine
 Card Color: Land
 Casting Cost: 0
 Type & Class: Land
 Pow/Tough: N/A

Card Text: T: Add one colorless mana to your mana pool. 2, T, Sacrifice Terminal Moraine: Search your library for a basic land card and put that card into play tapped. Then shuffle your library.

Flavor Text: N/A
 Artist: Scott Bailey
 Rarity: U
 Card #: 142

Card Title: Treva's Ruins
 Card Color: Land
 Casting Cost: 0
 Type & Class: Land
 Pow/Tough: N/A

Card Text: Treva's Ruins is a Lair in addition to its land type. When Treva's Ruins comes into play, sacrifice it unless you return a non-Lair land you control to its owner's hand. T: Add G, W, or U to your mana pool.

Flavor Text: N/A
 Artist: Jerry Tiritilli
 Rarity: U
 Card #: 143

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